

Introduction to Memory

CS 241

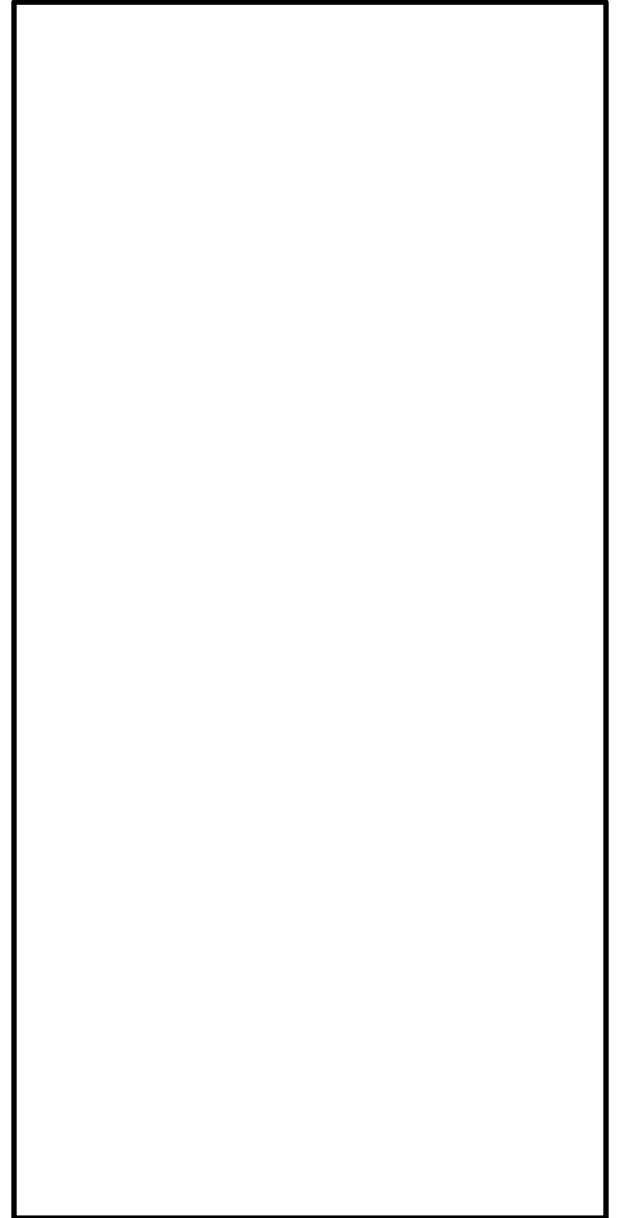
Sept. 6, 2013

MP1

Program #1

```
void main() {  
    int i, j;  
    void *s1 = &i,  
        *s2 = &j;  
    void *h1 = malloc(sizeof(int)),  
        *h2 = malloc(sizeof(int));  
  
    printf("s1: %p\ns2: %p\n", s1, s2);  
    printf("h1: %p\nh2: %p\n", h1, h2);  
}
```

Program #1



Address Space

Observation:

Implication:

Virtual Memory

- You have discovered a result of **virtual memory**.
 - All modern OSs provide a level of indirection between processes and the underlying RAM.
 - What if we didn't have virtual memory?

Alternative Option

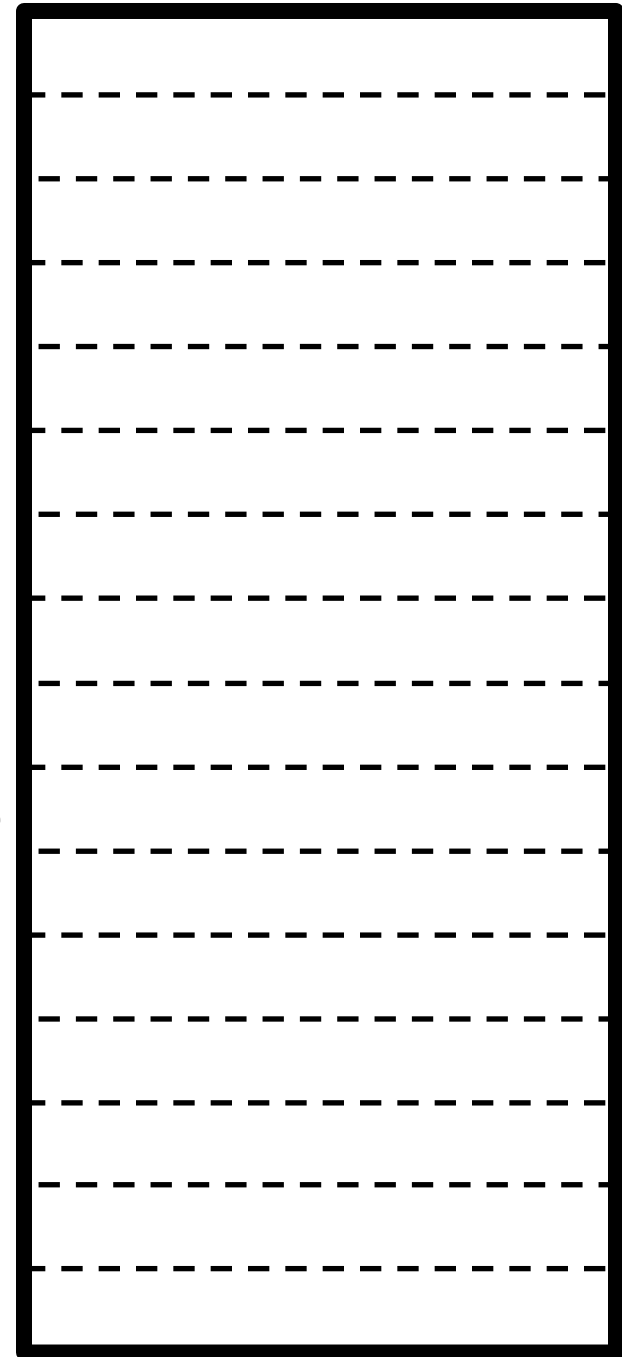
Segmentation

- Each process owns a segment of the system's RAM.

Example Allocations:

1. P1: 3 MB
2. P2: 5 MB
3. P3: 2 MB
4. P2 is free'd
5. P4: 4 MB
6. P5: 5 MB
7. P1: Increase to 5 MB

System RAM



Segmentation

- Problems:

- 1.

- 2.

- Advantages?

Virtual Memory

- **Virtual memory** is derived from segmentation, with two major differences:
 - The entire memory space is divided up into **fixed sized segments** called **pages**.
 - Each and **every process** on an OS has its own **page table** to translate between “**virtual addresses**” (used in user-space) and “**physical addresses**” (used in kernel-space, the address on the physical RAM).

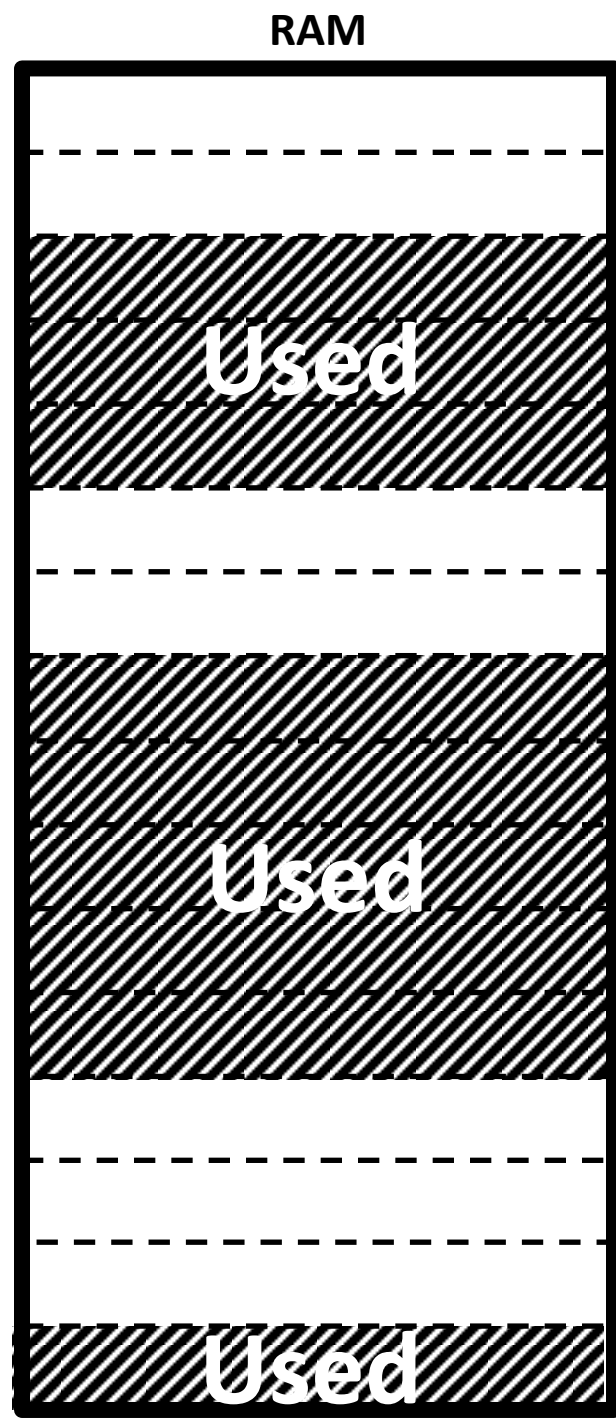
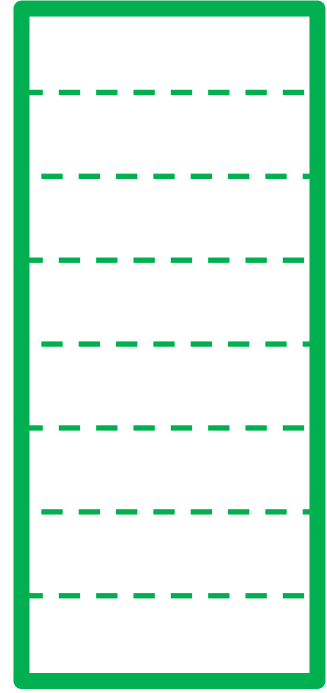
```
p = malloc(1 MB);
```

```
q = malloc(2.1 MB);
```

```
free(p);
```

```
r = malloc(2 MB);
```

P1 Page Table



Page Size: 1 MB