

11.3

Faster multiplication: Karatsuba's Algorithm

A Trick of Gauss

Carl Friedrich Gauss: 1777–1855 “Prince of Mathematicians”

Observation: Multiply two complex numbers: $(\mathbf{a} + \mathbf{bi})$ and $(\mathbf{c} + \mathbf{di})$

$$(\mathbf{a} + \mathbf{bi})(\mathbf{c} + \mathbf{di}) = \mathbf{ac} - \mathbf{bd} + (\mathbf{ad} + \mathbf{bc})\mathbf{i}$$

How many multiplications do we need?

Only 3! If we do extra additions and subtractions.

Compute \mathbf{ac} , \mathbf{bd} , $(\mathbf{a} + \mathbf{b})(\mathbf{c} + \mathbf{d})$. Then $(\mathbf{ad} + \mathbf{bc}) = (\mathbf{a} + \mathbf{b})(\mathbf{c} + \mathbf{d}) - \mathbf{ac} - \mathbf{bd}$

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Gauss technique for polynomials

$$p(x) = ax + b \quad \text{and} \quad q(x) = cx + d.$$

$$p(x)q(x) = acx^2 + (ad + bc)x + bd.$$

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Improving the Running Time

$$\mathbf{bc} = \mathbf{b}(x)\mathbf{c}(x) = (\mathbf{b}_L x + \mathbf{b}_R)(\mathbf{c}_L x + \mathbf{c}_R)$$

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$$\begin{aligned}\mathbf{bc} &= \mathbf{b}(x)\mathbf{c}(x) = (\mathbf{b}_L x + \mathbf{b}_R)(\mathbf{c}_L x + \mathbf{c}_R) \\ &= \mathbf{b}_L \mathbf{c}_L x^2 + (\mathbf{b}_L \mathbf{c}_R + \mathbf{b}_R \mathbf{c}_L)x + \mathbf{b}_R \mathbf{c}_R\end{aligned}$$

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Recursively compute only $\mathbf{b}_L \mathbf{c}_L$, $\mathbf{b}_R \mathbf{c}_R$, $(\mathbf{b}_L + \mathbf{b}_R)(\mathbf{c}_L + \mathbf{c}_R)$.

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Time Analysis

Running time is given by

$$\mathbf{T}(n) = 3\mathbf{T}(n/2) + \mathbf{O}(n) \quad \mathbf{T}(1) = \mathbf{O}(1)$$

which means $\mathbf{T}(n) = \mathbf{O}(n^{\log_2 3}) = \mathbf{O}(n^{1.585})$

State of the Art

Schönhage-Strassen 1971: $O(n \log n \log \log n)$ time using Fast-Fourier-Transform (FFT)

Martin Fürer 2007: $O(n \log n 2^{O(\log^* n)})$ time

Conjecture

There is an $O(n \log n)$ time algorithm.

THE END

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(for now)