



CS 225

Data Structures

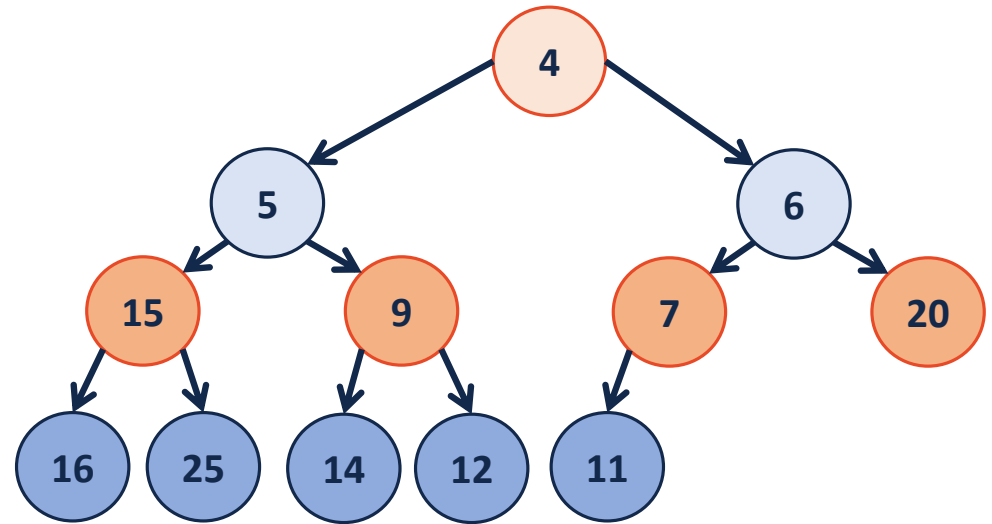
March 8 – Build Heap

G Carl Evans

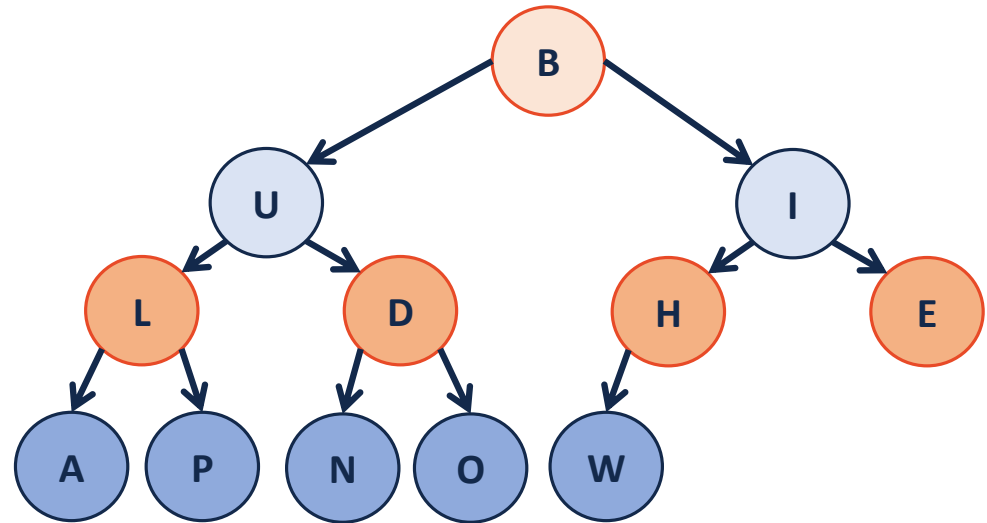
(min)Heap

A complete binary tree T is a min-heap if:

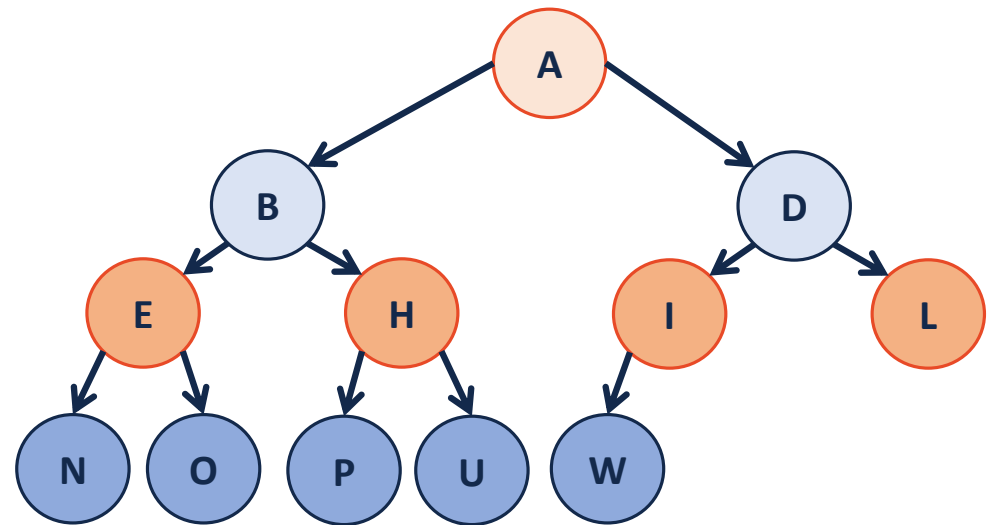
- $T = \{\}$ or
- $T = \{r, T_L, T_R\}$, where r is less than the roots of $\{T_L, T_R\}$ and $\{T_L, T_R\}$ are min-heaps.



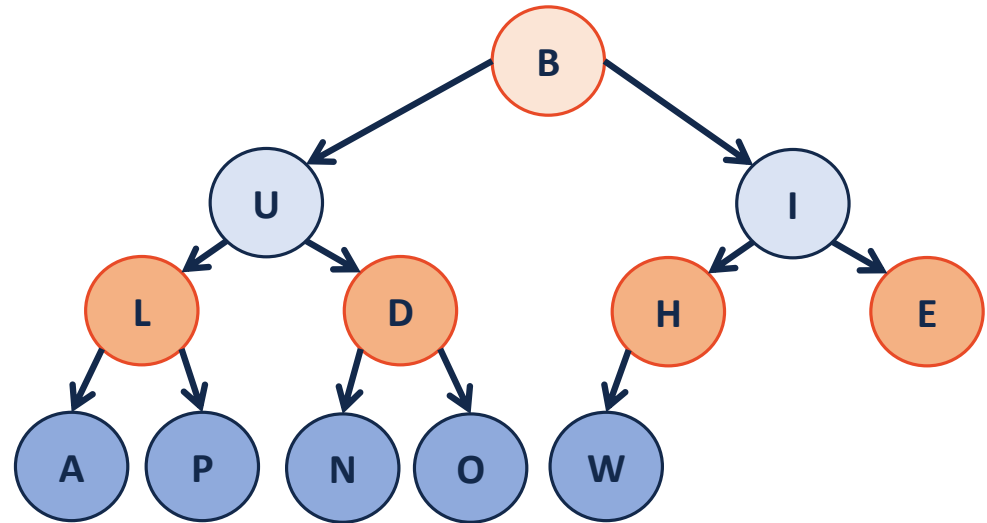
buildHeap



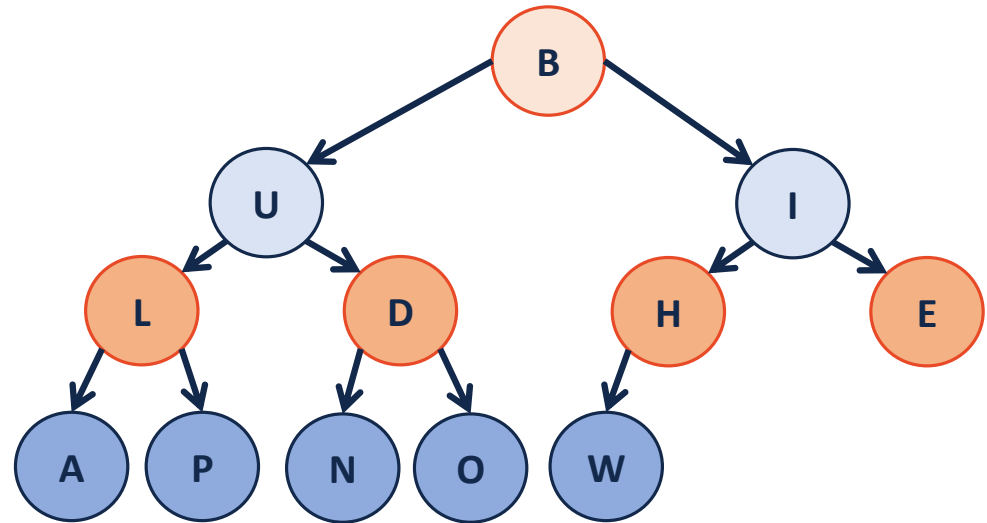
buildHeap – sorted array



buildHeap - heapifyUp



buildHeap - heapifyDown



buildHeap

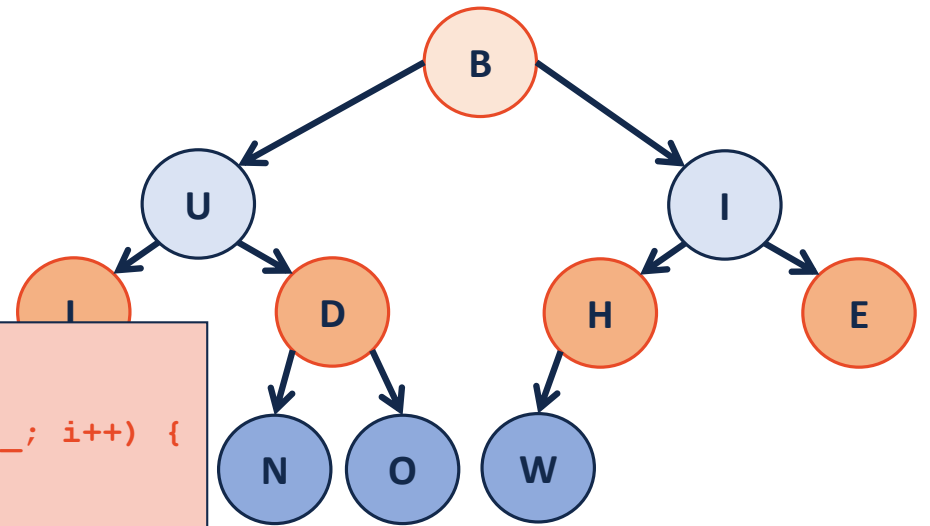
1. Sort the array – it's a heap!

2.

```
1 template <class T>
2 void Heap<T>::buildHeap() {
3     for (unsigned i = 2; i <= size_; i++) {
4         heapifyUp(i);
5     }
6 }
```

3.

```
1 template <class T>
2 void Heap<T>::buildHeap() {
3     for (unsigned i = parent(size); i > 0; i--) {
4         heapifyDown(i);
5     }
6 }
```





Proving buildHeap Running Time

Theorem: The running time of buildHeap on array of size n is: _____.

Strategy:

-

-

-

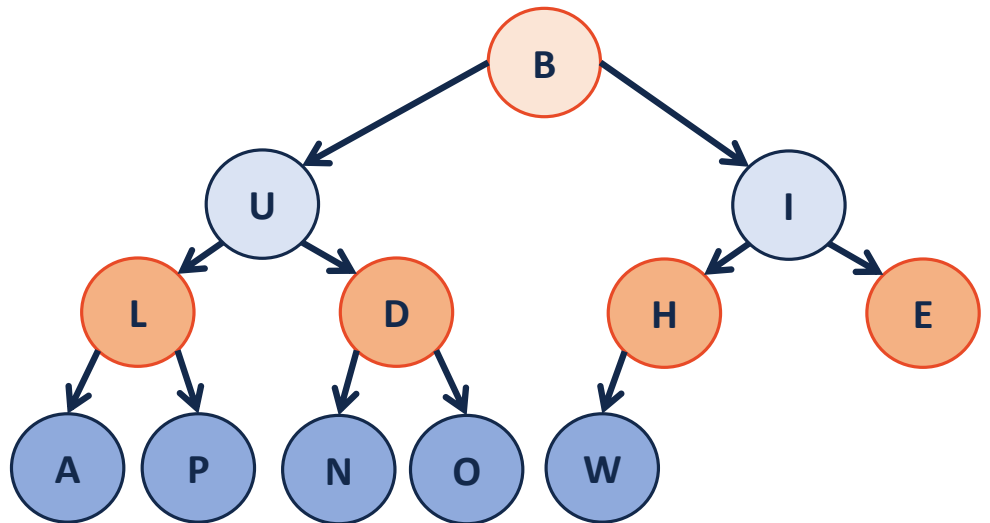
Proving buildHeap Running Time

$S(h)$: Sum of the heights of all nodes in a complete tree of height h .

$S(0) =$

$S(1) =$

$S(h) =$





Proving buildHeap Running Time

Proof the recurrence:

Base Case:

General Case:



Proving buildHeap Running Time

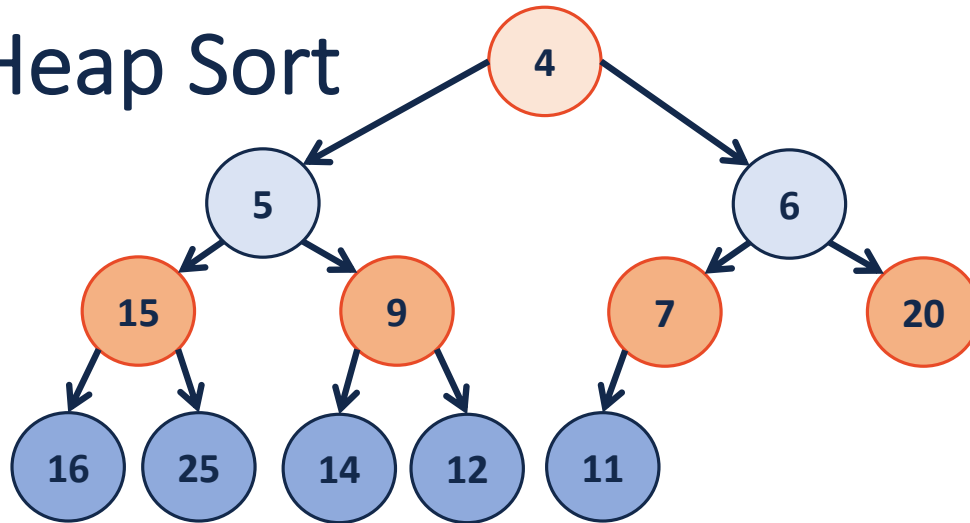
From $S(h)$ to RunningTime(n):

$S(h)$:

Since $h \leq \lg(n)$:

RunningTime(n) \leq

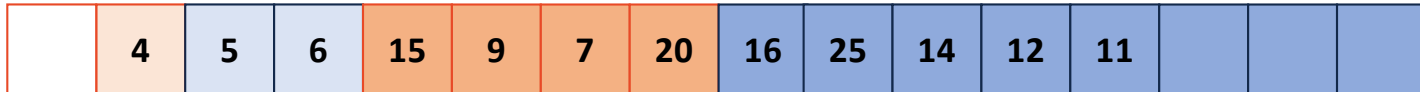
Heap Sort



1.

2.

3.



Running Time?