# Algorithms & Models of Computation

CS/ECE 374, Fall 2020

# Introduction to Dynamic Programming

Lecture 13 Thursday, October 8, 2020

LATEXed: October 13, 2020 09:52

# Algorithms & Models of Computation

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# 13.1

Recursion and Memoization

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# Fibonacci Numbers

#### Fibonacci Numbers

Fibonacci numbers defined by recurrence:

$$F(n) = F(n-1) + F(n-2)$$
 and  $F(0) = 0, F(1) = 1$ .

These numbers have many interesting properties. A journal The Fibonacci Quarterly!

- **1** Binet's formula:  $F(n) = \frac{\varphi^n (1-\varphi)^n}{\sqrt{5}} \approx \frac{1.618^n (-0.618)^n}{\sqrt{5}} \approx \frac{1.618^n}{\sqrt{5}}$   $\varphi$  is the golden ratio  $(1+\sqrt{5})/2 \simeq 1.618$ .

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# How many bits?

Consider the *n*th Fibonacci number F(n). Writing the number F(n) in base 2 requires

- $\Theta(n^2)$  bits.
- $\Theta(n)$  bits.
- $\Theta(\log n)$  bits.
- $\Theta(\log \log n)$  bits.

Question: Given n, compute F(n).

```
Fib(n):

if (n = 0)

return 0

else if (n = 1)

return 1

else

return Fib(n - 1) + Fib(n - 2)
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Running time? Let T(n) be the number of additions in Fib(n).

$$T(n) = T(n-1) + T(n-2) + 1$$
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Roughly same as F(n):  $T(n) = \Theta(\varphi^n)$ .

The number of additions is exponential in n. Can we do better?

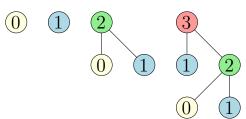


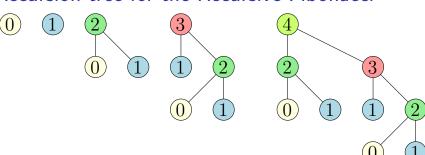


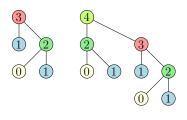


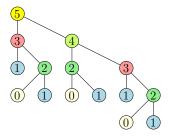


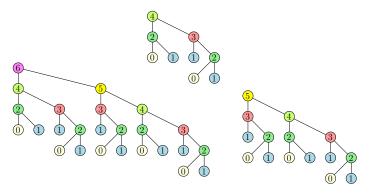


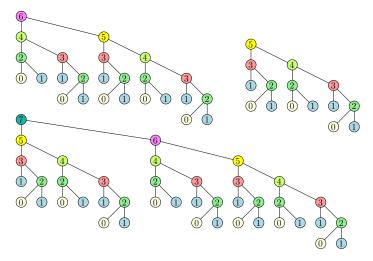












# An iterative algorithm for Fibonacci numbers

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Fiblter(n):

if (n = 0) then

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if (n = 1) then

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F[0] = 0

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for i = 2 to n do

F[i] = F[i-1] + F[i-2]

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What is the running time of the algorithm? O(n) additions.

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#### What is the difference?

- Recursive algorithm is computing the same numbers again and again.
- Iterative algorithm is storing computed values and building bottom up the final value. Memoization.

#### Dynamic Programming:

Finding a recursion that can be effectively/efficiently memoized

Leads to polynomial time algorithm if number of sub-problems is polynomial in input size.

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# THE END

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(for now)