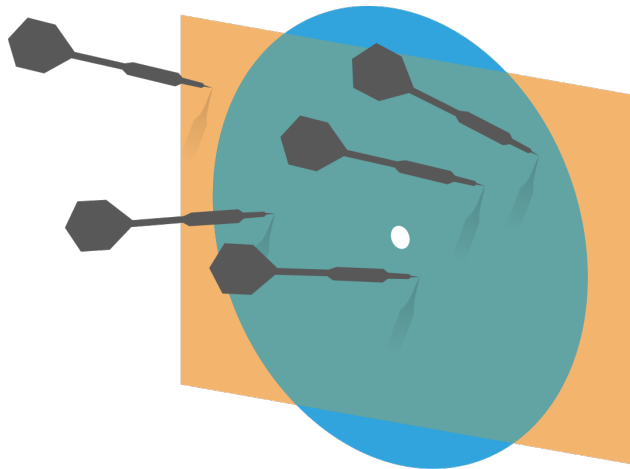


Probability and Statistics for Computer Science



“Unsupervised learning is arguably more typical of human and animal learning...” --- Kelvin Murphy, former professor at UBC

Credit: wikipedia

Last time

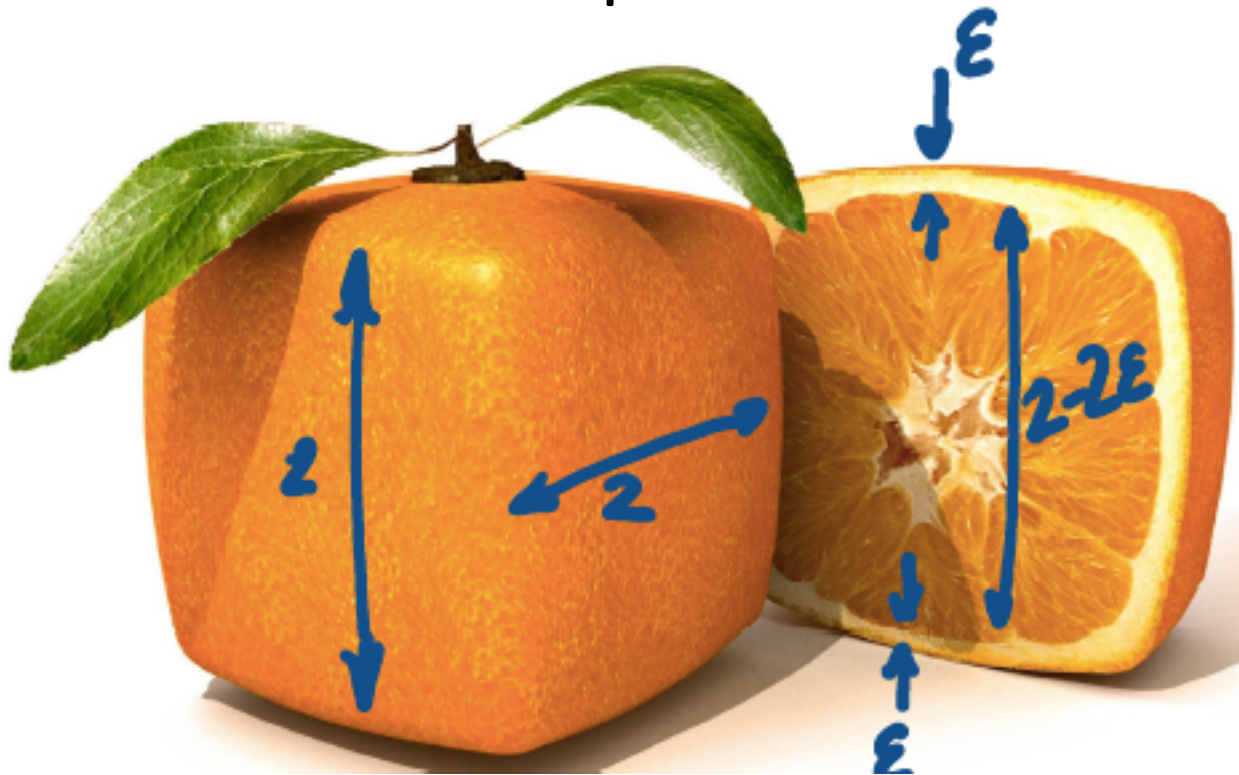
- ✱ Linear Regression (II)
- ✱ Nearest Neighbor Regression

Objectives

- ✱ The curse of dimensionality
- ✱ Multivariate normal distribution
- ✱ Concept of unsupervised learning
- ✱ Clustering (I)

First let's take a look at a 3D object

Is there more fruit than peel?



First take a look at a 3D object

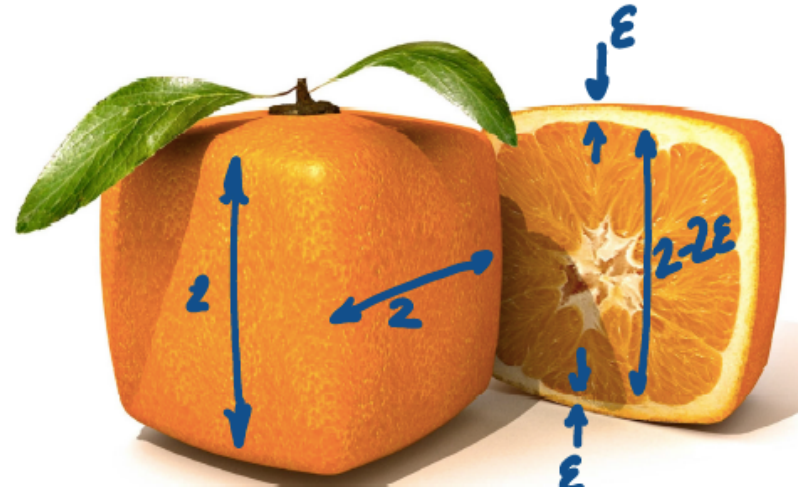
Is there more fruit or more peel?

Total Volume: 2^3

Vol. of fruit: $(2-2\varepsilon)^3$

Vol. of peel: $2^3 - (2-2\varepsilon)^3$

Fraction of peel: $1 - (1-\varepsilon)^3$



If $\varepsilon = 0.05$ fraction of peel ≈ 0.143

What if we have a d-dimensional orange?

Is there always more fruit?

A. YES

B. NO

In arbitrary d-dimension

- ✱ Total amount of orange
- ✱ Amount of fruity part
- ✱ Fraction of orange that is peel

The curse of dimensions

- ✱ If a dataset is uniformly distributed in a high-dimensional cube (or other shape), majority of data is far from the origin.
- ✱ The above can be roughly proved by calculating the expected distance from the origin

The Expected distance from the origin in d-dimensional cube

$$\begin{aligned} E[\mathbf{x}^T \mathbf{x}] &= E\left[\sum_{i=1}^d x_i^2\right] = \sum_{i=1}^d E[x_i^2] \\ &= \sum_{i=1}^d \int_{cube} x_i^2 P(\mathbf{x}) d\mathbf{x} \end{aligned}$$

The Expected distance from the origin in d-dimensional cube

$$E[\mathbf{x}^T \mathbf{x}] = E\left[\sum_{i=1}^d x_i^2\right] = \sum_{i=1}^d E[x_i^2]$$

$$= \sum_{i=1}^d \int_{cube} x_i^2 P(\mathbf{x}) d\mathbf{x}$$

Assuming the independence of each x_i

$$P(\mathbf{x}) = P(x_1)P(x_2)\dots P(x_d)$$

The Expected distance from the origin in d-dimensional cube

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Assuming the independence of each x_i

$$P(\mathbf{x}) = P(x_1)P(x_2)\dots P(x_d)$$

$$\int_{-\infty}^{+\infty} P(x_i) dx_i = 1$$

The general law of continuous probability density

The Expected distance from the origin in d-dimensional cube

$$E[\mathbf{x}^T \mathbf{x}] = E\left[\sum_{i=1}^d x_i^2\right] = \sum_{i=1}^d E[x_i^2]$$

$$= \sum_{i=1}^d \int_{cube} x_i^2 P(\mathbf{x}) d\mathbf{x}$$

Assuming the independence of each x_i

$$P(\mathbf{x}) = P(x_1)P(x_2)\dots P(x_d)$$

$$\int_{-\infty}^{+\infty} P(x_i) dx_i = 1$$

The general law of continuous probability density

$$\Rightarrow E[\mathbf{x}^T \mathbf{x}] = \sum_{i=1}^d \int_{-1}^1 x_i^2 P(x_i) dx_i$$

A lot of data is far from the origin.

- ✱ On average, data points are $d/3$ away from the origin (using square of distance)

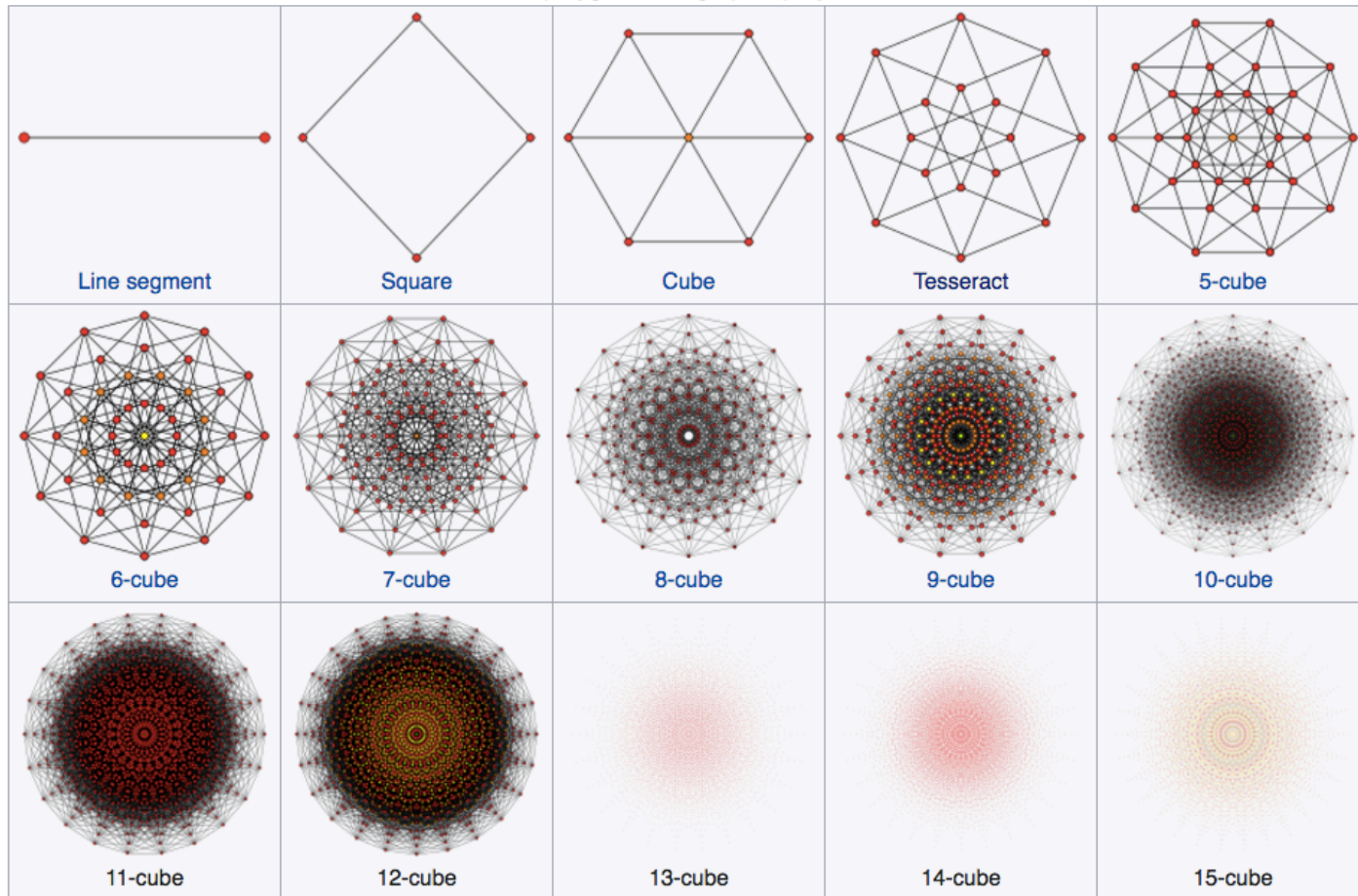
$$\begin{aligned} E[\mathbf{x}^T \mathbf{x}] &= \sum_{i=1}^d \int_{-1}^1 x_i^2 P(x_i) dx_i \\ &= \sum_{i=1}^d \frac{1}{2} \int_{-1}^1 x_i^2 dx_i \\ &= \frac{d}{3} \end{aligned}$$

What do high-dimensional cubes look like?



What do high-dimensional cubes look like?

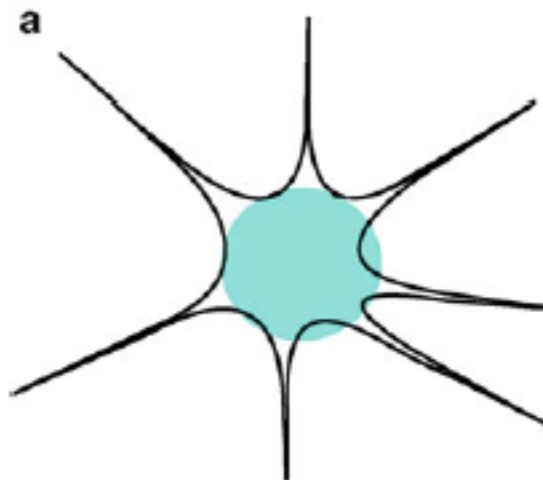
Petrie polygon Orthographic projections



Credit:
Wiki

What does a convex object K in high dimensions look like?

The spikes are outliers in high dimension



A general convex set

Credit: G. Pfander editor, “Sampling theory, a Renaissance”

With this scaling, most of the volume of K is located around the Euclidean sphere of radius \sqrt{n} . Indeed, taking traces on both sides of the second equation in (1.2), we obtain

$$\mathbb{E} \|X\|_2^2 = n.$$

Therefore, by Markov’s inequality, at least 90% of the volume of K is contained in a Euclidean ball of size $O(\sqrt{n})$. Much more powerful concentration results are known—the bulk of K lies very near the sphere of radius \sqrt{n} and the outliers have exponentially small volume. This is the content of the two major results in high-dimensional convex geometry, which we summarize in the following theorem.

Distance between points grows with increasing dimensions

$$\begin{aligned} E[d(\mathbf{u}, \mathbf{v})^2] &= E[(\mathbf{u} - \mathbf{v})^T (\mathbf{u} - \mathbf{v})] \\ &= E[\mathbf{u}^T \mathbf{u}] + E[\mathbf{v}^T \mathbf{v}] - 2E[\mathbf{u}^T \mathbf{v}] \end{aligned}$$

High dimensional histogram of a data set is unhelpful

- ✱ Most bins will be empty
- ✱ Some bins will have single data
- ✱ Very few will have more than one data point

Dealing with high dimensional data

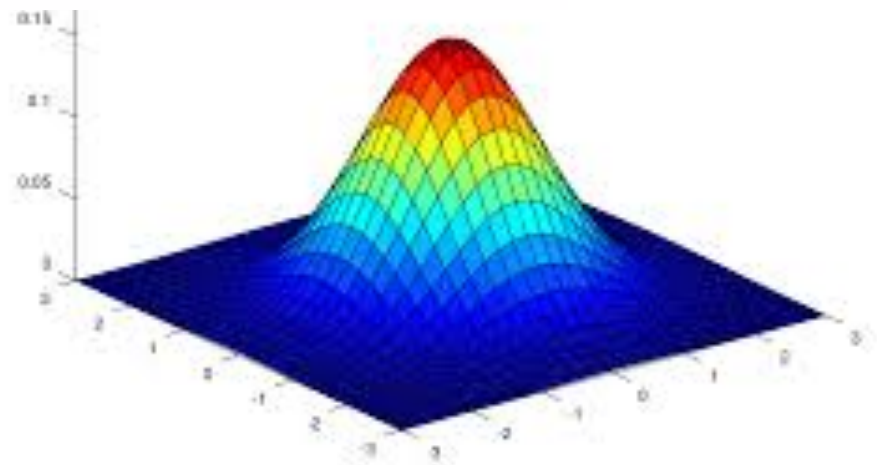
- ✱ Collect as much data as possible
- ✱ Cluster data into blobs/cluster
- ✱ Fit each blob with simple probability model

Multivariate normal distribution

- ✱ Extension of the normal distribution to multiple dimensions
- ✱ Bivariate normal distribution looks like this:

$$f(x, y) = \frac{1}{2\pi\sigma_X\sigma_Y\sqrt{1-\rho^2}} e^{-\frac{1}{2(1-\rho^2)} \left[\left(\frac{x-\mu_X}{\sigma_X}\right)^2 - 2\rho\left(\frac{x-\mu_X}{\sigma_X}\right)\left(\frac{y-\mu_Y}{\sigma_Y}\right) + \left(\frac{y-\mu_Y}{\sigma_Y}\right)^2 \right]}$$

$$-1 < \rho < 1$$



Multivariate normal probability density

- ✱ A multivariate normal random vector \mathbf{X} of dimension d has this pdf:

$$P(\mathbf{x}) = \frac{1}{\sqrt{(2\pi)^d |\Sigma|}} \exp\left(-\frac{1}{2}(\mathbf{x} - \boldsymbol{\mu})^T \Sigma^{-1}(\mathbf{x} - \boldsymbol{\mu})\right)$$

where

$\boldsymbol{\mu} = E[\mathbf{x}]$ is d -dimensional mean vector

$\Sigma = E[(\mathbf{x} - \boldsymbol{\mu})(\mathbf{x} - \boldsymbol{\mu})^T]$ is the $d \times d$ positive definite covariance matrix

Multivariate MLE

- ✱ Given a d-dimensional data set ($\{x\}$) we can fit a multivariate normal distribution using MLE

$$P(\mathbf{x}) = \frac{1}{\sqrt{(2\pi)^d |\Sigma|}} \exp\left(-\frac{1}{2}(\mathbf{x} - \boldsymbol{\mu})^T \Sigma^{-1}(\mathbf{x} - \boldsymbol{\mu})\right)$$

Unsupervised learning

- ✱ **Unsupervised learning** means knowledge discovery from the feature vectors **without labels**.
- ✱ Unsupervised learning may include:
 - ✱ Discovering **latent factors**
 - ✱ Discovering **clusters**
 - ✱ Discovering **graph structure**
 - ✱ Matrix completion

Q. Is this true?

✱ **Principal Component Analysis** is an unsupervised learning method.

A. TRUE

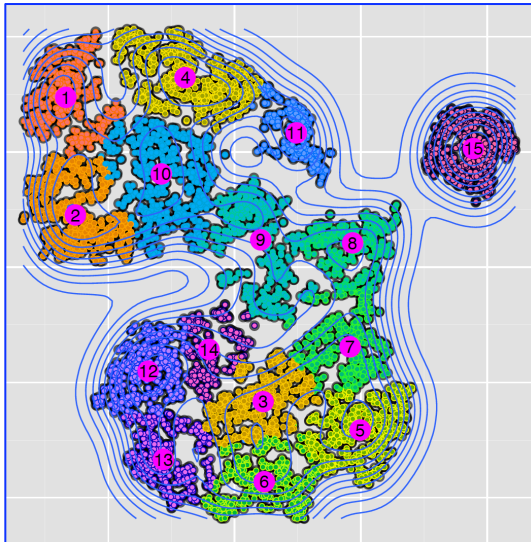
B. FALSE

Dimension Reduction is unsupervised learning

- ✱ For example in **Principal Component Analysis**, no labels are assumed about the data.
- ✱ PCA discovers the latent factors--- the important eigenvectors of the covariance matrix

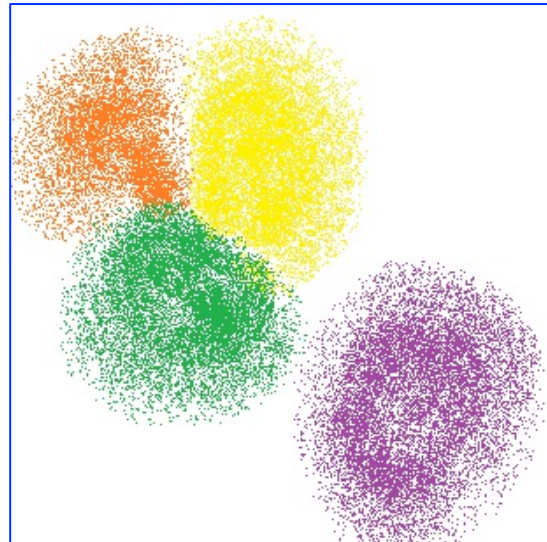
The family of unsupervised learning

Dimension reduction



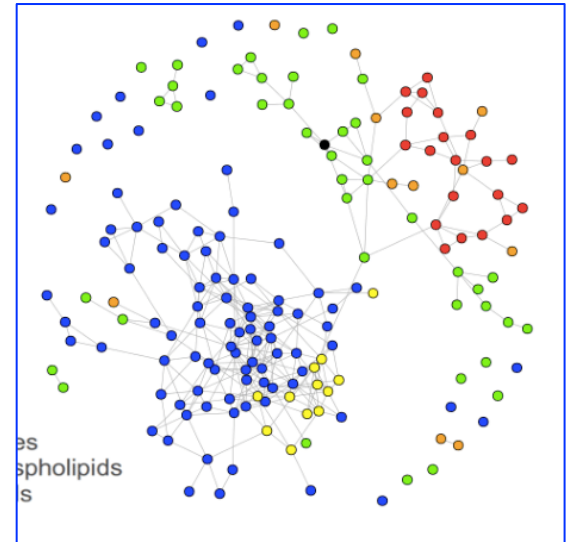
t-SNE

Clustering



K-means

Graph structure



Gaussian Graph model

Clustering as an unsupervised learning method

- ✱ Clustering identifies specific structure called **clusters**.
- ✱ In clustering **data is not labeled**. By identifying clusters, the method assigns cluster membership labels to data.
- ✱ A cluster is formed so that
 - ✱ Items within a cluster are “close” to each other
 - ✱ Items in different clusters are “far” from each other
 - ✱ Distance metric is important in clustering

Types of clustering method

- ✱ By input type:
 - ✱ **Similarity based clustering:** input is $N \times N$ similarity/ distance matrix
 - ✱ **Feature based clustering:** input is $N \times D$ feature matrix
- ✱ By output type:
 - ✱ **Hierarchical clustering**
 - ✱ Top-down (divisive)
 - ✱ Bottom-up (agglomerative)
 - ✱ **Flat clustering:**
 - ✱ Mixture models, K-means clustering, Spectral clustering...

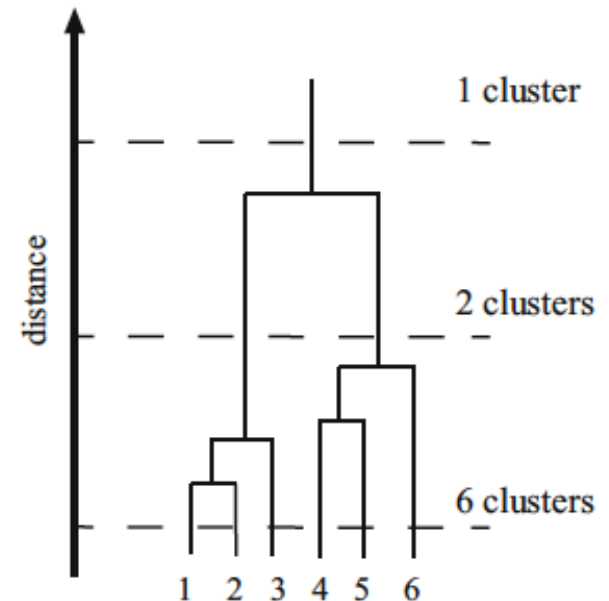
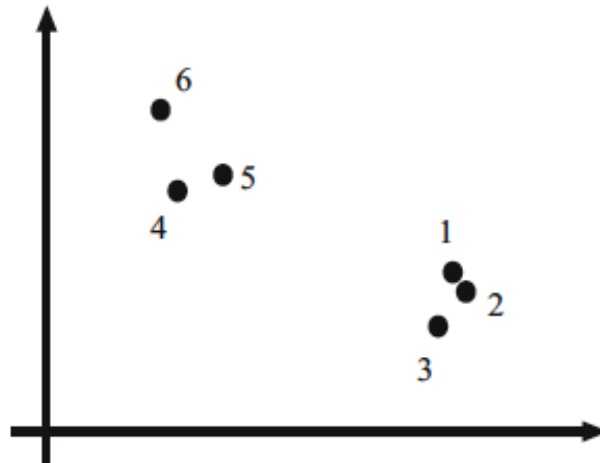
Hierarchical Clustering (I)

✧ Divisive clustering

- ✧ Treat the whole dataset as a single cluster
- ✧ Then split the data set recursively until you get a satisfactory clustering

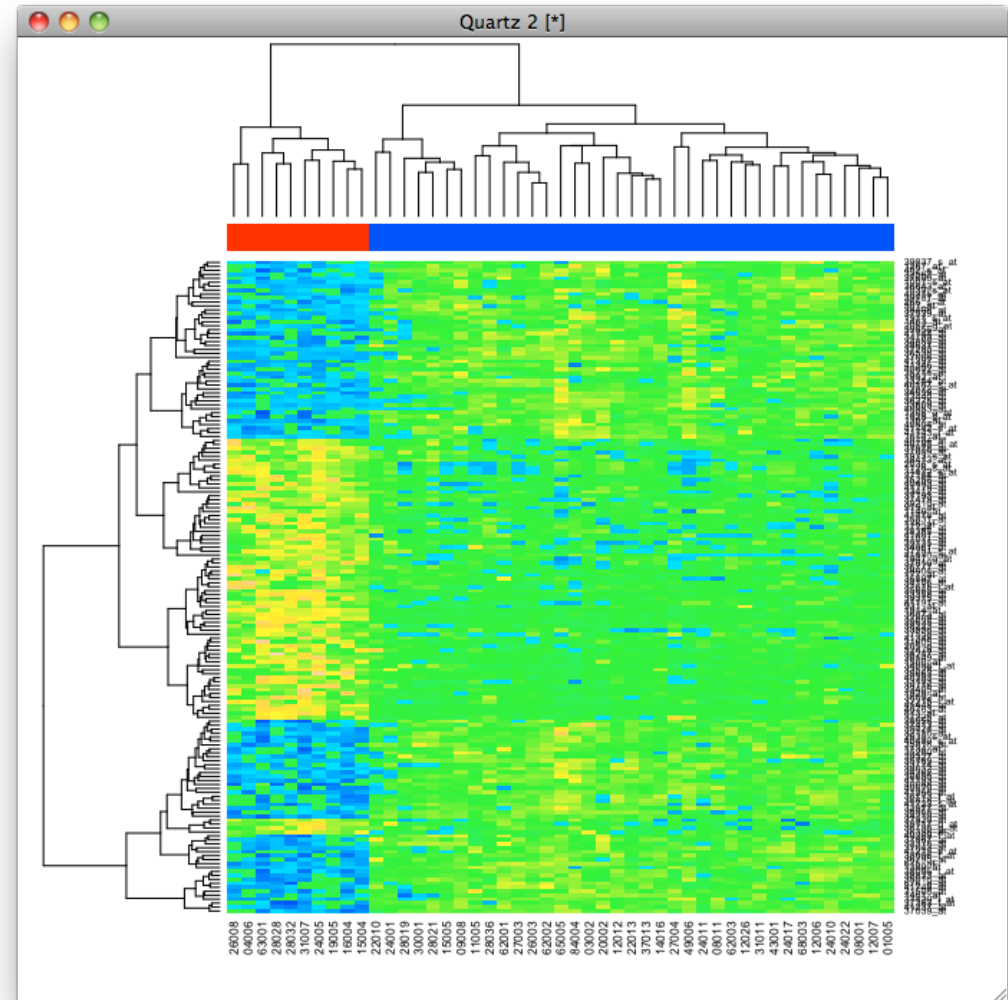
Hierarchical Clustering (II)

- ✱ Agglomerative clustering
 - ✱ Treat each data item as its own cluster
 - ✱ Then merge clusters until you get a satisfactory clustering
 - ✱ A “dendrogram” is created



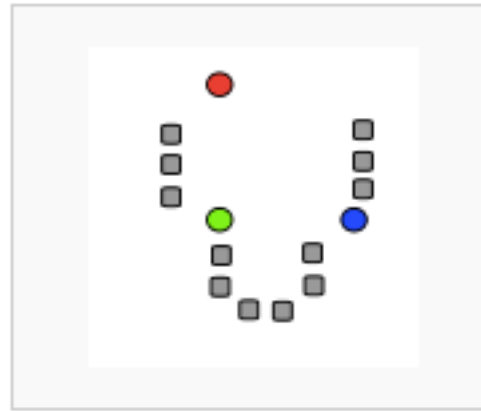
Hierarchical Clustering example

- ✱ Agglomerative clustering of matrix of gene-tissue pairs of human samples.
- ✱ Columns are tissues; rows are genes
- ✱ Clustering is done for both directions

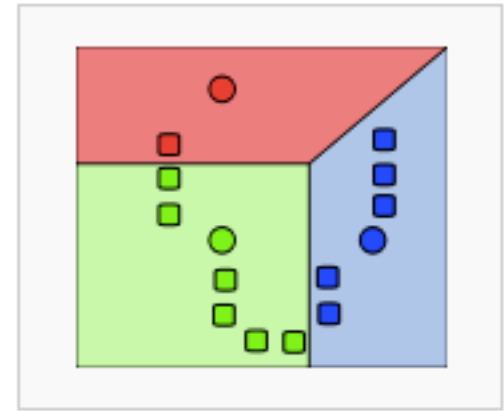


K-means clustering

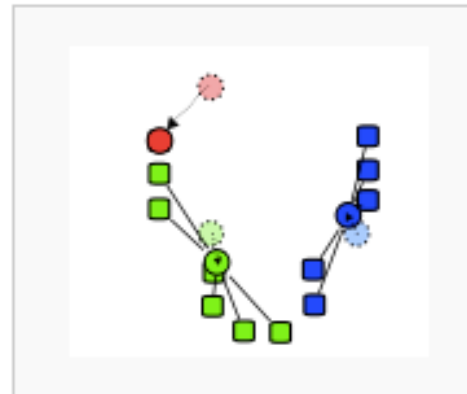
- ✱ Pick a value k as the number of clusters
- ✱ Select k random cluster centers
- ✱ Iterate until convergence:
 - ✱ Assign each data to the nearest center
 - ✱ Update the center within the cluster



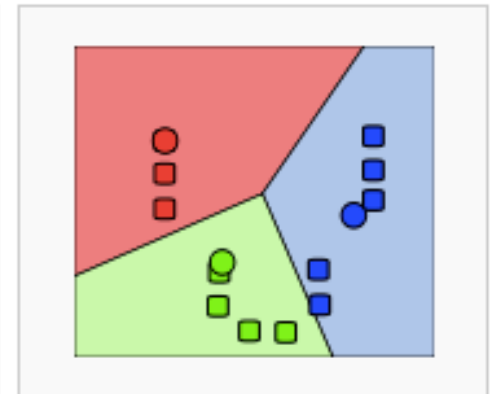
(1)



(2)



(3) Source:wikipedia



(4)

Q. What are the values of c_1 and c_2 ?

- ✳ Given a dataset $\{0, 2, 4, 6, 24, 26\}$, initialize the k-means clustering algorithm with 2 cluster centers $c_1 = 3$ and $c_2 = 4$. What are the values of c_1 and c_2 after **one** iteration of k-means?

Q. What are the values of c_1 and c_2 ?

- ✱ Given a dataset $\{0,2,4,6,24,26\}$, initialize the k - means clustering algorithm with 2 cluster centers $c_1 = 3$ and $c_2 = 4$. What are the values of c_1 and c_2 after **two** iterations of k-means?

What does k-means do mathematically?

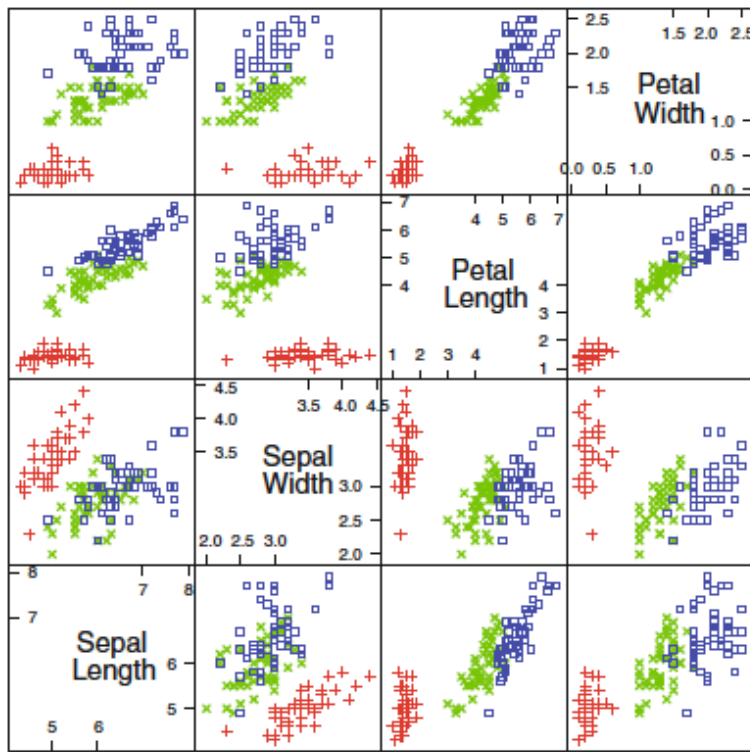
- ✱ It's an minimization of a cost function

$$\begin{aligned}\phi(\delta, \mathbf{c}) &= \sum_{i,j} \delta_{i,j} [(\mathbf{x}_i - \mathbf{c}_j)^T (\mathbf{x}_i - \mathbf{c}_j)] \\ &= \sum_i^N \sum_j^k \delta_{i,j} \|\mathbf{x}_i - \mathbf{c}_j\|^2 \quad \delta_{i,j} = \begin{cases} 1 & \text{if } \mathbf{x}_i \in \text{cluster } j \\ 0 & \text{otherwise} \end{cases}\end{aligned}$$

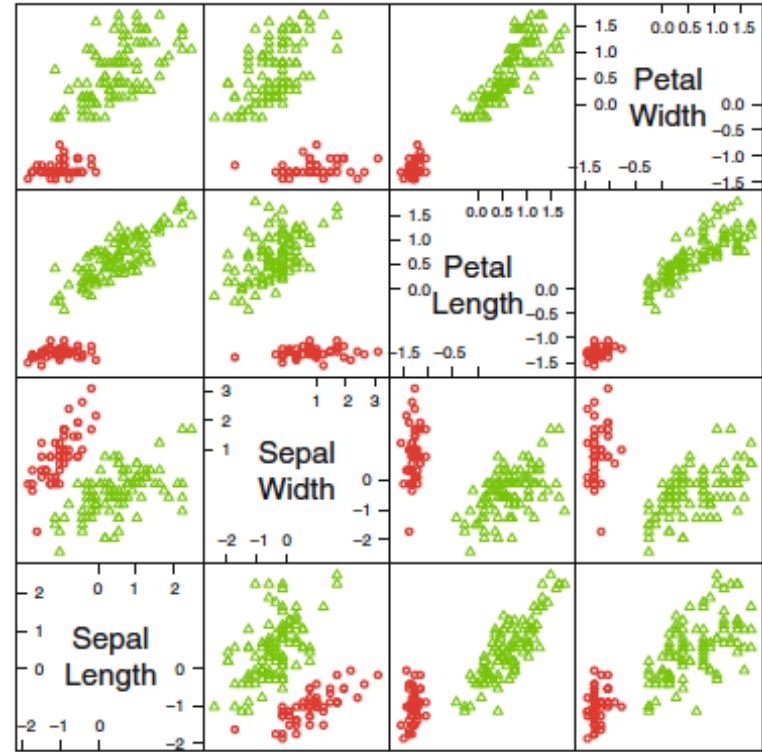
- ✱ Cost is defined by the sum of squared distances of each data point from its cluster center

K-means clustering example: Iris

True labels

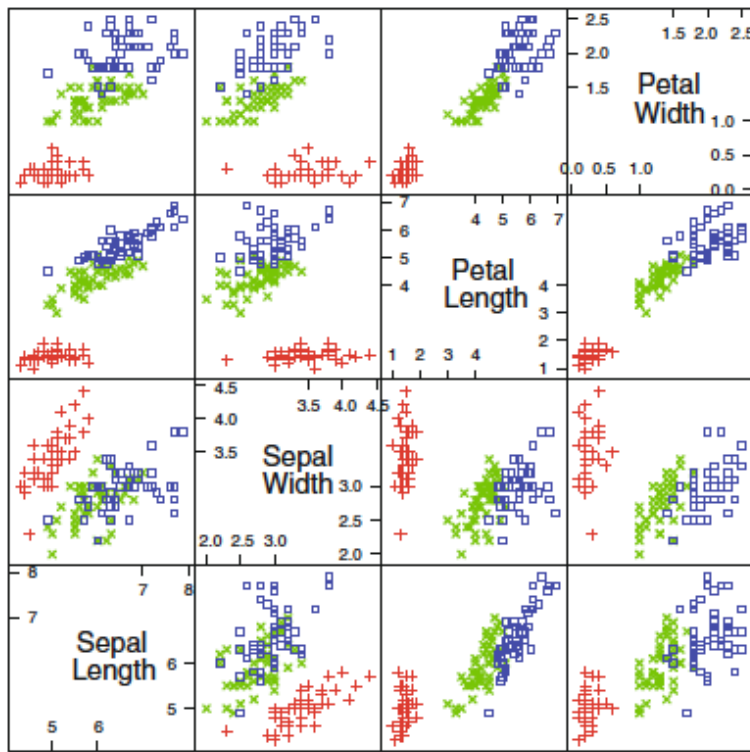


2 clusters

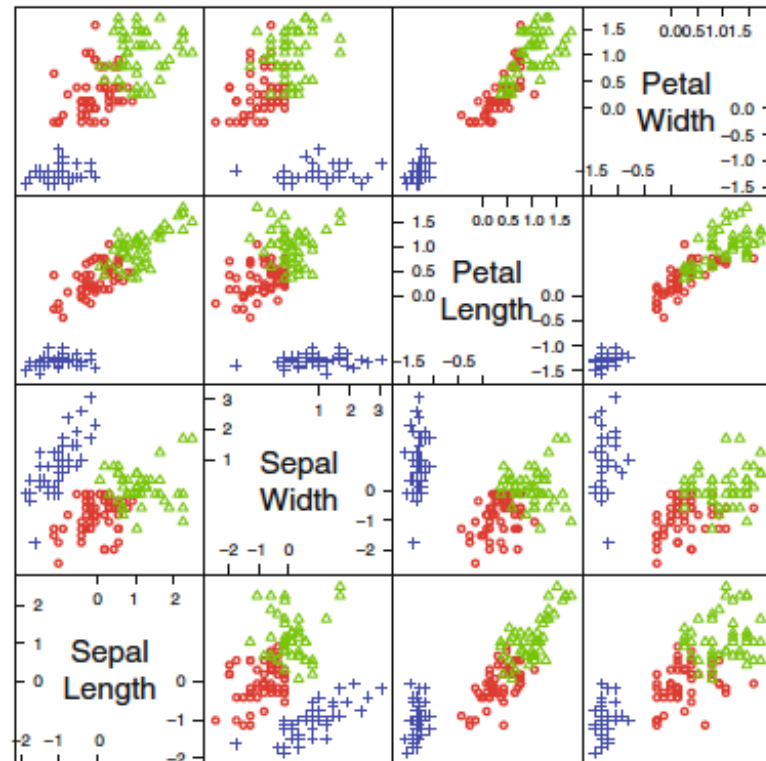


K-means clustering example: Iris

True labels

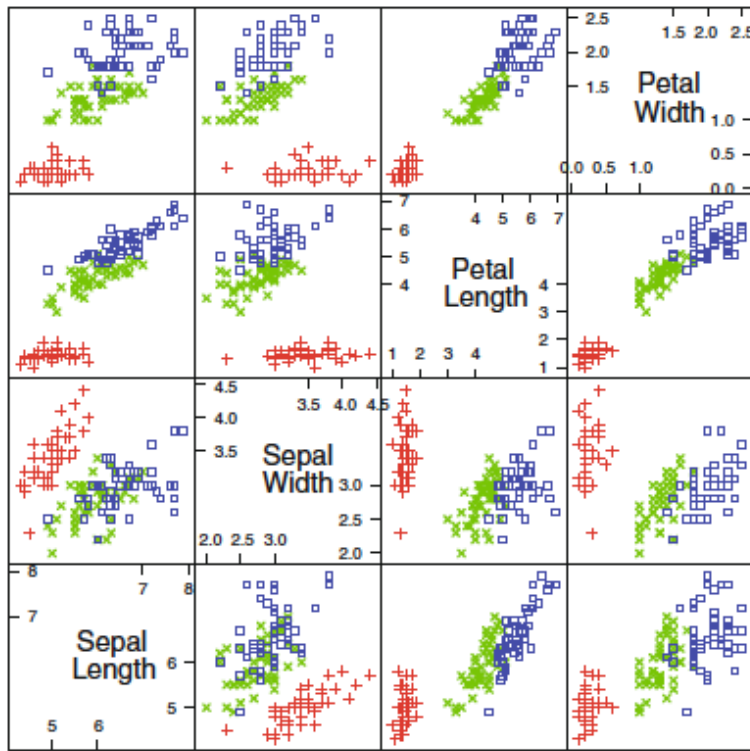


3 clusters

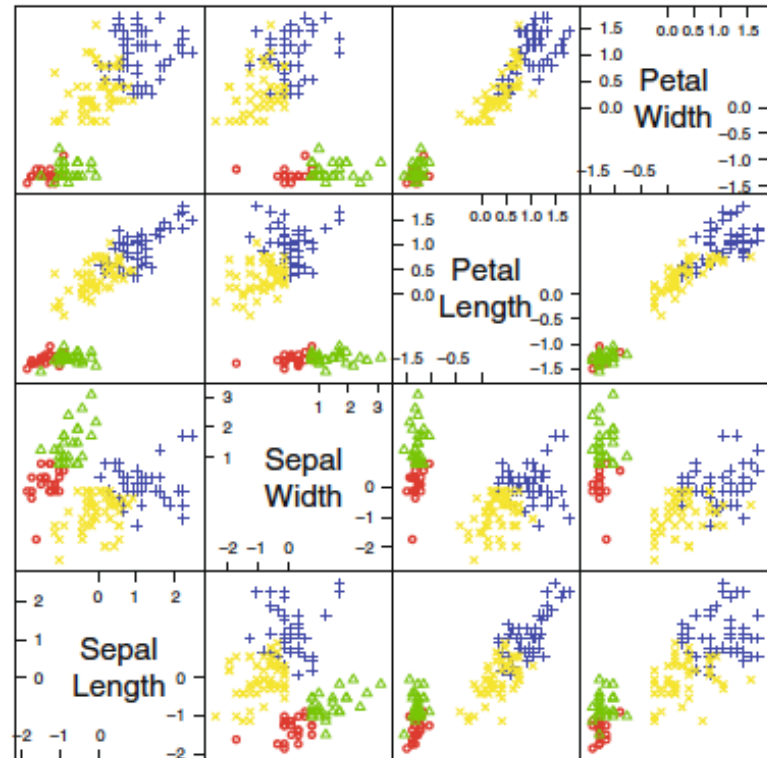


K-means clustering example: Iris

True labels



4 clusters



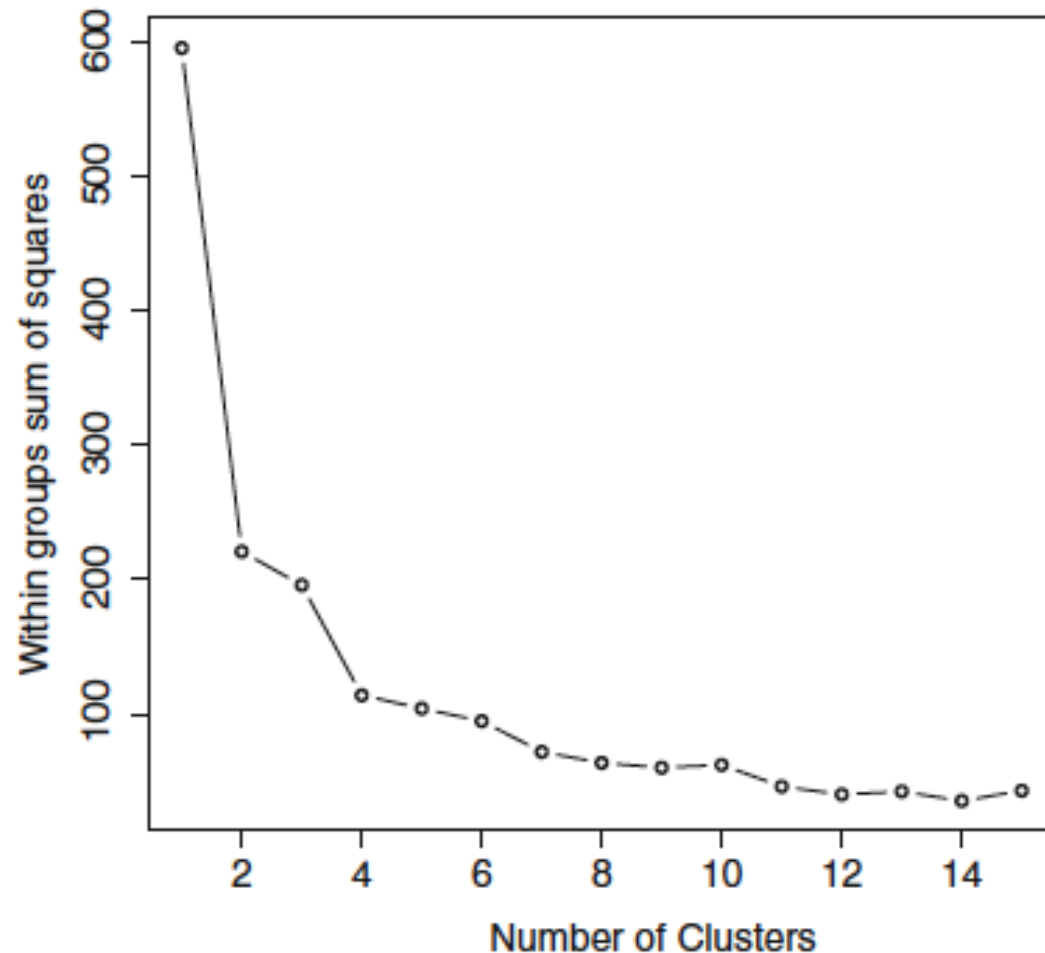
How to choose the value of k ?

- ✱ Sometimes we have the knowledge from the data set.
- ✱ Sometimes we have some other natural way to choose k .
- ✱ Otherwise given the cost function, we may perform clustering for many k values and choose k from the knee of the cost function empirically.

Choose k from the cost function curve

Which is best?
Still depends on
the application

Usually we want
fewer clusters.



Some variants of k-means clustering

- ✱ Soft assignment allows some data items to belong to multiple clusters with weights associated with each cluster
- ✱ Hierarchical k-means speeds up clustering for very large datasets
- ✱ K-medoids allows clustering of data that cannot be averaged

Q. What is different between a hierarchical clustering (hc) and k-means?

- A. HC produces dendrogram while k-means results in only flat clusters.
- B. HC doesn't need to choose number of clusters while k-means needs that step.
- C. HC has higher order time complexity than k-means
- D. All the above.

K-means clustering example: Portugal consumers

- ✱ The dataset consists of the annual grocery spending of 440 customers
- ✱ Each customer's spending is recorded in 6 features:
 - ✱ fresh food, milk, grocery, frozen, detergents/paper, delicatessen
- ✱ Each customer is labeled by: 6 labels in total
 - ✱ Channel (Channel 1 & 2) (Horeca 298, Retail 142)
 - ✱ Region (Region 1, 2 & 3) (Lisbon 77, Oporto 47, Other 316)

Lisbon, Portugal

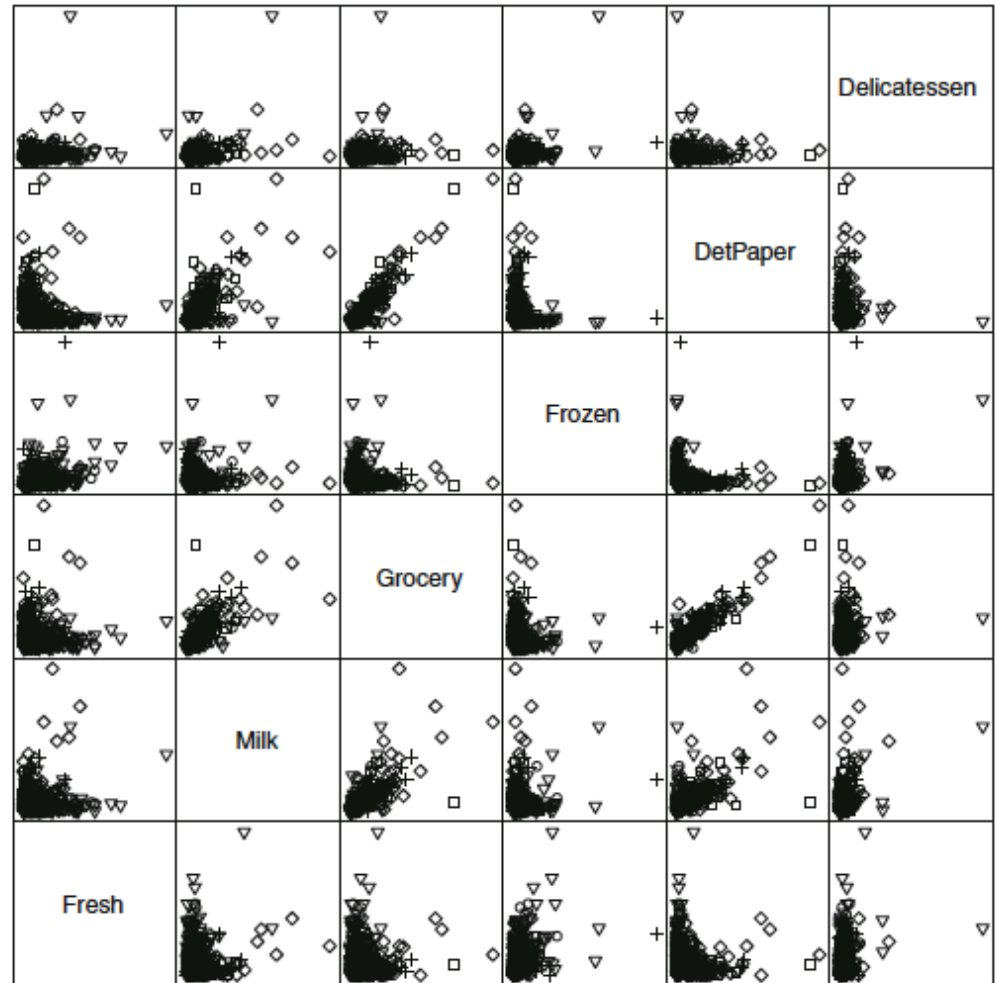


Oporto, Portugal



Visualization of the data

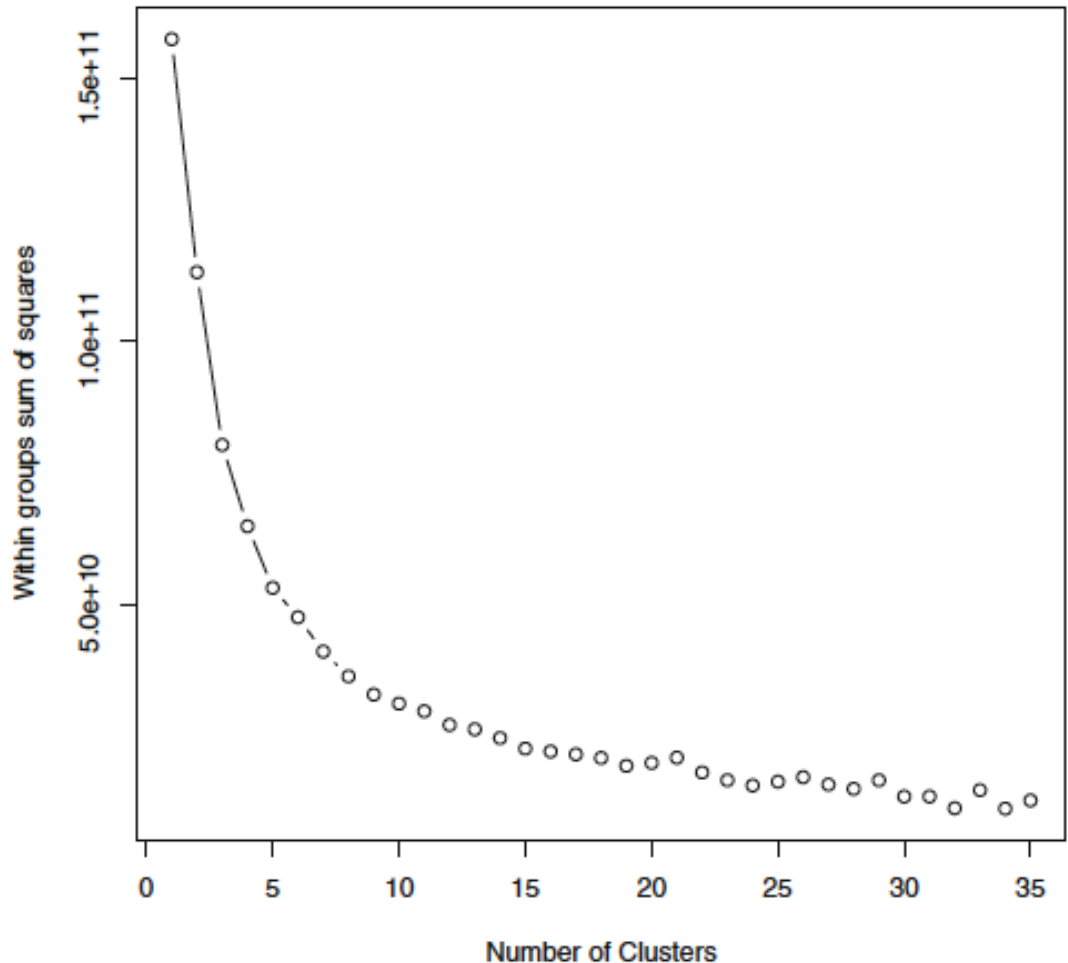
- ☀ Visualize the data with scatter plots
- ☀ We do see that some features are correlated.
- ☀ But overall we do not see significant structure or groups in the data.



Scatter Plot Matrix

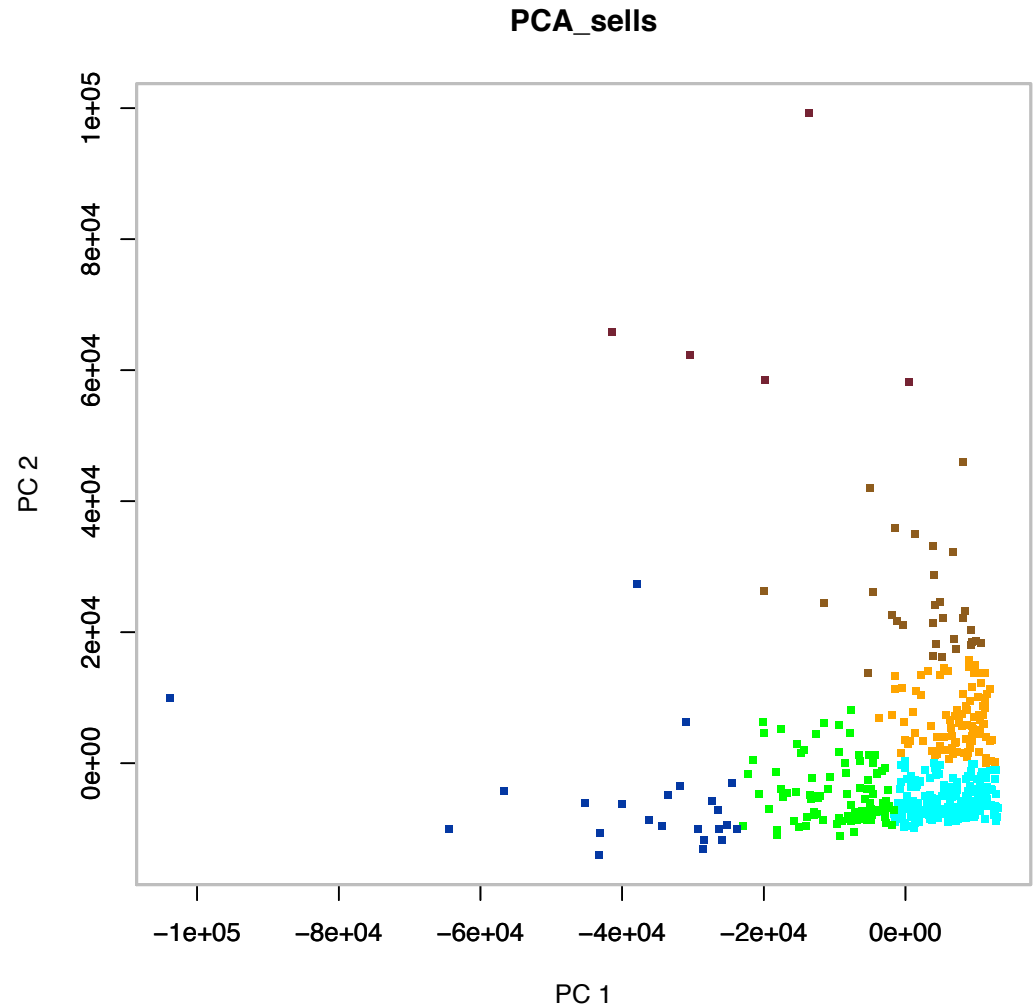
Do kmeans and choose k through the cost function

It's good to pick a **k** around the knee:
I choose 6 for it matches the number of labels



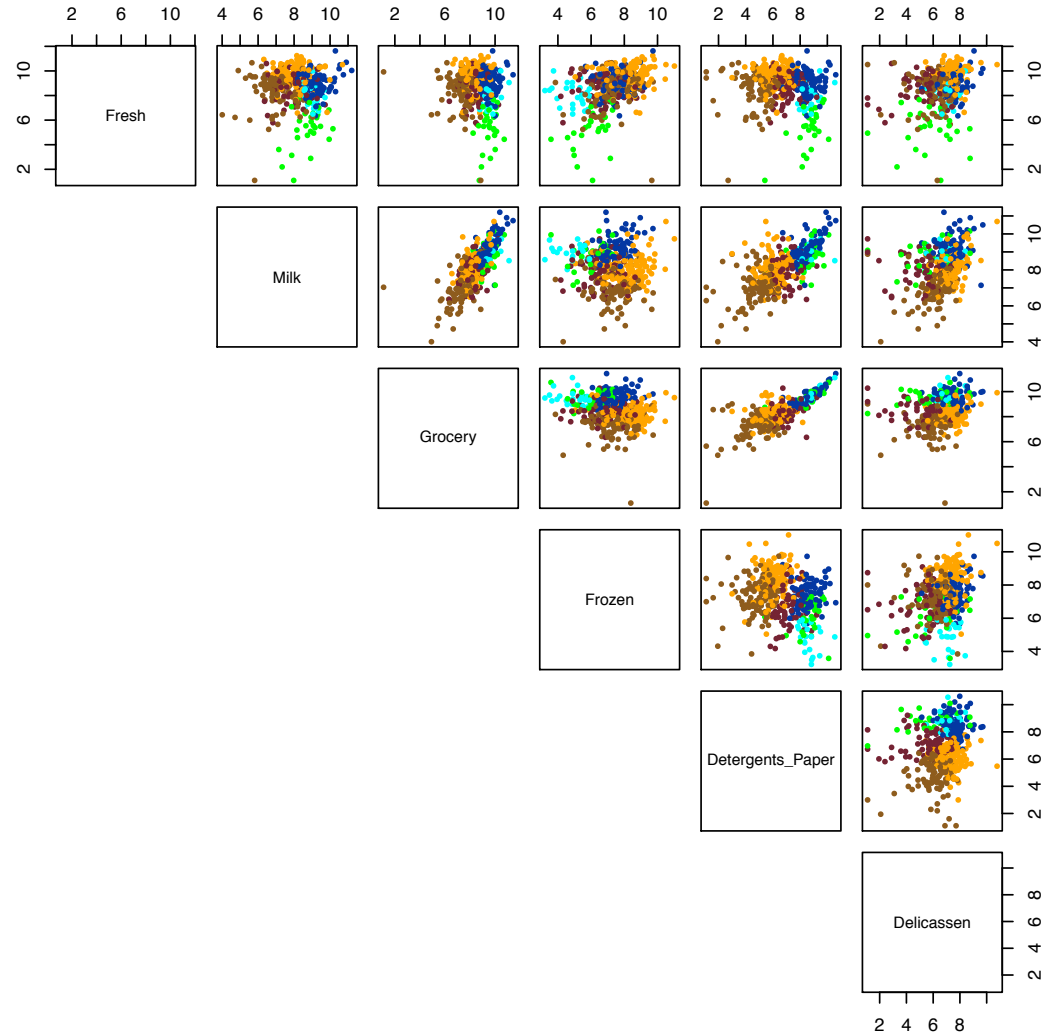
Visualization of the data (PCA)

- ✱ PCA does show some separation. **Colors are the clusters**
- ✱ Data points show large range of dynamics!



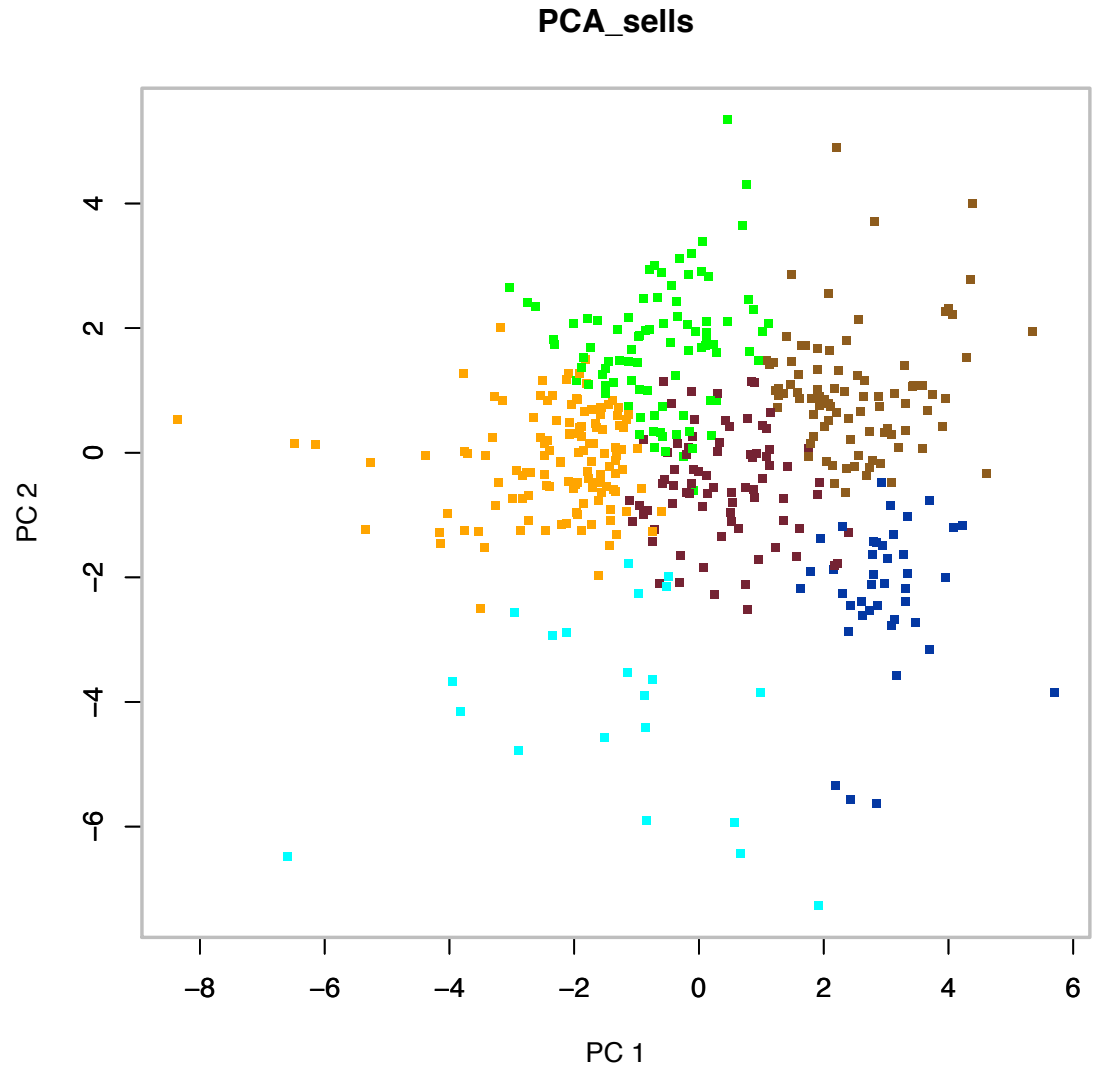
Do log transform of the data

- ✱ Log transform the data
- ✱ Do scatter plot matrix after the log transform
- ✱ Do the kmeans and color the clusters identified by k-means



PCA after log transformation: Clusters

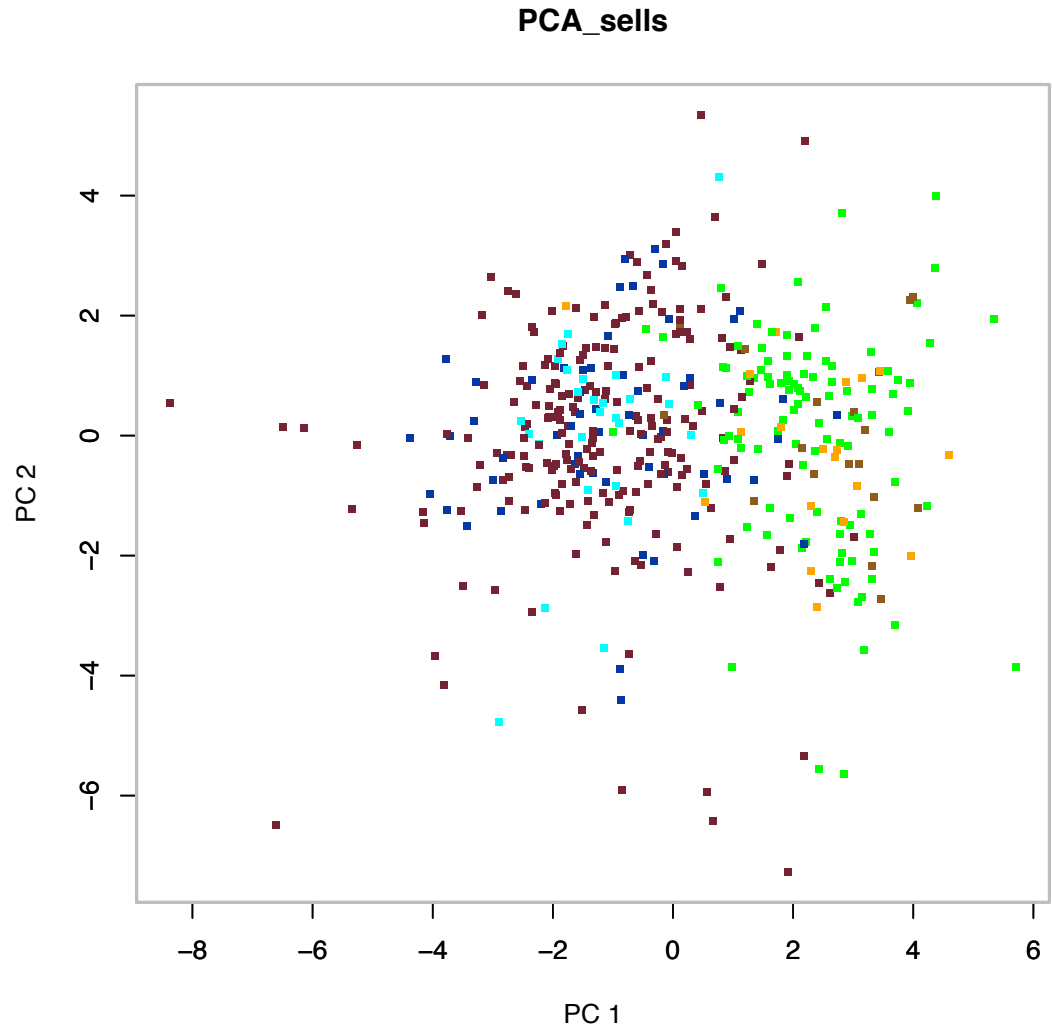
Colors show the
clusters
identified by k-
means



PCA after log transformation

Colors show the
Channel-region
labels

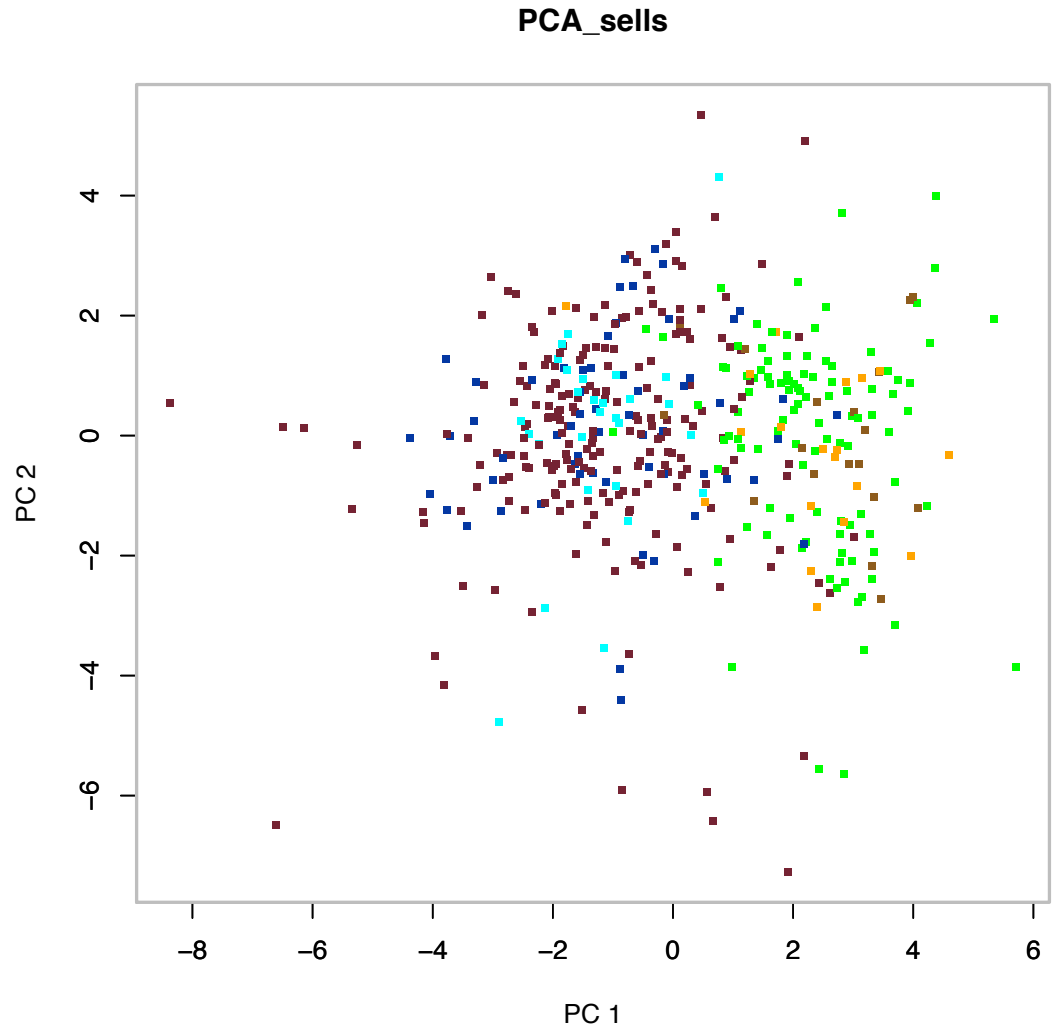
What does this
tell us?



PCA after log transformation

Colors show the
Channel-region
labels

Channels differ a
lot



Assignments

- ✱ Read Chapter 11 of the textbook
- ✱ Next time: Clustering (II) & intro. Of Markov Chain

Additional References

- ✱ Robert V. Hogg, Elliot A. Tanis and Dale L. Zimmerman. “Probability and Statistical Inference”
- ✱ Kelvin Murphy, “Machine learning, A Probabilistic perspective”

See you next time

*See
You!*

