

#### **#30:** Hashing: Collision Handling

Every hash table contains three pieces:

- 1. A hash function, f(k): keyspace  $\rightarrow$  integer
- 2. An array.
- 3. A collision handling strategy.

#### Collision Handling Strategy #1: Separate Chaining

Example: 
$$S = \{ 16, 8, 4, 13, 29, 11, 22 \}, |S| = n$$
  
 $h(k) = k \% 7, |Array| = N$ 

| [0] |  |
|-----|--|
| [1] |  |
| [2] |  |
| [3] |  |
| [4] |  |
| [5] |  |
| [6] |  |
| [7] |  |

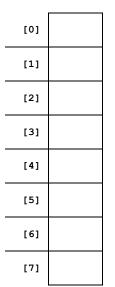
#### **Load Factor:**

**Running time of Separate Chaining:** 

|             | Worst Case | SUHA |
|-------------|------------|------|
| Insert      |            |      |
| Remove/Find |            |      |

# Collision Handling Strategy #2: Probe-based Hashing

Example: 
$$S = \{ 16, 8, 4, 13, 29, 11, 22 \}, |S| = n$$
  
 $h(k) = k \% 7, |Array| = N$ 



#### **Linear Probing:**

Try h(k) = (k + 0) % 7, if full... Try h(k) = (k + 1) % 7, if full... Try h(k) = (k + 2) % 7, if full...

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What problem occurs?

#### **Double Hashing:**

Example:  $S = \{ 16, 8, 4, 13, 29, 11, 22 \}, |S| = n$  $h_1(k) = k \% 7, h_2(k) = 5 - (k \% 5), |Array| = N$ 

| [0] |  |
|-----|--|
| [1] |  |
| [2] |  |
| [3] |  |
| [4] |  |
| [5] |  |
| [6] |  |
| [7] |  |

## **Double Hashing:**

$$\begin{split} & \text{Try } h(k) = (k + + \, o^* h_2(k)) \ \% \ 7, \text{ if full...} \\ & \text{Try } h(k) = (k + + \, 1^* h_2(k)) \ \% \ 7, \text{ if full...} \\ & \text{Try } h(k) = (k + + \, 2^* h_2(k)) \ \% \ 7, \text{ if full...} \end{split}$$

•••

$$h(k, i) = (h_1(k) + i*h_2(k)) \% 7$$

# **Running Time:**

#### **Linear Probing:**

• Successful:  $\frac{1}{2}(1 + \frac{1}{(1-\alpha)})$ 

• Unsuccessful:  $\frac{1}{2}(1 + \frac{1}{(1-\alpha)})^2$ 

## **Double Hashing:**

Successful:  $1/\alpha * \ln(1/(1-\alpha))$ 

• Unsuccessful:  $1/(1-\alpha)$ 

#### **Separate Chaining:**

• Successful:  $1 + \alpha/2$ 

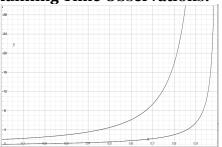
• Unsuccessful:  $1 + \alpha$ 

# **Running Time Observations:**

1. As  $\alpha$  increases:

2. If  $\alpha$  is held constant:

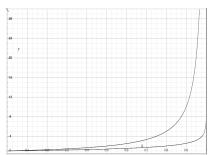
**Running Time Observations:** 



**Linear Probing:** 

Successful:  $\frac{1}{2}(1 + \frac{1}{1-\alpha})$ 

Unsuccessful:  $\frac{1}{2}(1 + \frac{1}{(1-\alpha)})^2$ 



**Double Hashing:** 

Successful:  $1/\alpha * \ln(1/(1-\alpha))$ 

Unsuccessful: 1/(1-α)

# **ReHashing:**

When do you resize?

Algorithm:

### Which collision resolution strategy is better?

- Big Records:
- Structure Speed:

#### What structure do hash tables replace?

# What constraint exists on hashing that doesn't exist with BSTs?

## Why talk about BSTs at all?

# **Analysis of Dictionary-based Data Structures**

|                  | Hash Table   |            | AVL | List |
|------------------|--------------|------------|-----|------|
|                  | Expectation* | Worst Case | AVL | List |
| Find             |              |            |     |      |
| Insert           |              |            |     |      |
| Storage<br>Space |              |            |     |      |

Why is the hash table analysis listed as 'expectation\*'? What is the assumption that the '\*' is referencing?