# Algorithms & Models of Computation

CS/ECE 374, Fall 2020

# 4.1.2

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- $\delta^*(q, w)$ : set of states reachable on input w starting in state q.

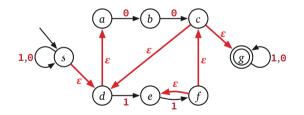
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#### **Definition**

For NFA  $N=(Q,\Sigma,\delta,s,A)$  and  $q\in Q$  the  $\epsilon$ -reach(q) is the set of all states that q can reach using only  $\epsilon$ -transitions.

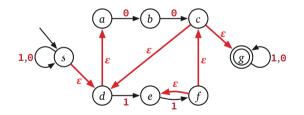


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Inductive definition of  $\delta^*: \mathbf{Q} \times \Sigma^* \to \mathcal{P}(\mathbf{Q})$ :

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- ullet if w=a where  $a\in \Sigma$ :  $\delta^*(q,a)=\epsilon$ reach  $\left(igcup_{oldsymbol{p}\in\epsilon$ reach $(q)}\delta(oldsymbol{p},a)
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- if w = ax:  $\delta^*(q, w) = \epsilon \operatorname{reach}\left(\bigcup_{p \in \epsilon \operatorname{reach}(q)} \left(\bigcup_{r \in \delta^*(p, a)} \delta^*(r, x)\right)\right)$

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# Formal definition of language accepted by N

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A string w is accepted by NFA N if  $\delta_N^*(s, w) \cap A \neq \emptyset$ .

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The language L(N) accepted by a NFA  $N=(Q,\Sigma,\delta,s,A)$  is

$$\{w \in \Sigma^* \mid \delta^*(s, w) \cap A \neq \emptyset\}.$$

Important: Formal definition of the language of NFA above uses  $\delta^*$  and not  $\delta$ . As such, one does not need to include  $\varepsilon$ -transitions closure when specifying  $\delta$ , since  $\delta^*$  takes care of that.

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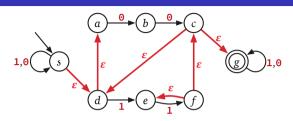
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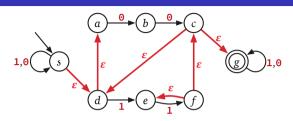
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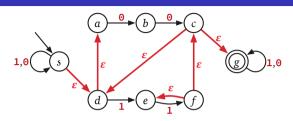
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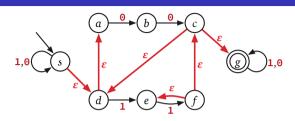
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### Another definition of computation

#### Definition

 $q \xrightarrow{w}_{N} p$ : State p of NFA N is <u>reachable</u> from q on  $w \iff$  there exists a sequence of states  $r_0, r_1, \ldots, r_k$  and a sequence  $x_1, x_2, \ldots, x_k$  where  $x_i \in \Sigma \cup \{\varepsilon\}$ , for each i, such that:

- $r_0 = q$ ,
- for each i,  $r_{i+1} \in \delta^*(r_i, x_{i+1})$ ,
- $\bullet$   $r_k = p$ , and
- $\bullet \ \mathbf{w} = \mathbf{x}_1 \mathbf{x}_2 \mathbf{x}_3 \cdots \mathbf{x}_k.$

#### **Definition**

$$\delta_{N}^{*}(q, w) = \left\{ p \in Q \mid q \xrightarrow{w}_{N} p \right\}.$$

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## Why non-determinism?

- Non-determinism adds power to the model; richer programming language and hence (much) easier to "design" programs
- Fundamental in **theory** to prove many theorems
- Very important in **practice** directly and indirectly
- Many deep connections to various fields in Computer Science and Mathematics

Many interpretations of non-determinism. Hard to understand at the outset. Get used to it and then you will appreciate it slowly.

# THE END

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(for now)