

# Nondeterministic polynomial time

## Lecture 22

Thursday, November 26, 2020

## 22.1

## Review

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### Review: Polynomial reductions

# Polynomial-time Reduction

## Definition 22.1.

$X \leq_P Y$ : polynomial time reduction from a decision problem  $X$  to a decision problem  $Y$  is an algorithm  $\mathcal{A}$  such that:

- ① Given an instance  $I_X$  of  $X$ ,  $\mathcal{A}$  produces an instance  $I_Y$  of  $Y$ .
- ②  $\mathcal{A}$  runs in time polynomial in  $|I_X|$ . ( $|I_Y|$  = size of  $I_Y$ ).
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*If  $X \leq_P Y$  then a polynomial time algorithm for  $Y$  implies a polynomial time algorithm for  $X$ .*

This is a Karp reduction.

# Composing polynomials...

A quick reminder

①  $f$  and  $g$  monotone increasing. Assume that:

①  $f(n) \leq a * n^b$  (i.e.,  $f(n) = O(n^b)$ )

②  $g(n) \leq c * n^d$  (i.e.,  $g(n) = O(n^d)$ )

$a, b, c, d$ : constants.

②  $g(f(n)) \leq g(a * n^b) \leq c * (a * n^b)^d \leq c * a^d * n^{bd}$

③  $\implies g(f(n)) = O(n^{bd})$  is a polynomial.

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# Transitivity of Reductions

## Proposition 22.3.

$X \leq_P Y$  and  $Y \leq_P Z$  implies that  $X \leq_P Z$ .

- ① **Note:**  $X \leq_P Y$  does not imply that  $Y \leq_P X$  and hence it is very important to know the FROM and TO in a reduction.
- ② To prove  $X \leq_P Y$  you need to show a reduction FROM  $X$  TO  $Y$
- ③ ...show that an algorithm for  $Y$  implies an algorithm for  $X$ .

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# Polynomial time reduction...

## Proving Correctness of Reductions

To prove that  $X \leq_P Y$  you need to give an algorithm  $\mathcal{A}$  that:

- ① Transforms an instance  $I_X$  of  $X$  into an instance  $I_Y$  of  $Y$ .
- ② Satisfies the property that answer to  $I_X$  is YES iff  $I_Y$  is YES.
  - ① typical easy direction to prove: answer to  $I_Y$  is YES if answer to  $I_X$  is YES
  - ② **typical difficult direction to prove**: answer to  $I_X$  is YES if answer to  $I_Y$  is YES (equivalently answer to  $I_X$  is NO if answer to  $I_Y$  is NO).
- ③ Runs in polynomial time.

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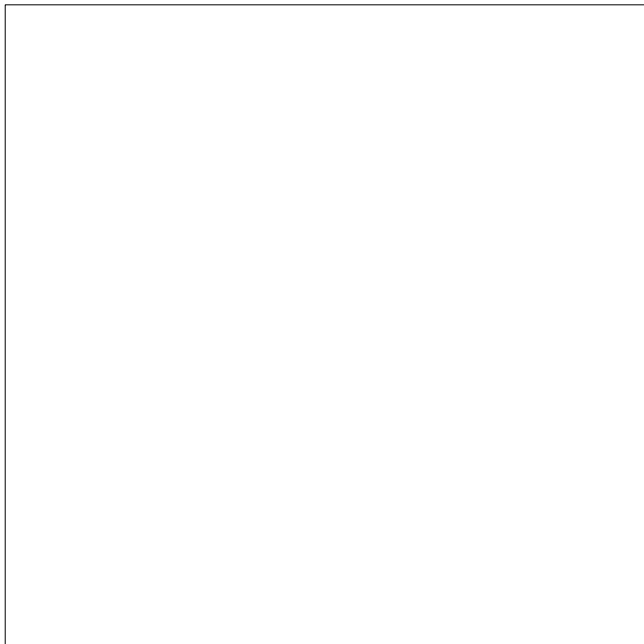
...

**(for now)**

## 22.1.2

A quick pre-review of complexity classes

In the beginning...



In the beginning...

*Undecidable*

In the beginning...

*Undecidable*

*EXP*

In the beginning...

*Undecidable*

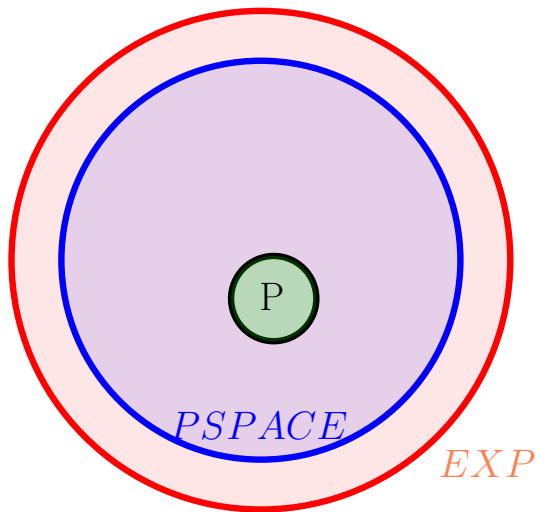
*PSPACE*

*EXP*



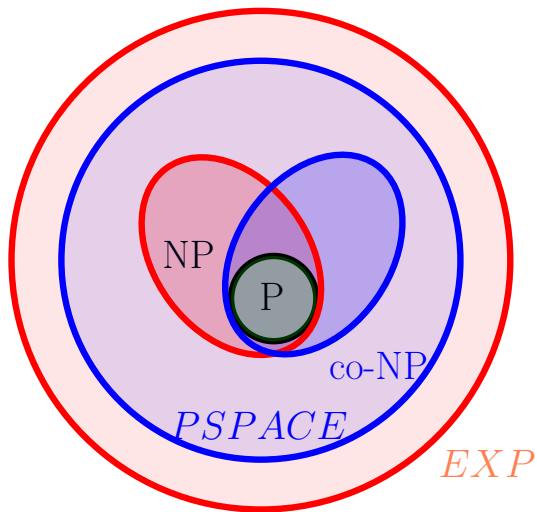
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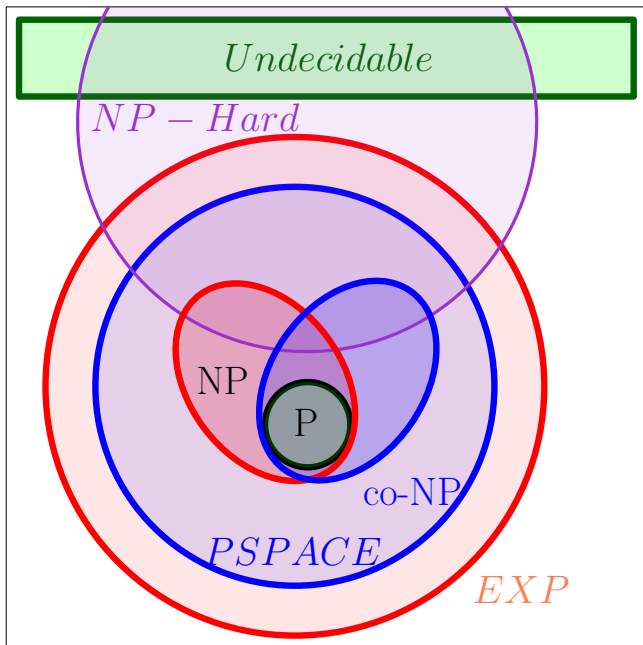


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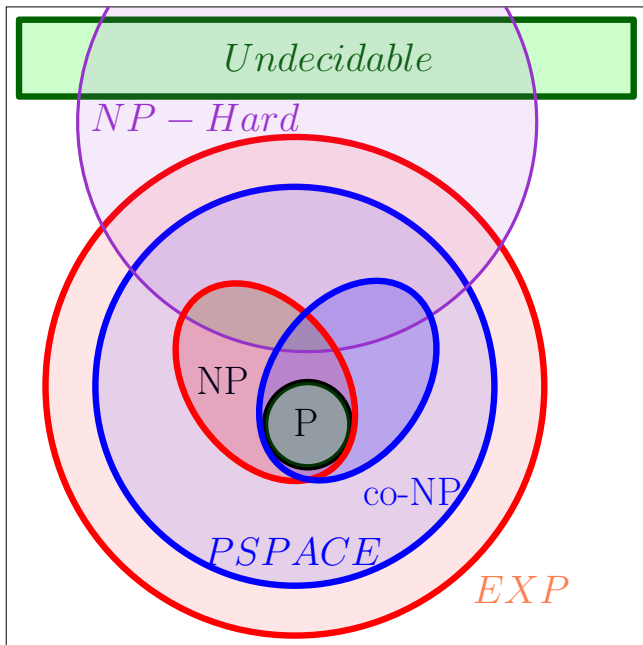
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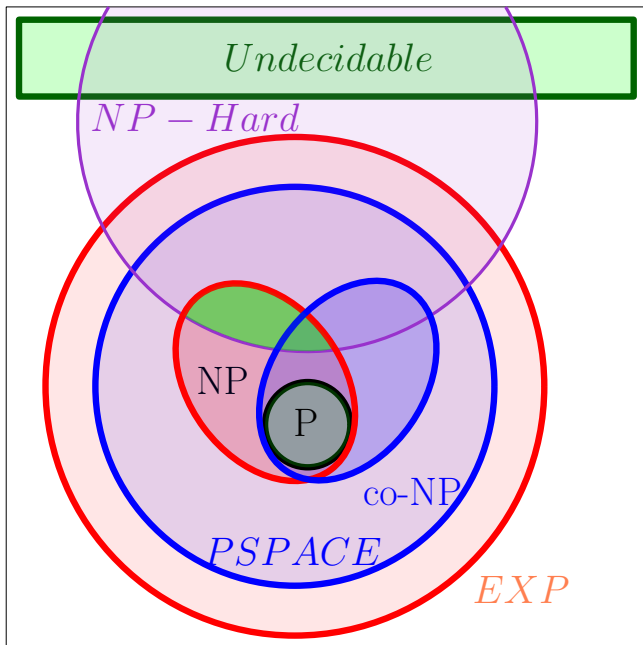
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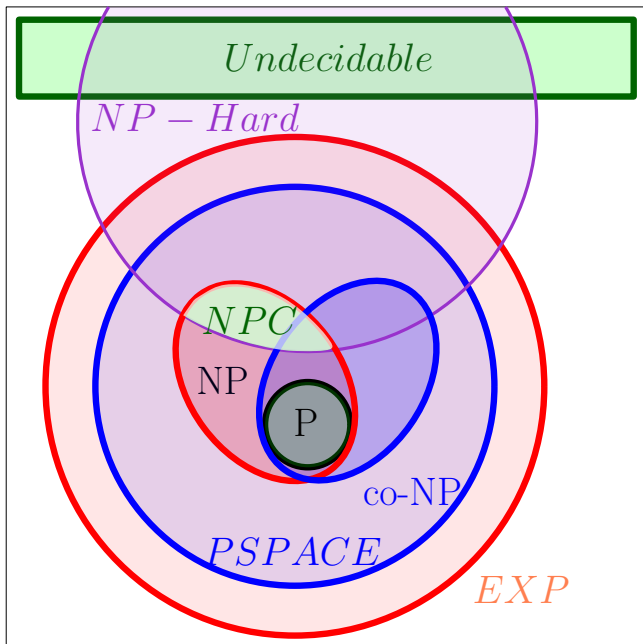
In the beginning...



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## 22.1.3

Polynomial equivalent problems: What do we know so far



# What do we know so far

- 1 **Independent Set  $\leq_P$  Clique**  
**Clique  $\leq_P$  Independent Set.**  
 $\implies$  **Clique  $\approx_P$  Independent Set.**
- 2 **Vertex Cover  $\leq_P$  Independent Set**  
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- 3 **3SAT  $\leq_P$  SAT**  
**SAT  $\leq_P$  3SAT.**  
 $\implies$  **3SAT  $\approx_P$  SAT.**
- 4 **Clique  $\approx_P$  Independent Set  $\approx_P$  Vertex Cover**  
**3SAT  $\approx_P$  SAT.**

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## 22.2

### NP: Nondeterministic polynomial time

## 22.2.1

### Introduction

# P and NP and Turing Machines

- 1 **P**: set of decision problems that have polynomial time algorithms.
- 2 **NP**: set of decision problems that have polynomial time non-deterministic algorithms.
  - Many natural problems we would like to solve are in **NP**.
  - Every problem in **NP** has an exponential time algorithm
  - $P \subseteq NP$
  - Some problems in **NP** are in **P** (example, shortest path problem)

**Big Question:** Does every problem in **NP** have an efficient algorithm? Same as asking whether  $P = NP$ .

# Problems with no known polynomial time algorithms

## Problems

- 1 **Independent Set**
- 2 **Vertex Cover**
- 3 **Set Cover**
- 4 **SAT**
- 5 **3SAT**

There are of course undecidable problems (no algorithm at all!) but many problems that we want to solve are of similar flavor to the above.

**Question:** What is common to above problems?

# Efficient Checkability

Above problems share the following feature:

## Checkability

For any YES instance  $I_x$  of  $X$  there is a proof/certificate/solution that is of length  $\text{poly}(|I_x|)$  such that given a proof one can efficiently check that  $I_x$  is indeed a YES instance.

Examples:

- 1 **SAT** formula  $\varphi$ : proof is a satisfying assignment.
- 2 **Independent Set** in graph  $G$  and  $k$ : a subset  $S$  of vertices.
- 3 **Homework**

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# Sudoku

			<b>2</b>	<b>5</b>				
	<b>3</b>	<b>6</b>		<b>4</b>		<b>8</b>		
	<b>4</b>					<b>1</b>	<b>6</b>	
<b>2</b>								
<b>7</b>	<b>6</b>						<b>1</b>	<b>9</b>
								<b>3</b>
	<b>1</b>	<b>5</b>					<b>7</b>	
		<b>9</b>		<b>8</b>		<b>2</b>	<b>4</b>	
				<b>3</b>	<b>7</b>			

Given  $n \times n$  sudoku puzzle, does it have a solution?

## Solution to the Sudoku example...

1	8	7	<b>2</b>	<b>5</b>	6	9	3	4
9	<b>3</b>	<b>6</b>	7	<b>4</b>	1	<b>8</b>	5	2
5	<b>4</b>	2	8	9	3	<b>1</b>	<b>6</b>	7
<b>2</b>	9	1	3	7	4	6	8	5
<b>7</b>	<b>6</b>	3	5	2	8	4	<b>1</b>	<b>9</b>
8	5	4	6	1	9	7	2	<b>3</b>
4	<b>1</b>	<b>5</b>	9	6	2	3	<b>7</b>	8
3	7	<b>9</b>	1	<b>8</b>	5	<b>2</b>	<b>4</b>	6
6	2	8	4	<b>3</b>	<b>7</b>	5	9	1



**THE END**

...

**(for now)**

## 22.2.2

### Certifiers/Verifiers

# Certifiers

## Definition 22.1.

An algorithm  $C(\cdot, \cdot)$  is a certifier for problem  $X$  if the following two conditions hold:

- For every  $s \in X$  there is some string  $t$  such that  $C(s, t) = \text{"yes"}$
- If  $s \notin X$ ,  $C(s, t) = \text{"no"}$  for every  $t$ .

The string  $t$  is called a **certificate** or **proof** for  $s$ .

## Efficient (polynomial time) Certifiers

### Definition 22.2 (Efficient Certifier.).

A certifier  $C$  is an efficient certifier for problem  $X$  if there is a polynomial  $p(\cdot)$  such that the following conditions hold:

- For every  $s \in X$  there is some string  $t$  such that  $C(s, t) = \text{"yes"}$  and  $|t| \leq p(|s|)$  (proof is polynomially short)..
- If  $s \notin X$ ,  $C(s, t) = \text{"no"}$  for every  $t$ .
- $C(\cdot, \cdot)$  runs in polynomial time in the size of  $s$ .

Since  $|t| = |s|^{O(1)}$ , and certifier runs in polynomial time in  $|s| + |t|$ , it follows that certifier runs in polynomial time in the size of  $s$ .

### Proposition 22.3.

*If  $s \in X$ , then there exists a certificate  $t$  of polynomial length in  $s$ , such that  $C(s, t)$  returns YES, and runs in polynomial time in  $|s|$ .*

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## Example: Independent Set

- ① **Problem:** Does  $G = (V, E)$  have an independent set of size  $\geq k$ ?
  - ① **Certificate:** Set  $S \subseteq V$ .
  - ② **Certifier:** Check  $|S| \geq k$  and no pair of vertices in  $S$  is connected by an edge.

**THE END**

...

**(for now)**

## 22.2.3

Examples to problems with efficient certifiers



## Example: Vertex Cover

- ① **Problem:** Does  $G$  have a vertex cover of size  $\leq k$ ?
  - ① **Certificate:**  $S \subseteq V$ .
  - ② **Certifier:** Check  $|S| \leq k$  and that for every edge at least one endpoint is in  $S$ .

## Example: SAT

- ① **Problem:** Does formula  $\varphi$  have a satisfying truth assignment?
  - ① **Certificate:** Assignment  $a$  of **0/1** values to each variable.
  - ② **Certifier:** Check each clause under  $a$  and say “yes” if all clauses are true.

# Example: Composites

## Problem: Composite

**Instance:** A number  $s$ .

**Question:** Is the number  $s$  a composite?

### ① Problem: Composite.

- ① **Certificate:** A factor  $t \leq s$  such that  $t \neq 1$  and  $t \neq s$ .
- ② **Certifier:** Check that  $t$  divides  $s$ .

# Example: NFA Universality

## Problem: NFA Universality

**Instance:** Description of a NFA  $M$ .

**Question:** Is  $L(M) = \Sigma^*$ , that is, does  $M$  accept all strings?

### ① Problem: NFA Universality.

- ① **Certificate:** A DFA  $M'$  equivalent to  $M$
- ② **Certifier:** Check that  $L(M') = \Sigma^*$

Certifier is efficient but certificate is not necessarily short! We do not know if the problem is in  $NP$ .

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- ① **Certificate:** A DFA  $M'$  equivalent to  $M$
- ② **Certifier:** Check that  $L(M') = \Sigma^*$

Certifier is efficient but certificate is not necessarily short! We do not know if the problem is in  $NP$ .

# Example: A String Problem

## Problem: PCP

**Instance:** Two sets of binary strings  $\alpha_1, \dots, \alpha_n$  and  $\beta_1, \dots, \beta_n$

**Question:** Are there indices  $i_1, i_2, \dots, i_k$  such that  $\alpha_{i_1} \alpha_{i_2} \dots \alpha_{i_k} = \beta_{i_1} \beta_{i_2} \dots \beta_{i_k}$

### ① Problem: PCP

- ① **Certificate:** A sequence of indices  $i_1, i_2, \dots, i_k$
- ② **Certifier:** Check that  $\alpha_{i_1} \alpha_{i_2} \dots \alpha_{i_k} = \beta_{i_1} \beta_{i_2} \dots \beta_{i_k}$

PCP = Posts Correspondence Problem and it is undecidable!

Implies no finite bound on length of certificate!

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**THE END**

...

**(for now)**



## 22.2.4

### NP: Definition

# Nondeterministic Polynomial Time

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**Nondeterministic Polynomial Time** (denoted by **NP**) is the class of all problems that have efficient certifiers.

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## Example 22.5.

**Independent Set**, **Vertex Cover**, **Set Cover**, **SAT**, **3SAT**, and **Composite** are all examples of problems in **NP**.

# Why is it called...

## Nondeterministic Polynomial Time

A certifier is an algorithm  $C(I, c)$  with two inputs:

- 1  $I$ : instance.
- 2  $c$ : proof/certificate that the instance is indeed a YES instance of the given problem.

One can think about  $C$  as an algorithm for the original problem, if:

- 1 Given  $I$ , the algorithm guesses (non-deterministically, and who knows how) a certificate  $c$ .
- 2 The algorithm now verifies the certificate  $c$  for the instance  $I$ .

**NP** can be equivalently described using Turing machines.

## Asymmetry in Definition of NP

Note that only YES instances have a short proof/certificate. NO instances need not have a short certificate.

### Example 22.6.

**SAT** formula  $\varphi$ . No easy way to prove that  $\varphi$  is NOT satisfiable!

More on this and **co-NP** later on.

**THE END**

...

**(for now)**

## 22.2.5

### Intractability

# P versus NP

## Proposition 22.7.

$P \subseteq NP$ .

For a problem in  $P$  no need for a certificate!

### Proof.

Consider problem  $X \in P$  with algorithm  $A$ . Need to demonstrate that  $X$  has an efficient certifier:

- 1 Certifier  $C$  on input  $s, t$ , runs  $A(s)$  and returns the answer.
- 2  $C$  runs in polynomial time.
- 3 If  $s \in X$ , then for every  $t$ ,  $C(s, t) = \text{"yes"}$ .
- 4 If  $s \notin X$ , then for every  $t$ ,  $C(s, t) = \text{"no"}$ . □



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# Exponential Time

## Definition 22.8.

**Exponential Time** (denoted **EXP**) is the collection of all problems that have an algorithm which on input  $s$  runs in exponential time, i.e.,  $O(2^{\text{poly}(|s|)})$ .

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# NP versus EXP

## Proposition 22.9.

**NP**  $\subseteq$  **EXP**.

### Proof.

Let  $X \in \mathbf{NP}$  with certifier  $C$ . Need to design an exponential time algorithm for  $X$ .

- 1 For every  $t$ , with  $|t| \leq p(|s|)$  run  $C(s, t)$ ; answer “yes” if any one of these calls returns “yes”.
- 2 The above algorithm correctly solves  $X$  (exercise).
- 3 Algorithm runs in  $O(q(|s| + |p(s)|)2^{p(|s|)})$ , where  $q$  is the running time of  $C$ .  $\square$

# Examples

- ① **SAT**: try all possible truth assignment to variables.
- ② **Independent Set**: try all possible subsets of vertices.
- ③ **Vertex Cover**: try all possible subsets of vertices.

Is **NP** efficiently solvable?

We know  $\mathbf{P} \subseteq \mathbf{NP} \subseteq \mathbf{EXP}$ .

# Is **NP** efficiently solvable?

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## Big Question

Is there are problem in **NP** that **does not** belong to **P**? Is  $\mathbf{P} = \mathbf{NP}$ ?

# If $P = NP$ . . .

Or: If pigs could fly then life would be sweet.

- 1 Many important optimization problems can be solved efficiently.
- 2 The *RSA* cryptosystem can be broken.
- 3 No security on the web.
- 4 No e-commerce . . .
- 5 Creativity can be automated! Proofs for mathematical statement can be found by computers automatically (if short ones exist).



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# P versus NP

## Status

Relationship between **P** and **NP** remains one of the most important open problems in mathematics/computer science.

**Consensus:** Most people feel/believe  $P \neq NP$ .

Resolving **P** versus **NP** is a Clay Millennium Prize Problem. You can win a million dollars in addition to a Turing award and major fame!

Review question: If  $P = NP$  this implies that...

- (A) **Vertex Cover** can be solved in polynomial time.
- (B)  $P = EXP$ .
- (C)  $EXP \subseteq P$ .
- (D) All of the above.

**THE END**

...

**(for now)**