

15.3

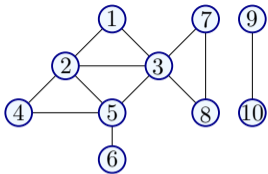
Computing connected components in undirected graphs using basic graph search

Basic Graph Search in Undirected Graphs

Given $G = (V, E)$ and vertex $u \in V$. Let $n = |V|$.

```
Explore( $G, u$ ):  
   $Visited[1..n] \leftarrow FALSE$   
  // ToExplore,  $S$ : Lists  
  Add  $u$  to ToExplore and to  $S$   
   $Visited[u] \leftarrow TRUE$   
  while (ToExplore is non-empty) do  
    Remove node  $x$  from ToExplore  
    for each edge  $xy$  in  $Adj(x)$  do  
      if ( $Visited[y] = FALSE$ )  
         $Visited[y] \leftarrow TRUE$   
        Add  $y$  to ToExplore  
        Add  $y$  to  $S$   
  
  Output  $S$ 
```

Example



Properties of Basic Search

Proposition

Explore(G, u) terminates with $S = \text{con}(u)$.

Proof Sketch.

- Once *Visited*[i] is set to *TRUE* it never changes. Hence a node is added only once to *ToExplore*. Thus algorithm terminates in at most n iterations of while loop.
- By induction on iterations, can show $v \in S \Rightarrow v \in \text{con}(u)$
- Since each node $v \in S$ was in *ToExplore* and was explored, no edges in G leave S . Hence no node in $V - S$ is in $\text{con}(u)$.
- Thus $S = \text{con}(u)$ at termination.



Properties of Basic Search

Proposition

Explore(G, u) terminates with $S = \text{con}(u)$.

Proof Sketch.

- Once **Visited**[i] is set to **TRUE** it never changes. Hence a node is added only once to **ToExplore**. Thus algorithm terminates in at most n iterations of while loop.
- By induction on iterations, can show $v \in S \Rightarrow v \in \text{con}(u)$
- Since each node $v \in S$ was in **ToExplore** and was explored, no edges in G leave S . Hence no node in $V - S$ is in $\text{con}(u)$.
- Thus $S = \text{con}(u)$ at termination.



Properties of Basic Search

Proposition

Explore(G, u) terminates in $O(m + n)$ time.

Proof: easy exercise

BFS and **DFS** are special case of BasicSearch.

- 1 Breadth First Search (**BFS**): use **queue** data structure to implementing the list *ToExplore*
- 2 Depth First Search (**DFS**): use **stack** data structure to implement the list *ToExplore*

Properties of Basic Search

Proposition

Explore(G, u) terminates in $O(m + n)$ time.

Proof: easy exercise

BFS and **DFS** are special case of BasicSearch.

- 1 Breadth First Search (**BFS**): use **queue** data structure to implementing the list *ToExplore*
- 2 Depth First Search (**DFS**): use **stack** data structure to implement the list *ToExplore*

Search Tree

One can create a natural search tree T rooted at u during search.

```
Explore( $G, u$ ):  
  array Visited[1.. $n$ ]  
  Initialize: Visited[ $i$ ]  $\leftarrow$  FALSE for  $i = 1, \dots, n$   
  List: ToExplore, S  
  Add  $u$  to ToExplore and to S, Visited[ $u$ ]  $\leftarrow$  TRUE  
  Make tree  $T$  with root as  $u$   
  while (ToExplore is non-empty) do  
    Remove node  $x$  from ToExplore  
    for each edge  $(x, y)$  in Adj( $x$ ) do  
      if (Visited[ $y$ ] = FALSE)  
        Visited[ $y$ ]  $\leftarrow$  TRUE  
        Add  $y$  to ToExplore  
        Add  $y$  to S  
        Add  $y$  to  $T$  with  $x$  as its parent  
  
  Output S
```

T is a spanning tree of $\text{con}(u)$ rooted at u

Finding all connected components

Exercise: Modify Basic Search to find all connected components of a given graph G in $O(m + n)$ time.

THE END

...

(for now)