



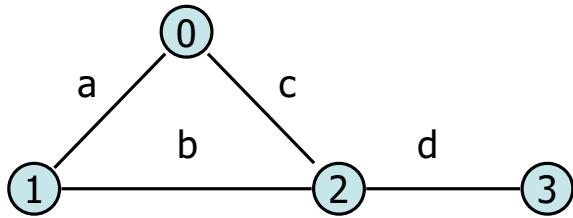
CS 225

Data Structures

*March 22 – Graph Implementations and
Traversals*

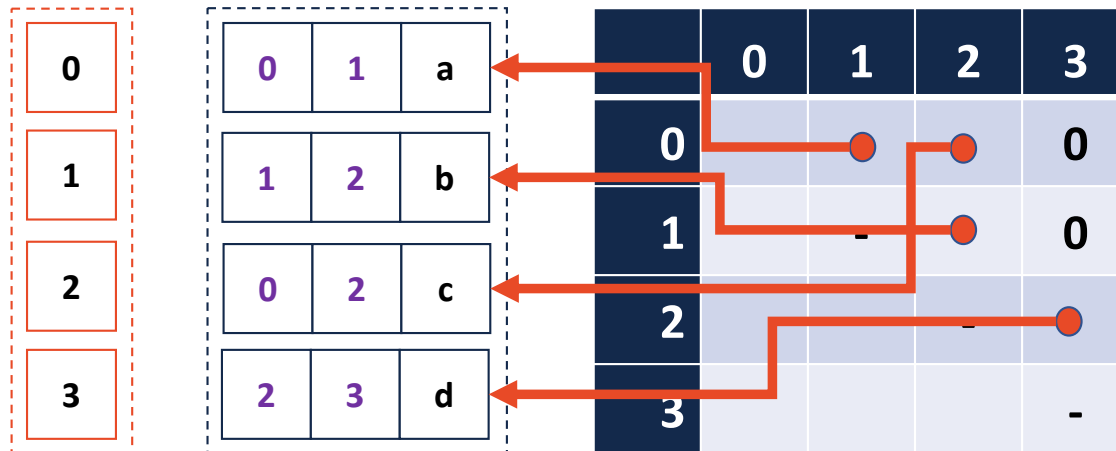
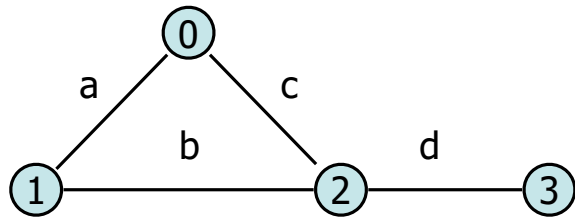
G Carl Evans

Graph Implementation: Edge List

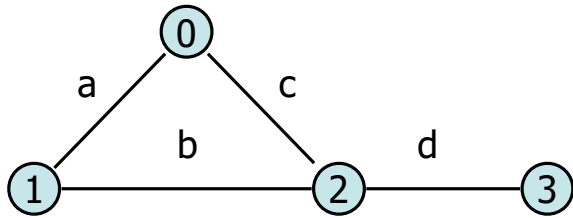


0	0	1	a
1	1	2	b
2	0	2	c
3	2	3	d

Graph Implementation: Adjacency Matrix

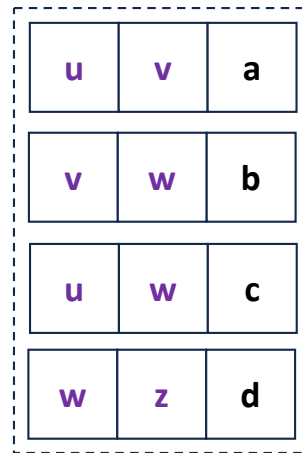
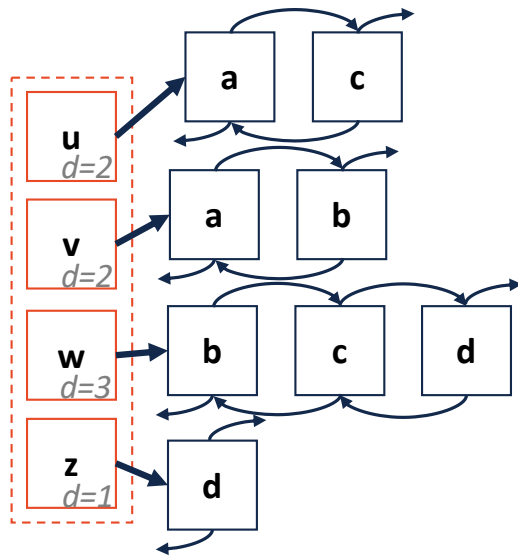
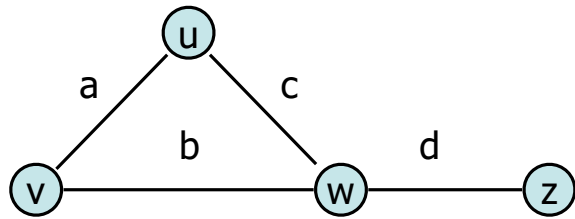


Graph Implementation: Edge List + ?

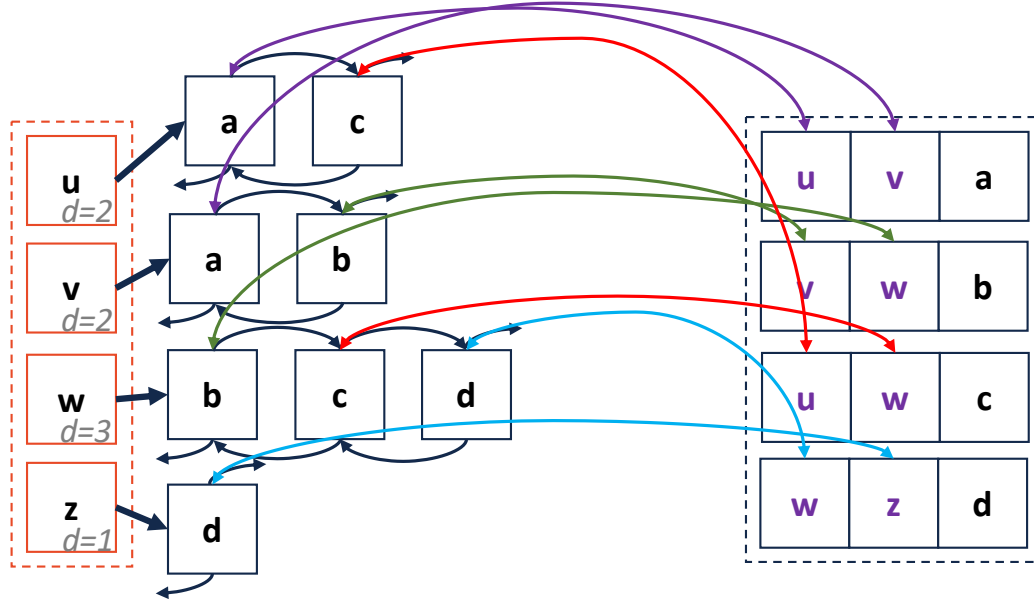
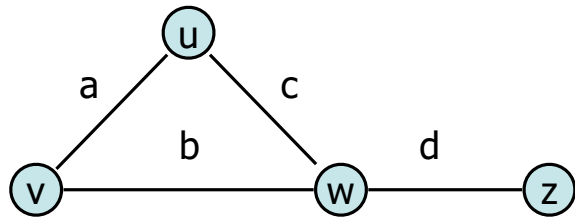


0	0	1	a
1	1	2	b
2	0	2	c
3	2	3	d

Graph Implementation: Adjacency List

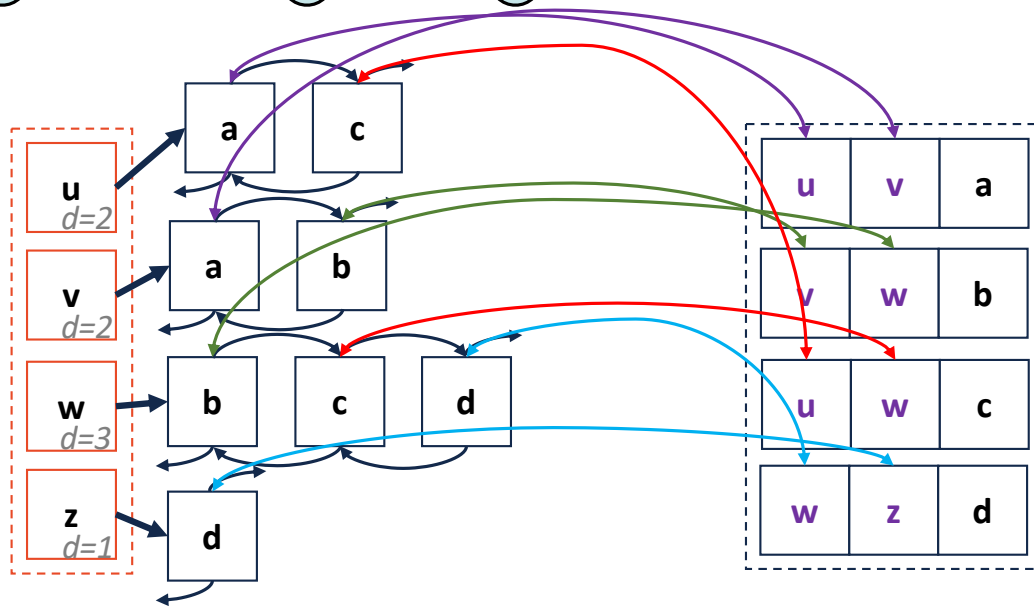
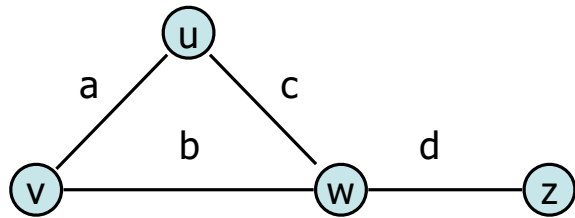


Graph Implementation: Adjacency List



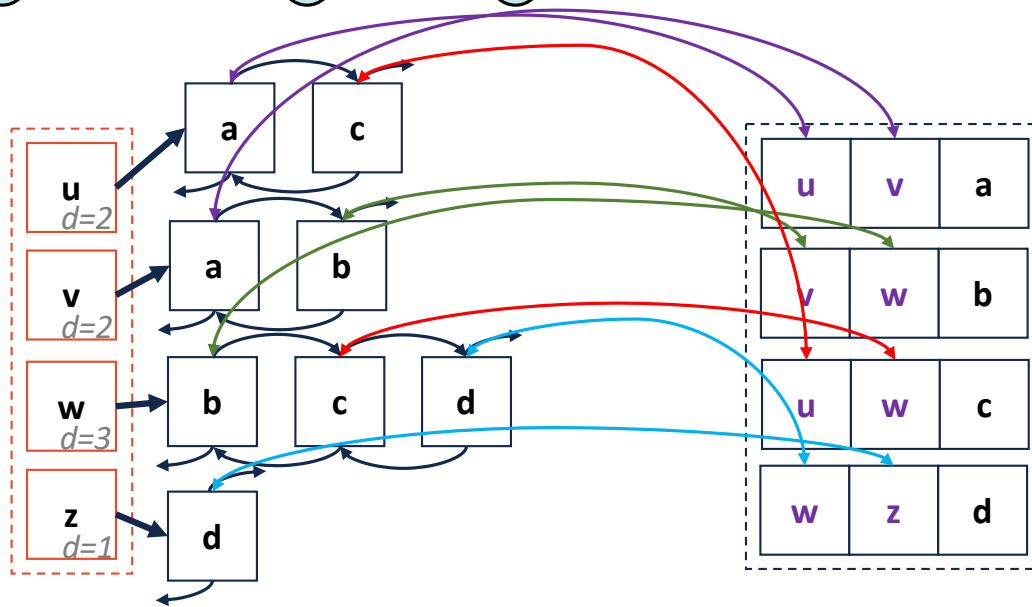
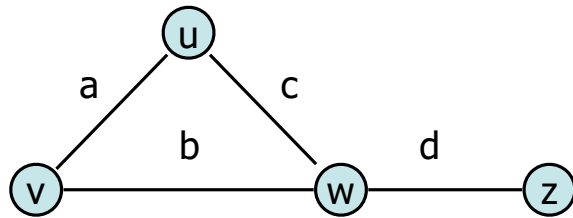
Adjacency List

insertVertex(K key):



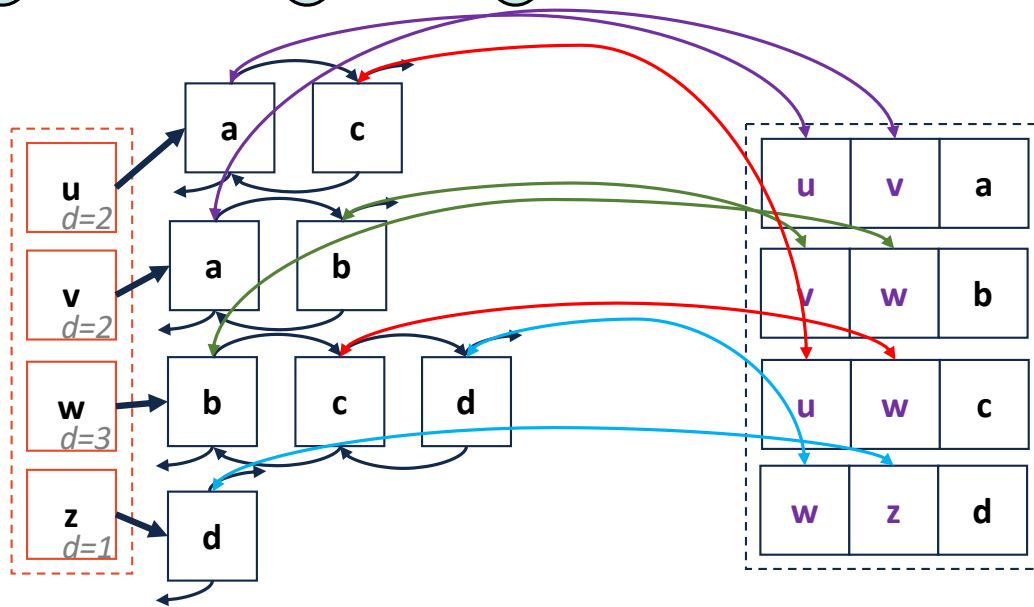
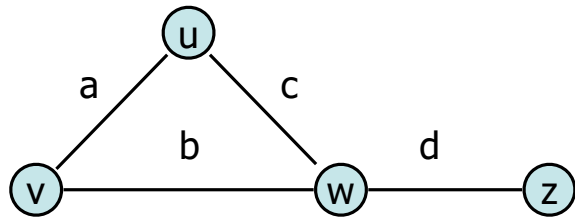
Adjacency List

removeVertex(Vertex v):



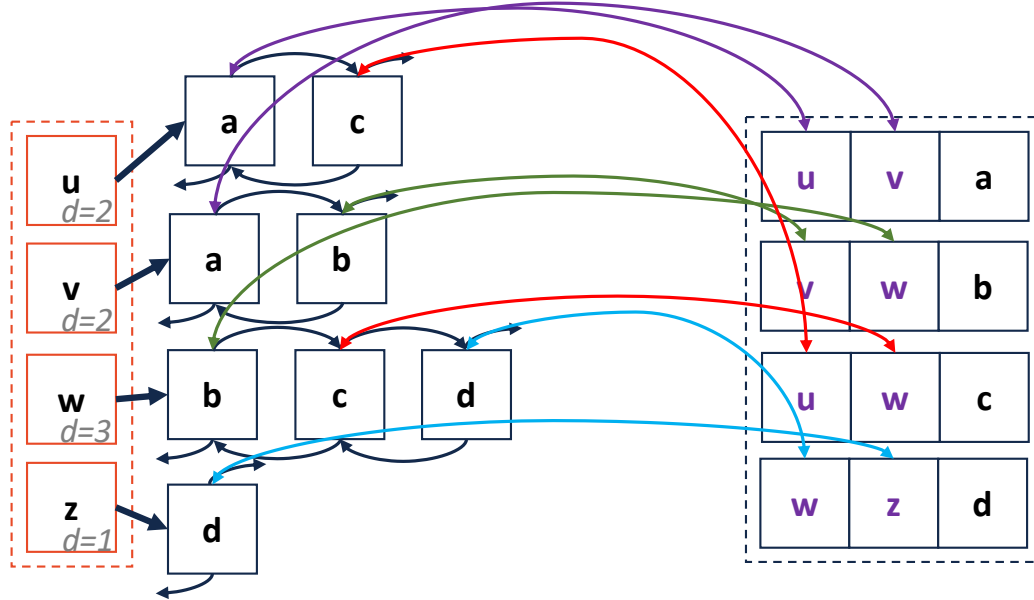
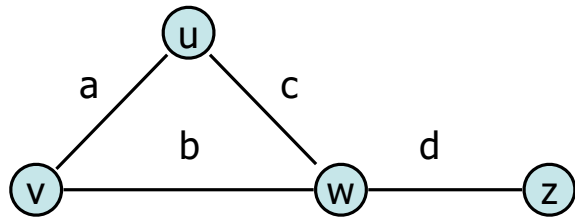
Adjacency List

incidentEdges(Vertex v):



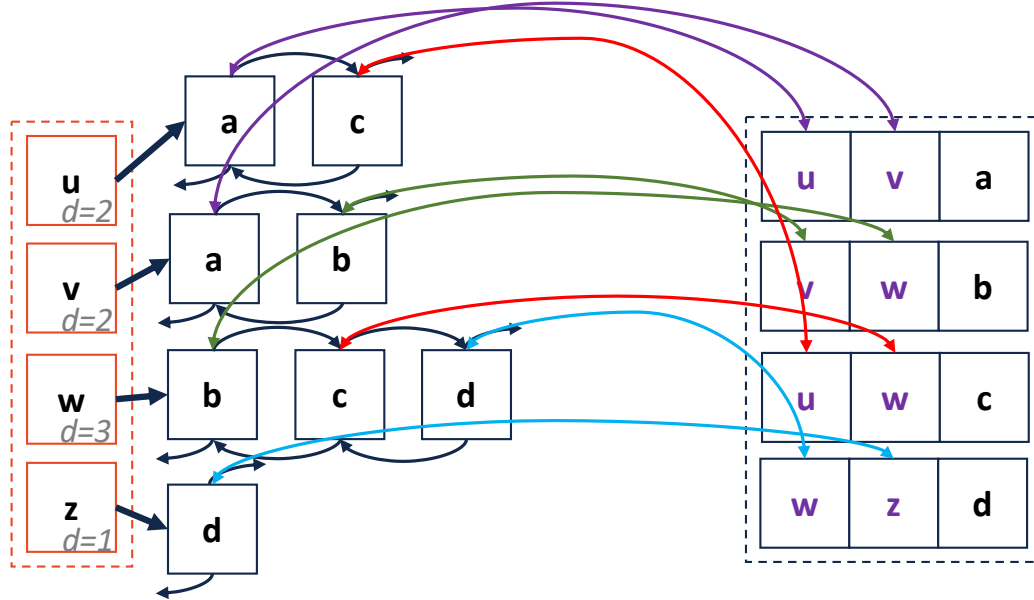
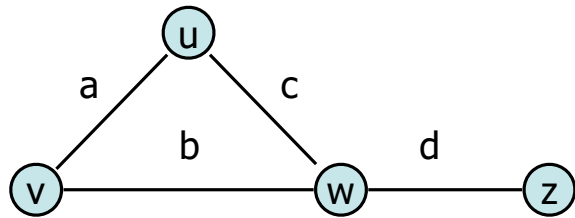
Adjacency List

areAdjacent(Vertex v1, Vertex v2):



Adjacency List

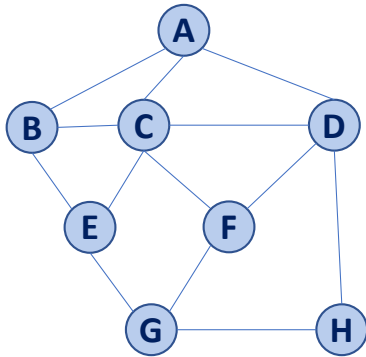
insertEdge(Vertex v1, Vertex v2, K key):



```
1 BFS(G) :
2   Input: Graph, G
3   Output: A labeling of the edges on
4           G as discovery and cross edges
5
6   foreach (Vertex v : G.vertices()):
7       setLabel(v, UNEXPLORED)
8   foreach (Edge e : G.edges()):
9       setLabel(e, UNEXPLORED)
10  foreach (Vertex v : G.vertices()):
11      if getLabel(v) == UNEXPLORED:
12          BFS(G, v)
```

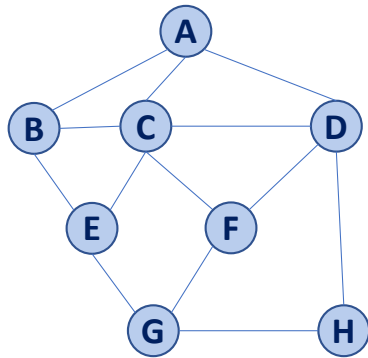
```
14 BFS(G, v) :
15   Queue q
16   setLabel(v, VISITED)
17   q.enqueue(v)
18
19   while !q.empty():
20       v = q.dequeue()
21       foreach (Vertex w : G.adjacent(v)):
22           if getLabel(w) == UNEXPLORED:
23               setLabel(v, w, DISCOVERY)
24               setLabel(w, VISITED)
25               q.enqueue(w)
26           elseif getLabel(v, w) == UNEXPLORED:
27               setLabel(v, w, CROSS)
```

Traversal: BFS



v	d	P	Adjacent Edges
A			
B			
C			
D			
E			
F			
G			
H			

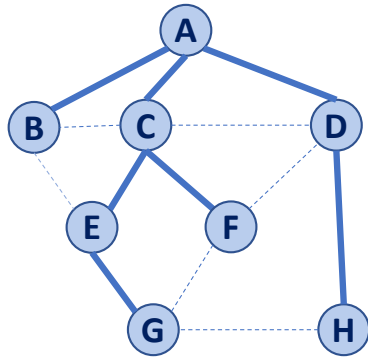
Traversal: BFS



v	d	P	Adjacent Edges
A	0	-	C B D
B			A C E
C			B A D E F
D			A C F H
E			B C G
F			C D G
G			E F H
H			D G

A

Traversal: BFS



v	d	P	Adjacent Edges
A	0	-	C B D
B	1	A	A C E
C	1	A	B A D E F
D	1	A	A C F H
E	2	C	B C G
F	2	C	C D G
G	3	E	E F H
H	2	D	D G

~~G H F E D B C A~~



BFS Analysis

Q: Does our implementation handle disjoint graphs?
If so, what code handles this?

- *How do we use this to count components?*

Q: Does our implementation detect a cycle?

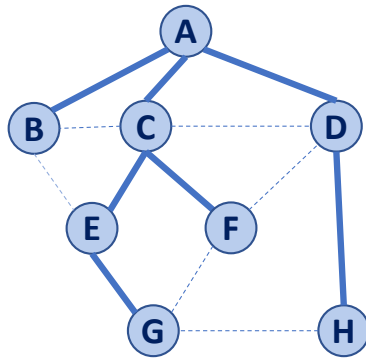
- *How do we update our code to detect a cycle?*

Q: What is the running time?

```
1 BFS(G) :
2   Input: Graph, G
3   Output: A labeling of the edges on
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7     setLabel(v, UNEXPLORED)
8   foreach (Edge e : G.edges()):
9     setLabel(e, UNEXPLORED)
10  foreach (Vertex v : G.vertices()):
11    if getLabel(v) == UNEXPLORED:
12      BFS(G, v)
```

```
14 BFS(G, v) :
15   Queue q
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22       if getLabel(w) == UNEXPLORED:
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25         q.enqueue(w)
26       elseif getLabel(v, w) == UNEXPLORED:
27         setLabel(v, w, CROSS)
```

Running time of BFS



While-loop at **:19?**

For-loop at **:21?**

v	d	P	Adjacent Edges
A	0	-	C B D
B	1	A	A C E
C	1	A	B A D E F
D	1	A	A C F H
E	2	C	B C G
F	2	C	C D G
G	3	E	E F H
H	2	D	D G

~~G H F E D B C A~~

BFS Observations

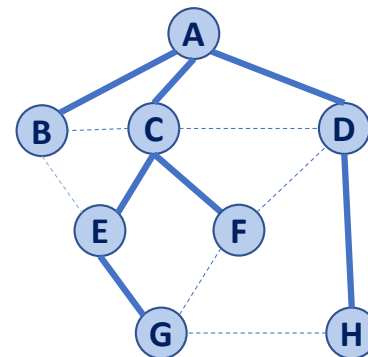
Q: What is a shortest path from **A** to **H**?

Q: What is a shortest path from **E** to **H**?

Q: How does a cross edge relate to **d**?

Q: What structure is made from discovery edges?

v	d	P	Adjacent Edges
A	0	-	C B D
B	1	A	A C E
C	1	A	B A D E F
D	1	A	A C F H
E	2	C	B C G
F	2	C	C D G
G	3	E	E F H
H	2	D	D G





BFS Observations

Obs. 1: BFS can be used to count components.

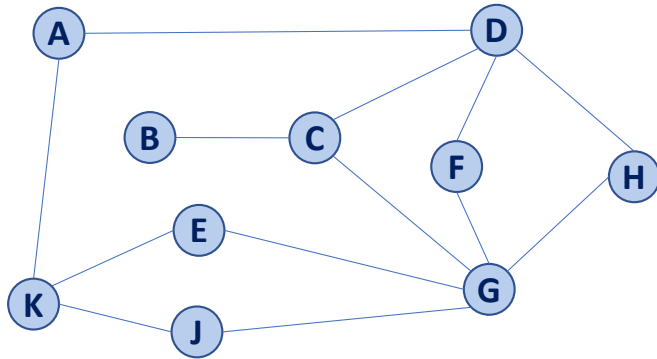
Obs. 2: BFS can be used to detect cycles.

Obs. 3: In BFS, d provides the shortest distance to every vertex.

Obs. 4: In BFS, the endpoints of a cross edge never differ in distance, d , by more than 1:

$$|d(u) - d(v)| = 1$$

Traversal: DFS



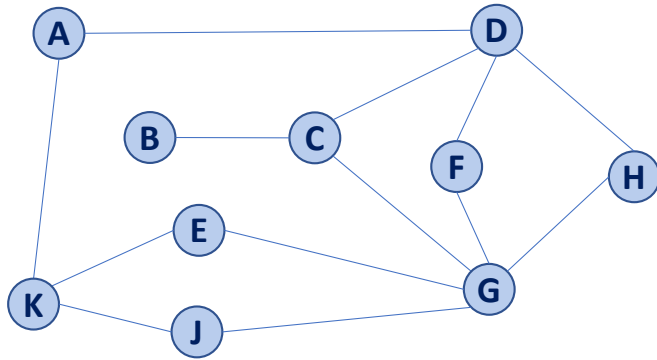
```
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2   Input: Graph, G
3   Output: A labeling of the edges on
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```

```
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24               setLabel(w, VISITED)
25               q.enqueue(w)
26           elseif getLabel(v, w) == UNEXPLORED:
27               setLabel(v, w, CROSS)
```

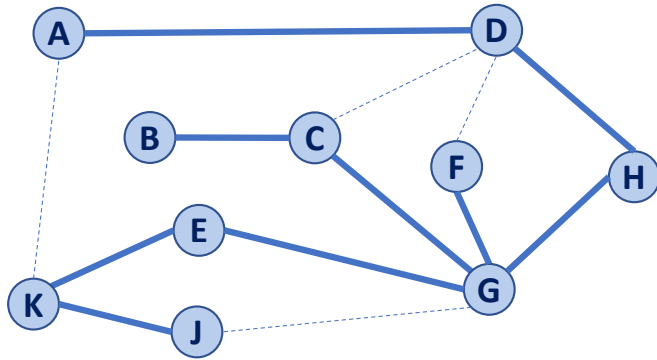
```
1 DFS(G) :
2   Input: Graph, G
3   Output: A labeling of the edges on
4           G as discovery and back edges
5
6   foreach (Vertex v : G.vertices()):
7     setLabel(v, UNEXPLORED)
8   foreach (Edge e : G.edges()):
9     setLabel(e, UNEXPLORED)
10  foreach (Vertex v : G.vertices()):
11    if getLabel(v) == UNEXPLORED:
12      DFS(G, v)
```

```
14 DFS(G, v) :
15 Queue q
16   setLabel(v, VISITED)
17 q.enqueue(v)
18
19 while !q.empty():
20 v = q.dequeue()
21   foreach (Vertex w : G.adjacent(v)) :
22     if getLabel(w) == UNEXPLORED:
23       setLabel(v, w, DISCOVERY)
24       setLabel(w, VISITED)
25       DFS(G, w)
26     elseif getLabel(v, w) == UNEXPLORED:
27       setLabel(v, w, BACK)
```


Traversal: DFS



Traversal: DFS



————— Discovery Edge

----- Back Edge

```
1 BFS(G) :
2   Input: Graph, G
3   Output: A labeling of the edges on
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12      BFS(G, v)
```

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24       setLabel(w, VISITED)
25       DFS(G, w)
26     elseif getLabel(v, w) == UNEXPLORED:
27       setLabel(v, w, BACK)
```

Running time of DFS

Labeling:

- Vertex:
- Edge:

Queries:

- Vertex:
- Edge:

