Algorithms & Models of Computation CS/ECE 374, Fall 2020

NFAs continued, Closure Properties of Regular Languages

Lecture 5 Tuesday, September 8, 2020

LATEXed: July 23, 2020 13:41

Algorithms & Models of Computation

CS/ECE 374, Fall 2020

5.1

Equivalence of NFAs and DFAs

Regular Languages, DFAs, NFAs

Theorem

Languages accepted by DFAs, NFAs, and regular expressions are the same.

- DFAs are special cases of NFAs (easy)
- NFAs accept regular expressions (seen)
- DFAs accept languages accepted by NFAs (shortly)
- Regular expressions for languages accepted by DFAs (later in the course)

Regular Languages, DFAs, NFAs

Theorem

Languages accepted by DFAs, NFAs, and regular expressions are the same.

- DFAs are special cases of NFAs (easy)
- NFAs accept regular expressions (seen)
- DFAs accept languages accepted by NFAs (shortly)
- Regular expressions for languages accepted by DFAs (later in the course)

Equivalence of NFAs and DFAs

Theorem

For every NFA N there is a DFA M such that L(M) = L(N).

Algorithms & Models of Computation

CS/ECE 374, Fall 2020

5.1.1

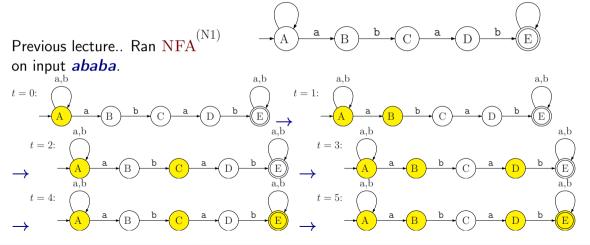
The idea of the conversion of NFA to DFA

DFAs are memoryless...

- **1** DFA knows only its current state.
- 2 The state is the memory.
- To design a DFA, answer the question: What minimal info needed to solve problem.

Simulating NFA

Example the first revisited

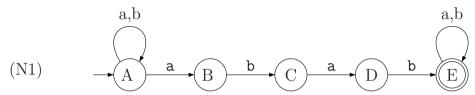


a,b

a,b

The state of the NFA

It is easy to state that the state of the automata is the states that it might be situated at.

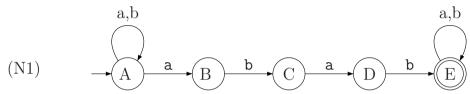


configuration: A set of states the automata might be in.

Possible configurations: \emptyset , $\{A\}$, $\{A,B\}$...

The state of the NFA

It is easy to state that the state of the automata is the states that it might be situated at.

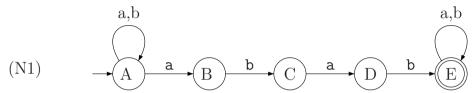


configuration: A set of states the automata might be in.

Possible configurations: \emptyset , $\{A\}$, $\{A,B\}$...

The state of the ${ m NFA}$

It is easy to state that the state of the automata is the states that it might be situated at.

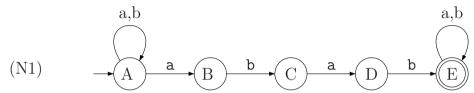


configuration: A set of states the automata might be in.

Possible configurations: \emptyset , $\{A\}$, $\{A,B\}$...

The state of the ${ m NFA}$

It is easy to state that the state of the automata is the states that it might be situated at.



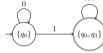
configuration: A set of states the automata might be in.

Possible configurations: \emptyset , $\{A\}$, $\{A,B\}$...

Example







- Think of a program with fixed memory that needs to simulate NFA N on input w.
- What does it need to store after seeing a prefix x of w?
- ullet It needs to know at least $\delta^*(s,x)$, the set of states that N could be in after reading x
- Is it sufficient? Yes, if it can compute $\delta^*(s, xa)$ after seeing another symbol a in the input.
- When should the program accept a string w? If $\delta^*(s, w) \cap A \neq \emptyset$.

Key Observation: DFA M simulating N should know current configuration of N.

- Think of a program with fixed memory that needs to simulate NFA N on input w.
- What does it need to store after seeing a prefix x of w?
- It needs to know at least $\delta^*(s,x)$, the set of states that N could be in after reading x
- Is it sufficient? Yes, if it can compute $\delta^*(s, xa)$ after seeing another symbol a in the input.
- ullet When should the program accept a string w? If $\delta^*(s,w)\cap A
 eq\emptyset$.

Key Observation: DFA M simulating N should know current configuration of N.

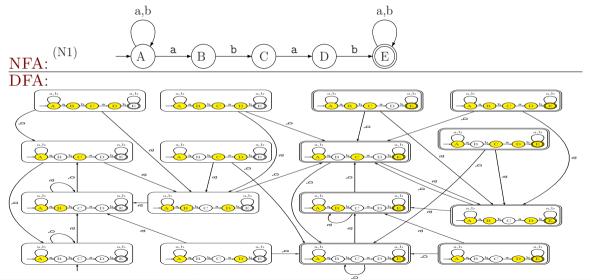
- Think of a program with fixed memory that needs to simulate NFA N on input w.
- What does it need to store after seeing a prefix x of w?
- It needs to know at least $\delta^*(s,x)$, the set of states that N could be in after reading x
- Is it sufficient? Yes, if it can compute $\delta^*(s, xa)$ after seeing another symbol a in the input.
- When should the program accept a string w? If $\delta^*(s, w) \cap A \neq \emptyset$.

Key Observation: DFA M simulating N should know current configuration of N.

- Think of a program with fixed memory that needs to simulate NFA N on input w.
- What does it need to store after seeing a prefix x of w?
- It needs to know at least $\delta^*(s,x)$, the set of states that N could be in after reading x
- Is it sufficient? Yes, if it can compute $\delta^*(s, xa)$ after seeing another symbol a in the input.
- When should the program accept a string w? If $\delta^*(s, w) \cap A \neq \emptyset$.

Key Observation: DFA M simulating N should know current configuration of N.

Example: DFA from NFA



Formal Tuple Notation for NFA

Definition

A non-deterministic finite automata (NFA) $N = (Q, \Sigma, \delta, s, A)$ is a five tuple where

- Q is a finite set whose elements are called states,
- \bullet Σ is a finite set called the input alphabet,
- $\delta: Q \times \Sigma \cup \{\epsilon\} \to \mathcal{P}(Q)$ is the transition function (here $\mathcal{P}(Q)$ is the power set of Q),
- $s \in Q$ is the start state,
- $A \subseteq Q$ is the set of accepting/final states.

 $\delta(q, a)$ for $a \in \Sigma \cup \{\epsilon\}$ is a subset of Q — a set of states.

THE END

...

(for now)