

A Linked List implementation of a List:

```

List.cpp
1  #pragma once
2
3  template <typename T>
4  class List {
5  public:
6      /* ... */
7
8
9
10
11
12
13
14
15
16
17
18
19
20  private:
21      class ListNode {
22      public:
23          const T data;
24          ListNode * next;
25          ListNode(T & data) :
26              data(data), next(nullptr) {}
27
28          ListNode * head_;
29          /* ... */
30
31  };

```

```

List.hpp
57  template <typename T>
58  typename List<T>::ListNode * &
59      List<T>::_index(unsigned index) {
60
61  }
62
63
64
65

```

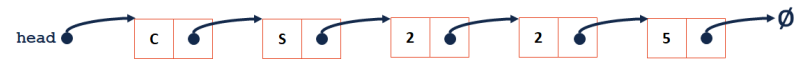
What is the return type of `_index`?

Building functionality with `_index()`:

```

List.hpp
48  template <typename T>
49  T & List<T>::operator[](unsigned index) {
50
51
52
53
54  }

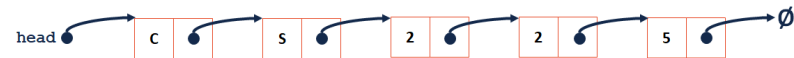
```



```

List.hpp
90  template <typename T>
91  void List<T>::insert(const T & t, unsigned index) {
92
93
94
95
96  }

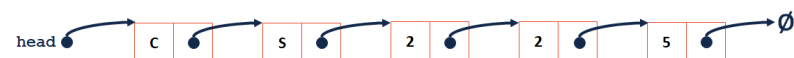
```



```

List.hpp
103  template <typename T>
104  T List<T>::remove(unsigned index) {
105
106
107
108
109  }

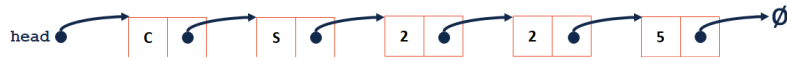
```



```

List.hpp
103 template <typename T>
104 T List<T>::remove(unsigned index) {
105
106
107
108
109 }

```



List Implementation #2: _____

```

Alternate List.h
1 #pragma once
2
3 template <typename T>
4 class List {
5     public:
6         /* ... */
28     private:
29
30
31
32 };

```

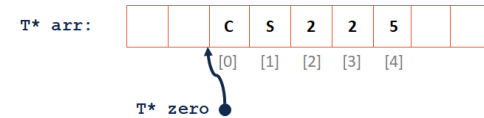
Array - Implementation Details:



1. What is the running time of `insertFront()`?



2. What is the running time of `get()`?



Implementation Details and Analysis:

What is the running time of `insertFront()`?



→ What is our resize strategy?

CS 225 – Things To Be Doing:

1. mp_stickers due Today
2. Daily POTDs