String Algorithms and Data Structures

Boyer-Moore

CS 199-225

Brad Solomon

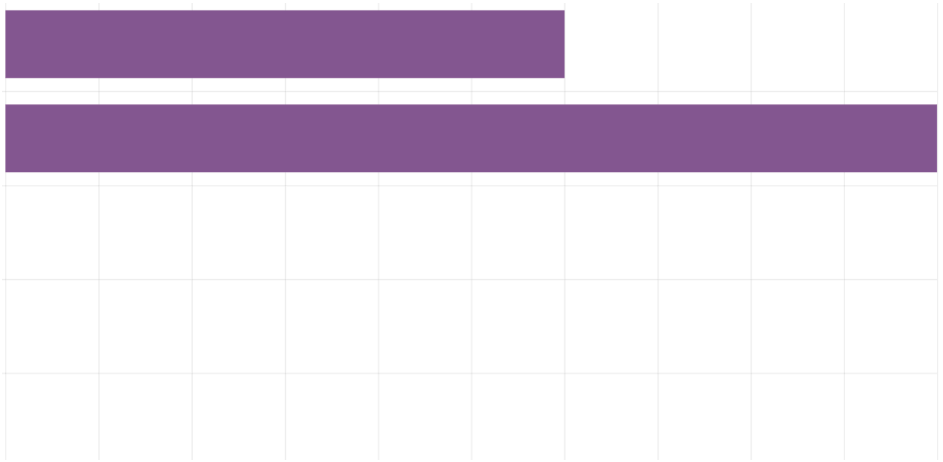
February 14, 2022

UNIVERSITY OF ILLINOIS URBANA-CHAMPAIGN

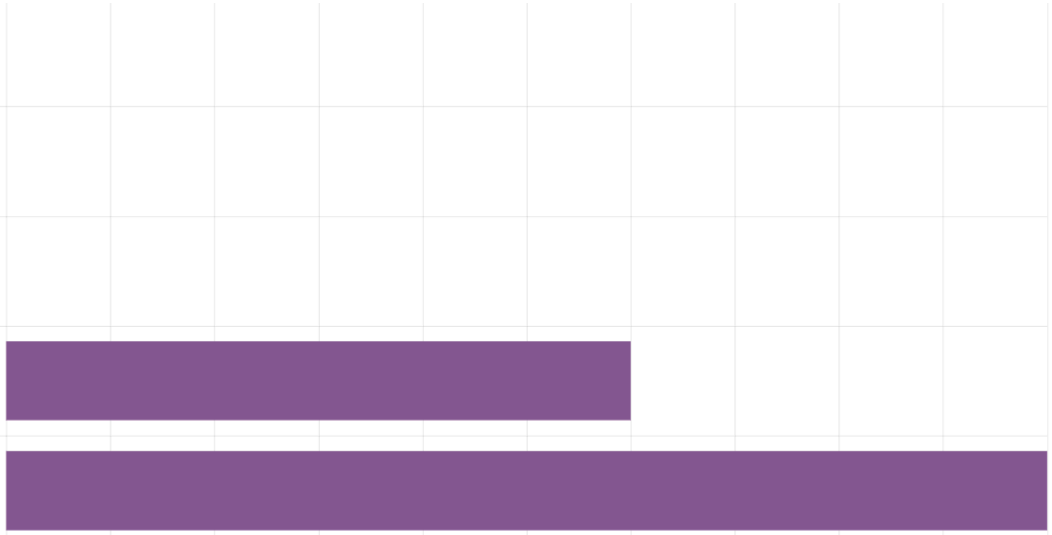
Department of Computer Science

A_zval reflection

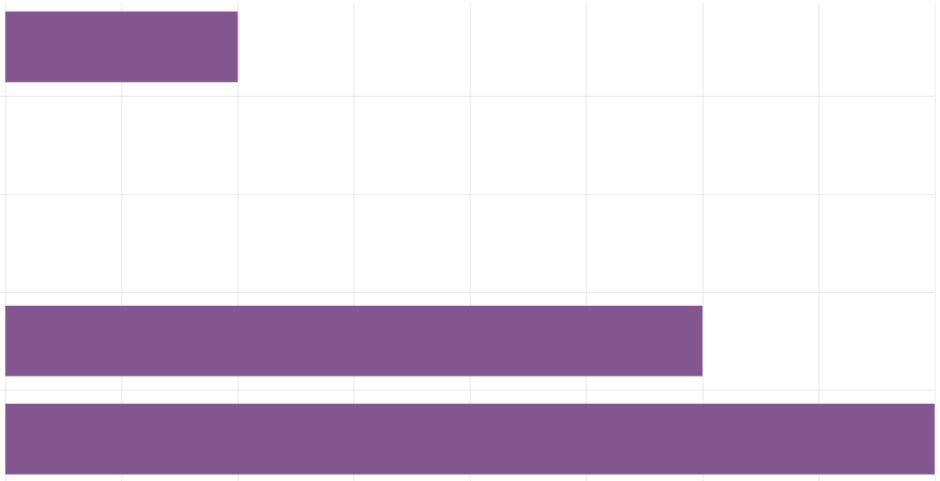
Time



Lecture Helpfulness



Learning Objectives met



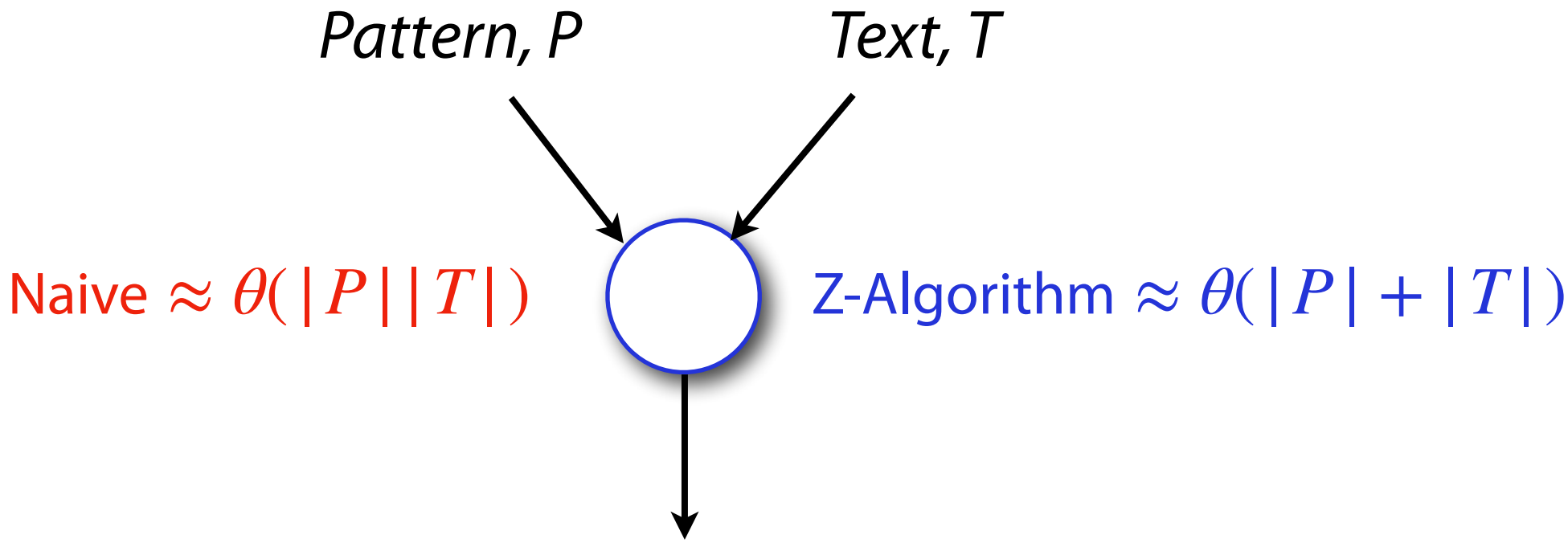
What was bad about the assignment?

A_zalg due today!

Remember you can re-use code from a_zval

You should not use code from the internet!

Exact Pattern Matching w/ Z-algorithm



'instances': An exact, full length copy

Why continue?

The Z-algorithm is:

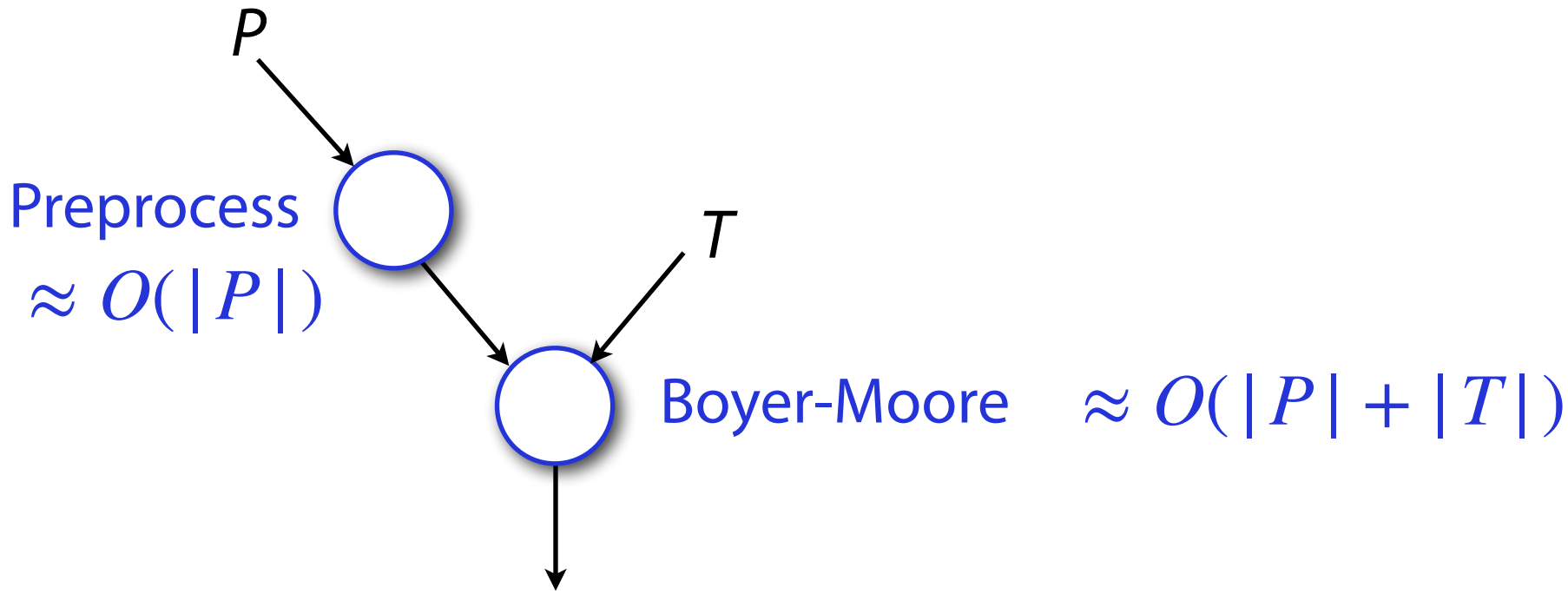
- The Z-algorithm is: $O(|P| + |T|)$ time
- An alphabet-independent solution

The Z-algorithm is less good at:

- Searching for a ***set*** of patterns (Aho-Corasick)
- Running in *sub-linear** time (Boyer-Moore)
  - * — in practice, not theory

Exact pattern matching w/ Boyer-Moore

Boyer Moore **preprocesses** the pattern



'instances': An exact, full length copy

Boyer-Moore

Intuition: Learn from alignments to avoid others

What does this alignment tell us?

Boyer-Moore

Intuition: Learn from alignments to avoid others

What does this alignment tell us?

1) Our pattern doesn't match at this alignment

Boyer-Moore

Intuition: Learn from alignments to avoid others

P: c a t

T: c a r l c a r r i e d t h e c a t

c a t ----------→

0 1 2 3 4 5 6 7 8 9 …

What does this alignment tell us?

2) Our pattern doesn't match at *later* alignments

c a r ← There is no 'r' in 'cat'!

c a t

Boyer-Moore

Intuition: Learn from alignments to avoid others

What does this alignment tell us?

2) Our pattern doesn't match at *later* alignments

Boyer-Moore

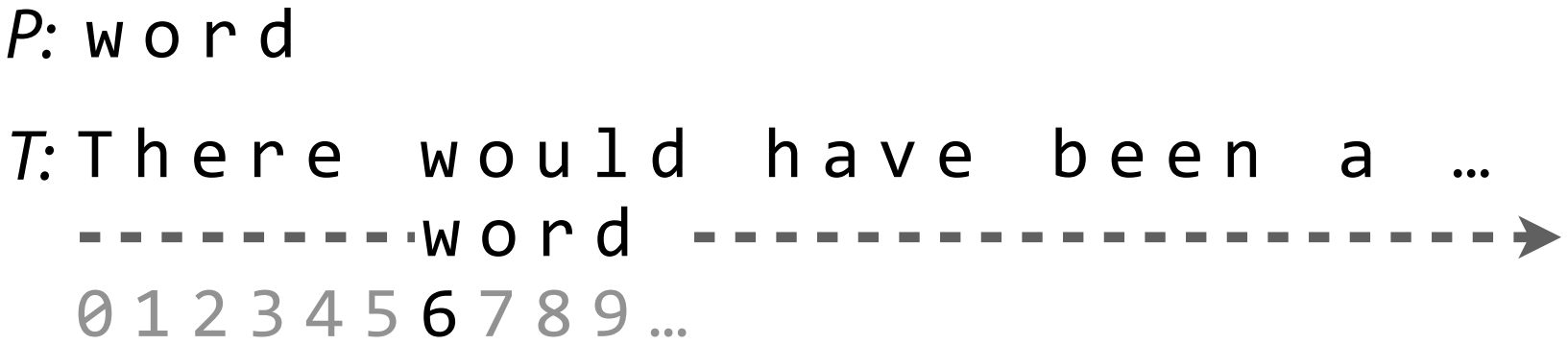
Intuition: Learn from alignments to avoid others

What does this alignment tell us?

2) Our pattern doesn't match at *later* alignments

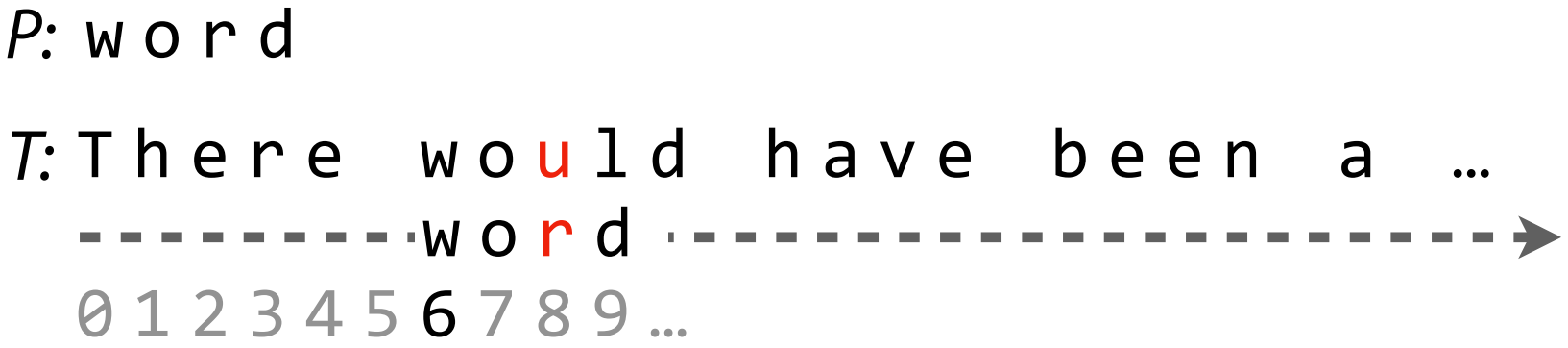
Boyer-Moore

Intuition: Learn from alignments to avoid others

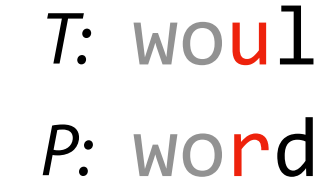


Boyer-Moore

Intuition: Learn from alignments to avoid others



1) Our pattern doesn't match at this alignment



Boyer-Moore

Intuition: Learn from alignments to avoid others

P: w o r d

T: T h e r e w o u l d h a v e b e e n a …

How many alignments can we skip?

2) Our pattern doesn't match at *later* alignments

T: w o u l

P: w o r d

There is no 'u' in 'word'!

Boyer-Moore

Intuition: Learn from alignments to avoid others

P: w o r d

T: T h e r e w o u l d h a v e b e e n a …

How many alignments can we skip? 2

2) Our pattern doesn't match at *later* alignments

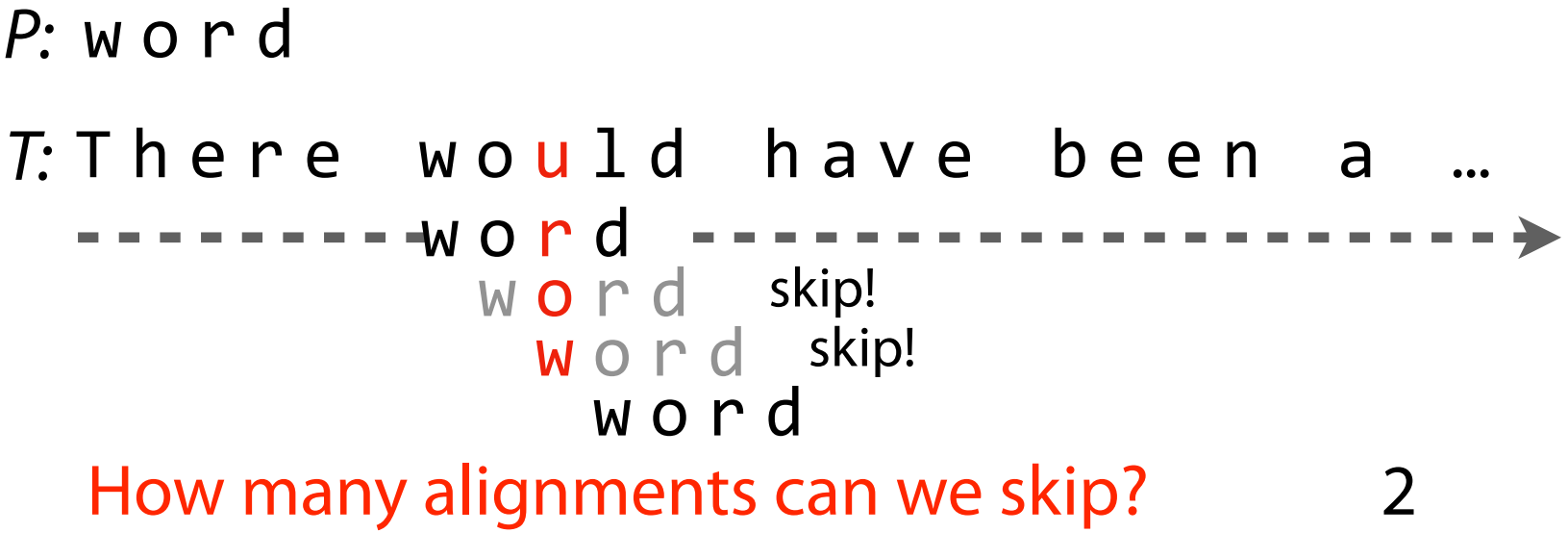
T: woul

P: word

There is no 'u' in 'word'!

Boyer-Moore

Intuition: Learn from alignments to avoid others



How many alignments can we skip? 2

2) Our pattern doesn't match at *later* alignments

Boyer-Moore

Intuition: Learn from alignments to avoid others

P: T A G A C

T: G T A G A T G G C T G A T C G A G T A G C G G C G

T A G A C

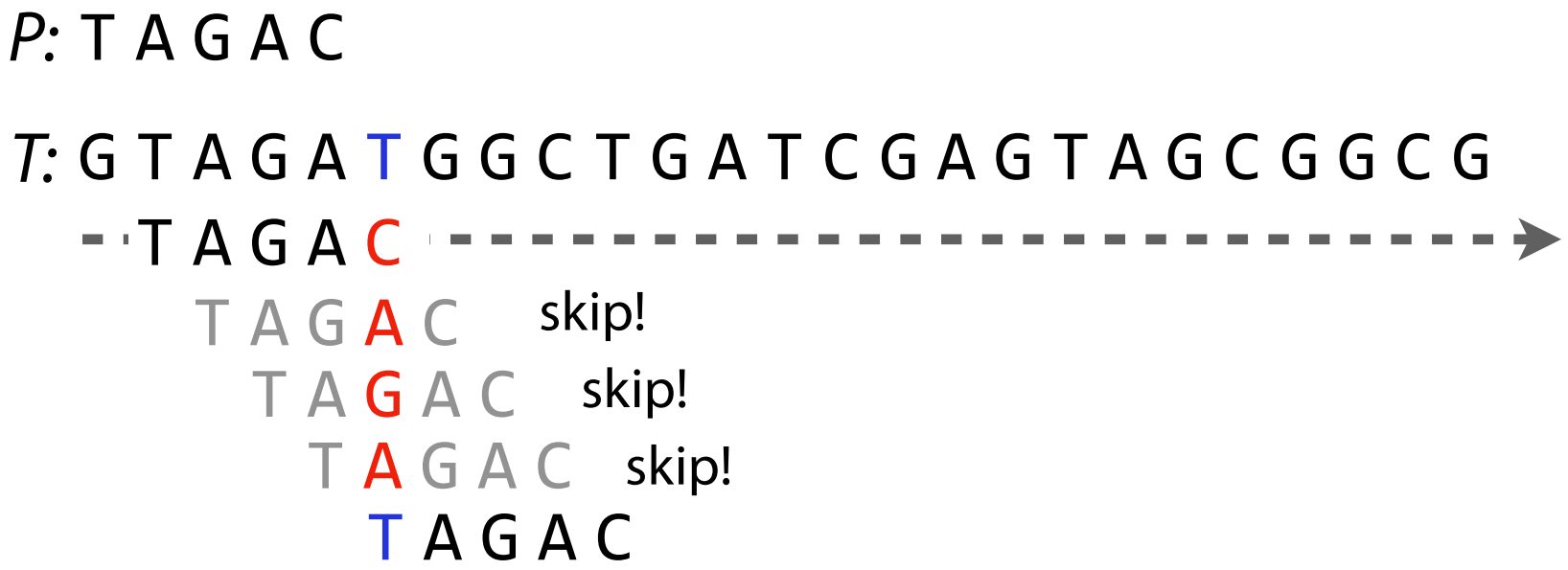
How many alignments can we skip? 3

TAGAT ← There IS a T in 'TAGAC'!

TAGAC

Boyer-Moore

Intuition: Learn from alignments to avoid others



How many alignments can we skip? 3

TAGAT ← There IS a T in 'TAGAC'!

TAGAC

Boyer-Moore

Intuition: Learn from alignments to avoid others

P: A A B B B

T: A A A B A B A A A A A A A A A A A A A A A A A A

A A B B B

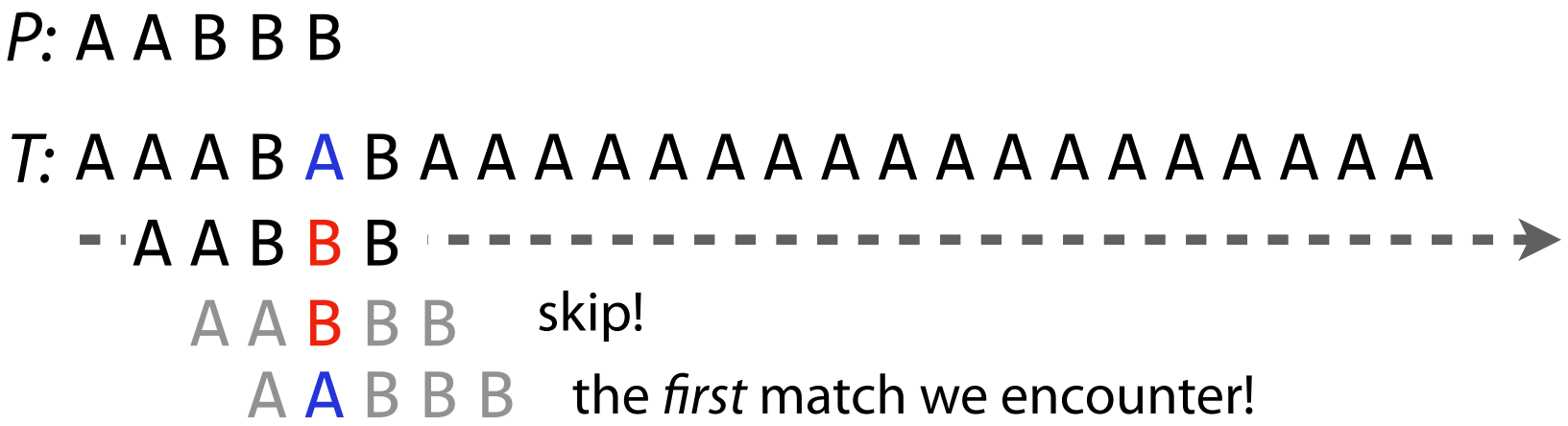
How many alignments can we skip? 1

AABAB ← There IS an A in 'AAABB'!

AABBB

Boyer-Moore

Intuition: Learn from alignments to avoid others



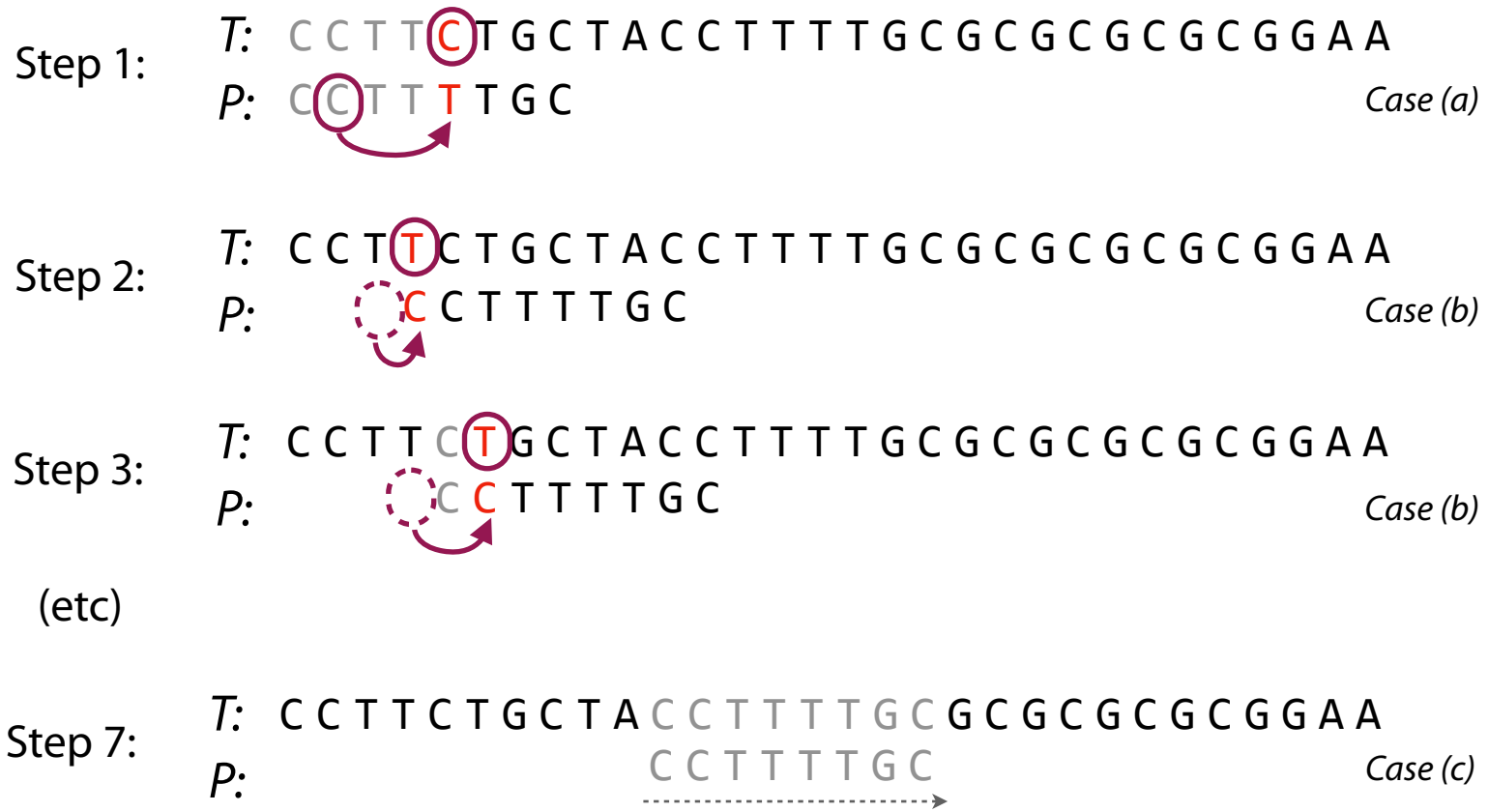
How many alignments can we skip? 1

AABAB ← There IS an A in 'AAABB'!

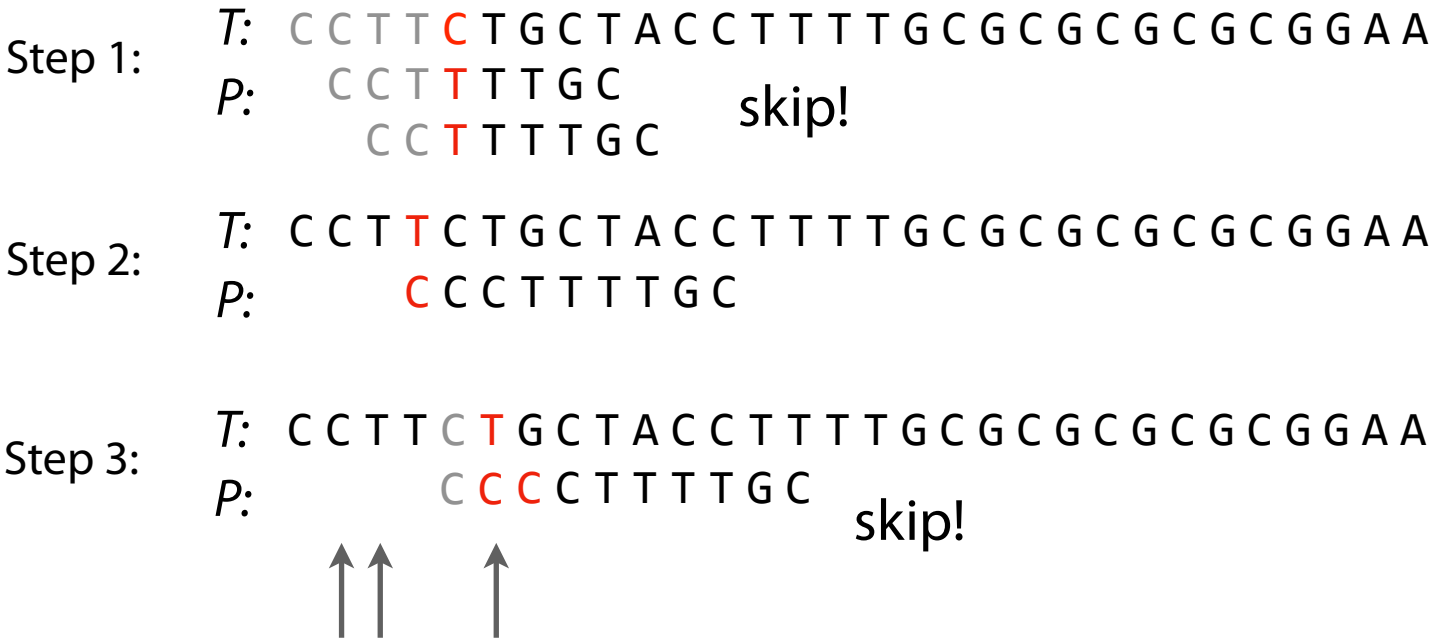
AABBB

Boyer-Moore: Bad Character rule

Upon mismatch, skip alignments until (a) mismatch becomes a match, or (b) *P* moves past mismatched character. (c) If there was no mismatch, don't skip



Boyer-Moore: Bad Character rule



We skipped three alignments

Can we do anything to make this better?

Boyer-Moore: Bad Character rule

Which of the following alignments skips the most?

A)

T: TATAT…

P: TAGAC

B)

T: TTGAT…

P: TAGAC

C)

T: TAGAT…

P: TAGAC

D)

T: TAGTT…

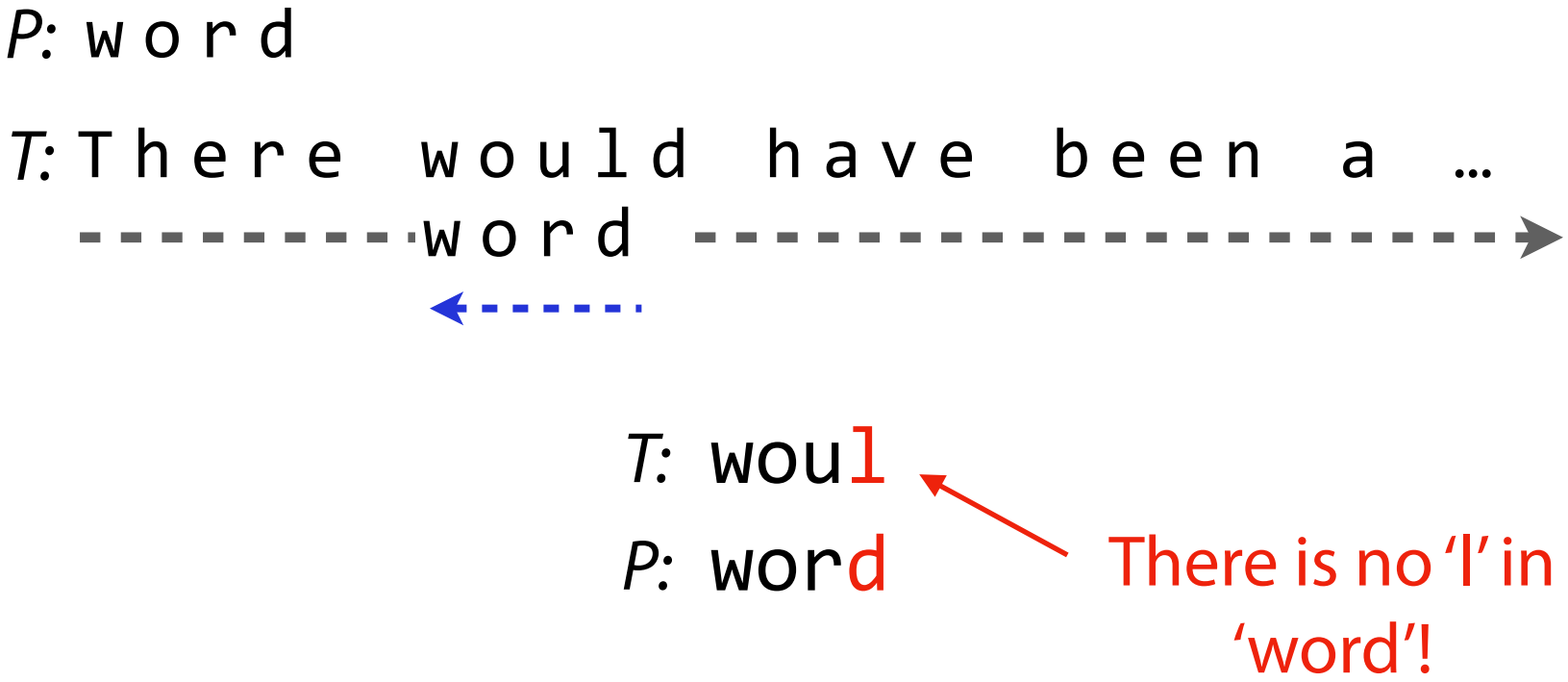
P: TAGAC

Boyer-Moore: Bad Character rule improvement

Continue to test alignment from left-to-right

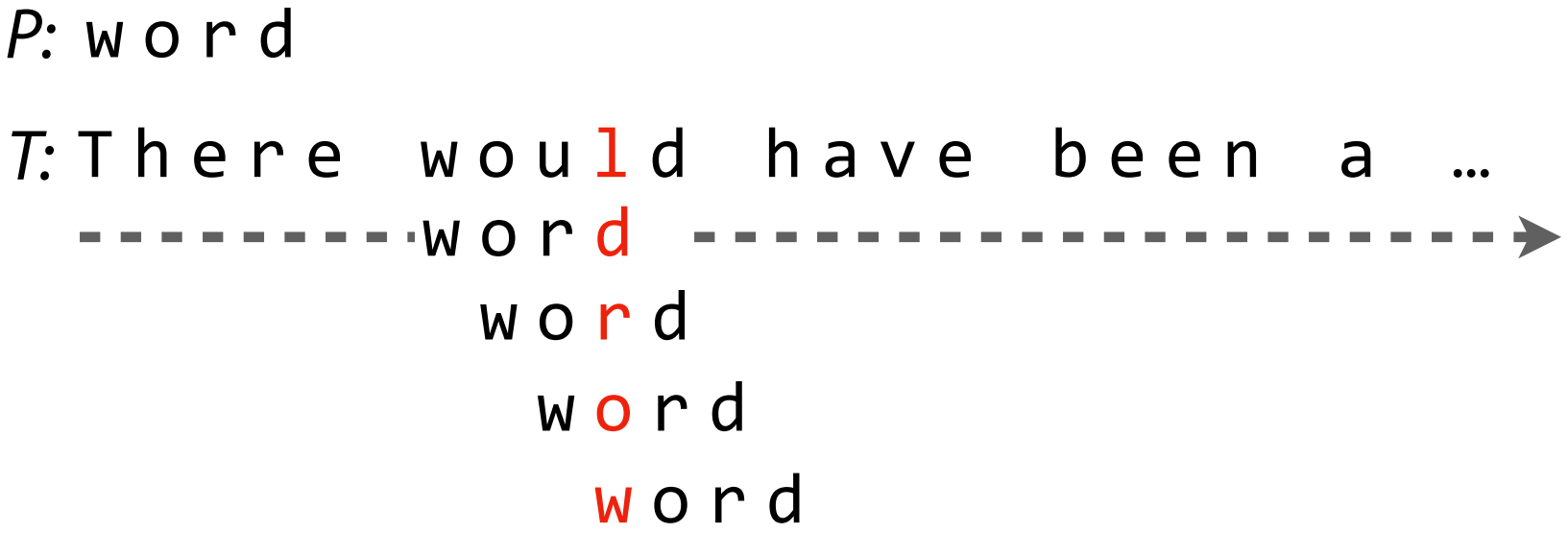
… but compare ***characters*** from right to left.

Right-to-left-scanning w/ BC Rule



How many alignments do we skip?

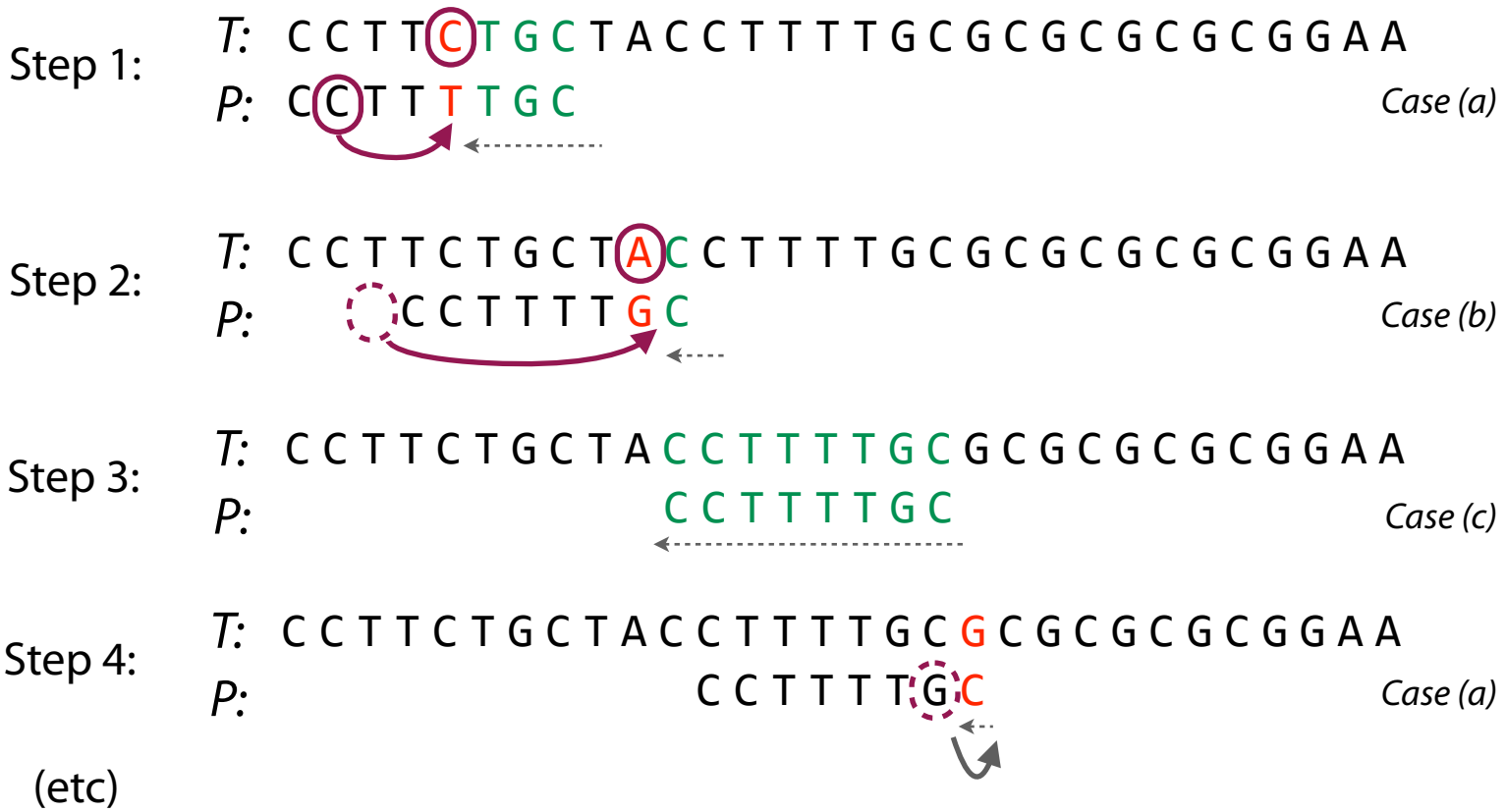
Right-to-left-scanning w/ BC Rule



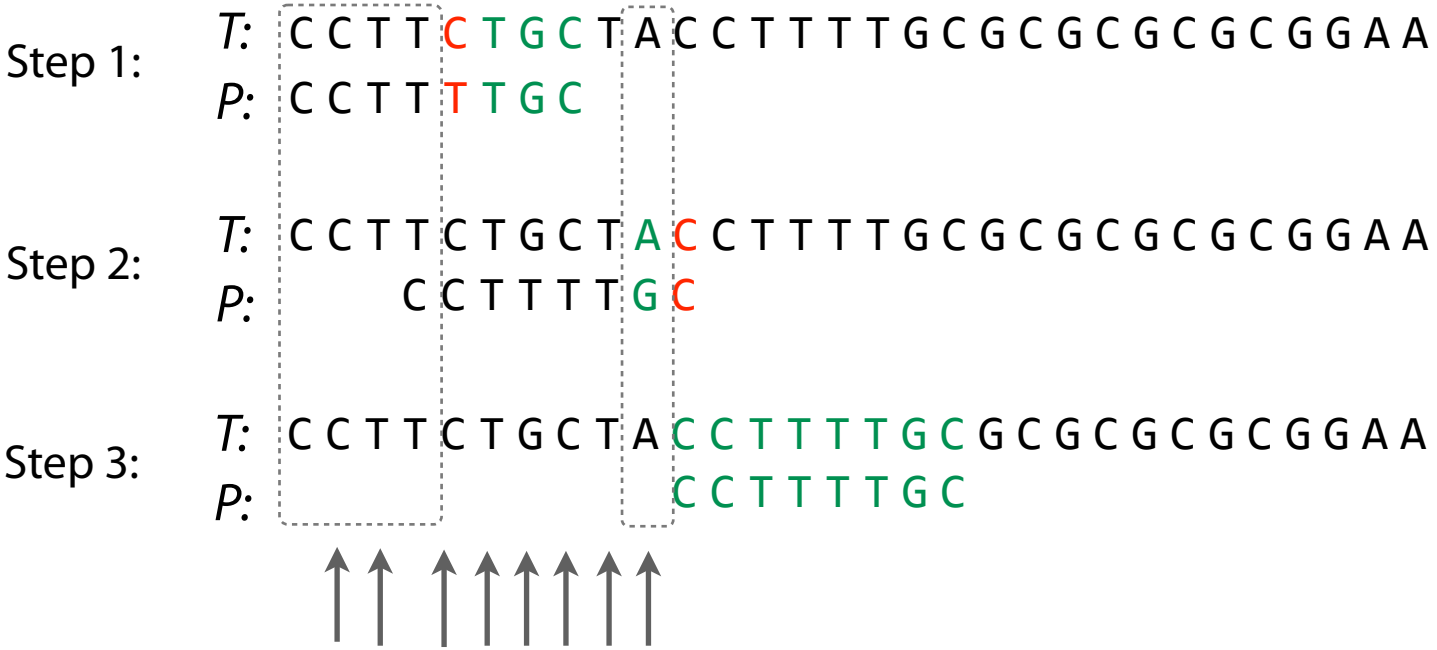
How many alignments do we skip? 3

Right-to-left-scanning w/ BC Rule

Upon mismatch, skip alignments until (a) mismatch becomes a match, or (b) *P* moves past mismatched character. (c) If there was no mismatch, don't skip



Right-to-left-scanning w/ BC Rule



Up to step 3, we skipped 8 alignments

5 characters in *T* were *never* looked at

Right-to-left-scanning w/ BC Rule

Learn from character comparisons to skip pointless alignments

1. When we hit a mismatch *c*, move *P* along until *c* becomes a match (or *P* moves past *c*)

"Bad character rule"

2. Try alignments in one direction, but do character comparisons in *opposite* direction

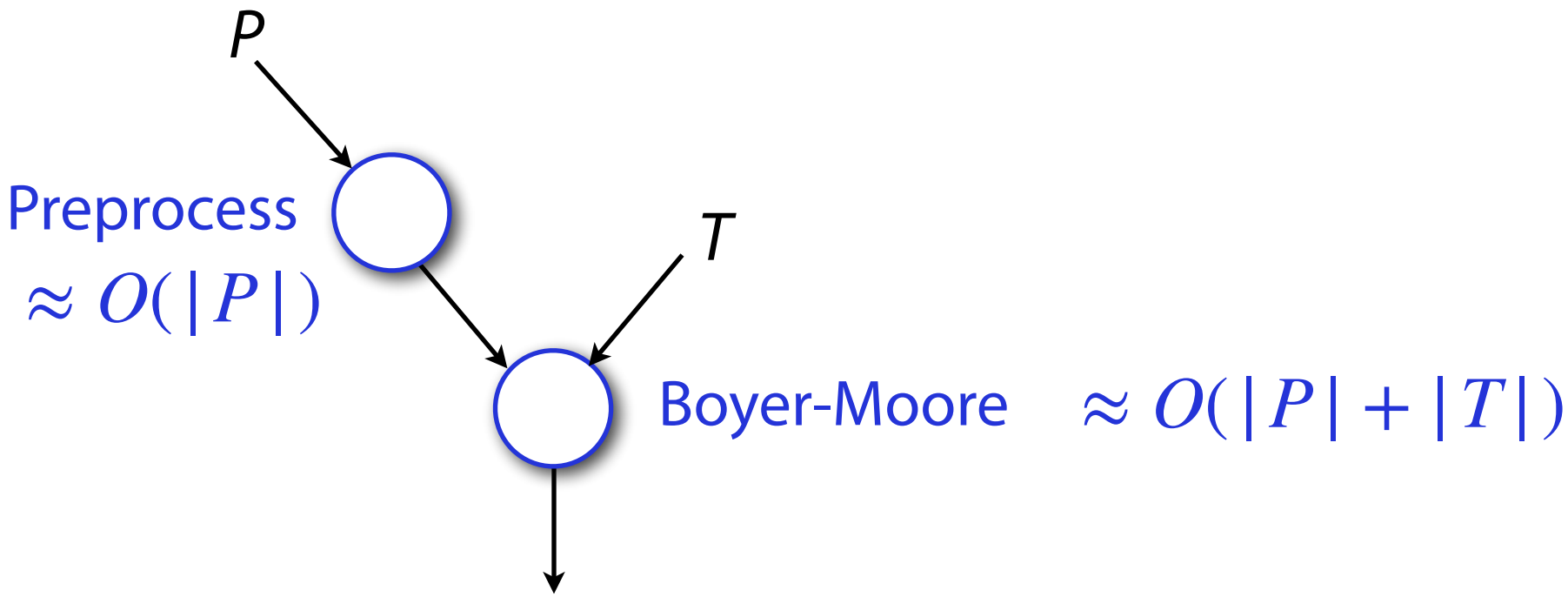
"Right-to-left scanning"

How do we put the first two rules in practice?

Boyer, RS and Moore, JS. "A fast string searching algorithm." *Communications of the ACM* 20.10 (1977): 762-772.

Exact pattern matching w/ Boyer-Moore

Boyer Moore **preprocesses** the pattern



'instances': An exact, full length copy

Boyer-Moore: BC rule preprocessing

Preprocessing requires two args: *P:* T C G C *Σ:* A C G T

The goal is to produce a table which tracks *skips*

P

Σ	T	C	G	C
A				
C				
G				
T				

Boyer-Moore: BC rule preprocessing

Preprocessing requires two args: *P*: T C G C *Σ*: A C G T

The goal is to produce a table which tracks *skips*

P

Σ	T	C	G	C
A				
C				
G				
T				

T: ? ? ? T ? ? ? ? ? ?
P: T C G C

Boyer-Moore: BC rule preprocessing

Preprocessing requires two args: *P:* T C G C *Σ:* A C G T

The goal is to produce a table which tracks *skips*

P

Σ	T	C	G	C
A				
C				
G				
T				2

T: ? ? ? T ? ? ? ? ? ?
P: T C G C

Boyer-Moore: BC rule preprocessing

Preprocessing requires two args: *P:* T C G C *Σ:* A C G T

The goal is to produce a table which tracks *skips*

P

Σ	T	C	G	C
A				
C				
G				
T				2

T: ? ? ? A ? ? ? ? ? ?
P: T C G C

Boyer-Moore: BC rule preprocessing

Preprocessing requires two args: *P:* T C G C *Σ:* A C G T

The goal is to produce a table which tracks *skips*

P

Σ	T	C	G	C
A				3
C				
G				
T				2

T: ? ? ? A ? ? ? ? ? ?
P: T C G C

Boyer-Moore: BC rule preprocessing

Preprocessing requires two args: *P:* T C G C *Σ:* A C G T

The goal is to produce a table which tracks *skips*

P

Σ	T	C	G	C
A	0	1	2	3
C	0	-	0	-
G	0	1	-	0
T	-	0	1	2

T: ? ? A ? ? ? ? ? ? ?
P: T C G C

T: ? ? C ? ? ? ? ? ?
P: T C G C

T: ? ? G ? ? ? ? ? ?
P: T C G C

T: ? ? T ? ? ? ? ? ?
P: T C G C

Boyer-Moore: BC rule preprocessing

Preprocessing requires two args: *P:* B A B A A A B *Σ:* A B

Pattern

Σ	B	A	B	A	A	A	B
A							
B							

Boyer-Moore: BC rule preprocessing

Preprocessing requires two args: *P:* B A B A A A B *Σ:* A B

For each character p in pattern *P*

For each character c in alphabet *Σ*

Find the closest previous instance of p (to the left of c).

Pattern

		B	A	B	A	A	A	B
Σ	A	0	1					
	B	0	0					

Boyer-Moore: BC rule preprocessing

Preprocessing requires two args: *P:* B A B A A A B *Σ:* A B

For each character p in pattern *P*

For each character c in alphabet *Σ*

Find the closest previous instance of p (to the left of c).

Pattern

		B	A	B	A	A	A	B
Σ	A	0	1	0	1			
	B	0	0	1	0			

Boyer-Moore: BC rule preprocessing

Preprocessing requires two args: *P:* B A B A A A B *Σ:* A B

For each character p in pattern *P*

For each character c in alphabet *Σ*

Find the closest previous instance of p (to the left of c).

Pattern

Σ		B	A	B	A	A	A	B
	A	0	1	0	1	0	0	0
	B	0	0	1	0	1	2	3

Assignment 4: a_bmoore

Learning Objective:

Implement preprocessing of patterns with Boyer-Moore*

Observe Boyer-Moore* efficiency *as a heuristic*

Due: February 21th 11:59 PM

Consider: Optimal preprocessing is $\theta(|P||\Sigma|)$. Can you code it?

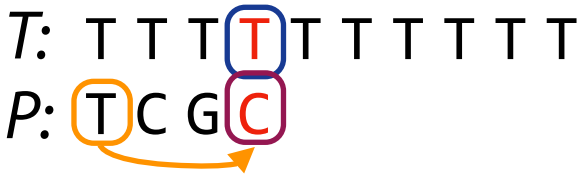
Boyer-Moore: Using the BC Table

Try alignments from left-to-right and match characters from right-to-left

When we encounter a mismatch, skip the calculated number of alignments

P

Σ	T	C	G	C
A	0	1	2	3
C	0	-	0	-
G	0	1	-	0
T	-	0	1	2



Boyer-Moore: Using the BC Table

Try alignments from left-to-right and match characters from right-to-left

When we encounter a mismatch, skip the calculated number of alignments

P

Σ	T	C	G	C
A	0	1	2	3
C	0	-	0	-
G	0	1	-	0
T	-	0	1	2

T: G G G G G G G G G G

P: T C G C

Boyer-Moore: Using the BC Table

Try alignments from left-to-right and match characters from right-to-left

When we encounter a mismatch, skip the calculated number of alignments

P

Σ	T	C	G	C
A	0	1	2	3
C	0	-	0	-
G	0	1	-	0
T	-	0	1	2

T: A A T C A A T A G C
P: T C G C

Boyer-Moore: Tracking total skips

		P	
		A	A
Σ	A	0	0
	B	0	1

T: B B B B

T: B B B B B

T: B B B B B B

Boyer-Moore: Tracking total skips

P

Σ	A	A	A
A	0	0	0
B	0	1	2

T: B B B B

Assignment 4: a_bmoore

Learning Objective:

Implement preprocessing of patterns with Boyer-Moore*

Observe Boyer-Moore* efficiency *as a heuristic*

Due: February 21th 11:59 PM

Consider: Our Boyer-Moore is theoretically slower than Z-algorithm.

But is it slower in practice? What is our total character comparisons?