



CS 173: Discrete Structures

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Office Hour: Wed. 12-1, 2215 SC

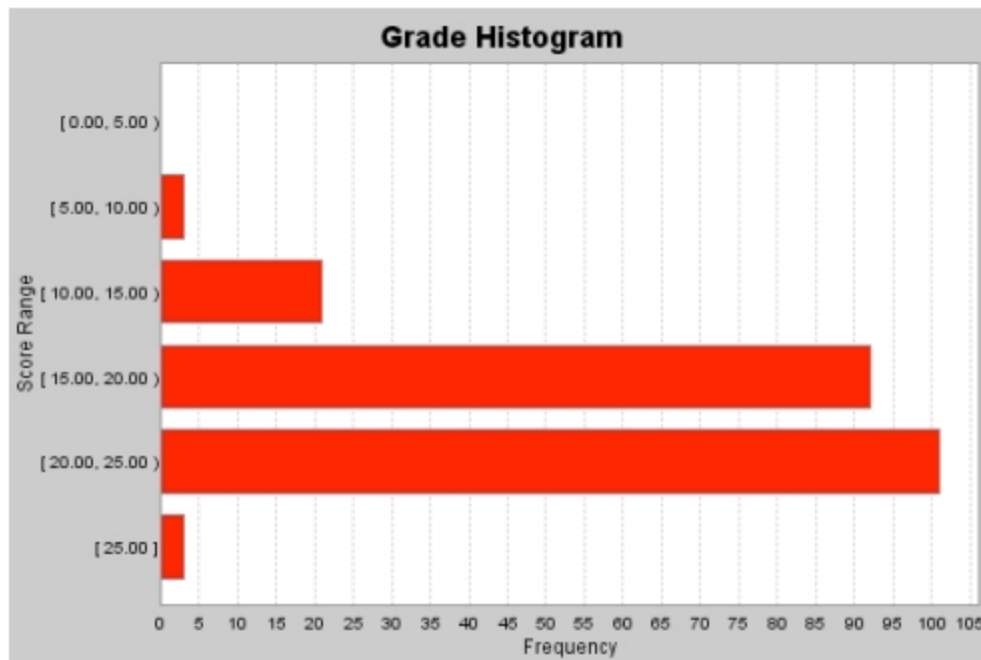
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Announcements

- Quiz 2 grading is done and in compass
 - Median of 19.5/25



- Mid-term 2 in class Wednesday April 8
 - Topic list will be up tonight
 - Discussion sections next week will be review sessions





Patches to HW 7

- Look on the HW webpage for patches and hints
- Changes to Question 2 and 3
- For Question 2:
Use a base case of $T(n) = \theta(1)$ for $n \leq 1$





Homework 7 clarifications Problem 3

- As written, the code doesn't do anything useful
- It can be fixed to be useful by moving swap()
- You can answer the question using either version
- **STATE WHICH VERSION YOU ARE ANALYZING**

Useless(?) version

```
procedure select( a1,..., an, k)
for i := 1 to k
begin
  min := i
  for j := i + 1 to n
    if aj < amin then
      begin
        min := j
        swap(ai, amin)
      end
  end
end
selected := ak
```

Useful version

```
procedure select( a1,..., an, k)
for i := 1 to k
begin
  min := i
  for j := i + 1 to n
    if aj < amin then
      begin
        min := j
      end
    swap(ai, amin)
  end
end
selected := ak
```

inner loop





Homework 7 clarifications

Problem 3

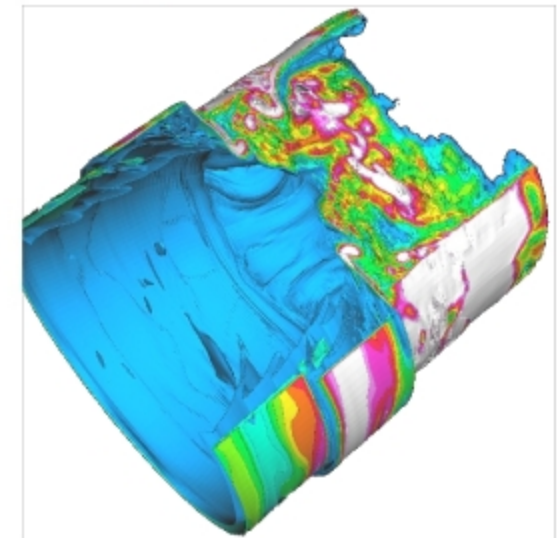
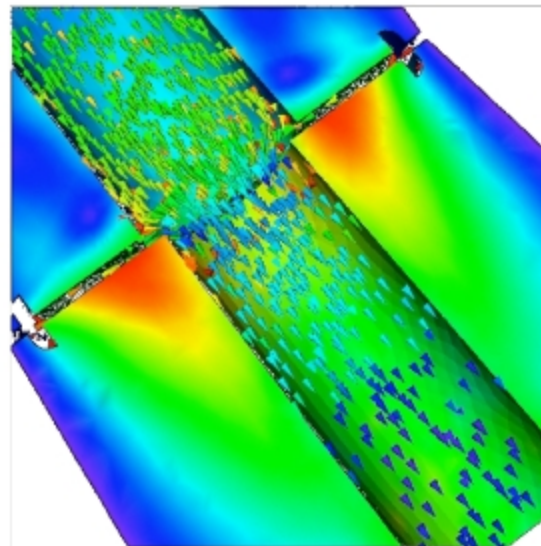
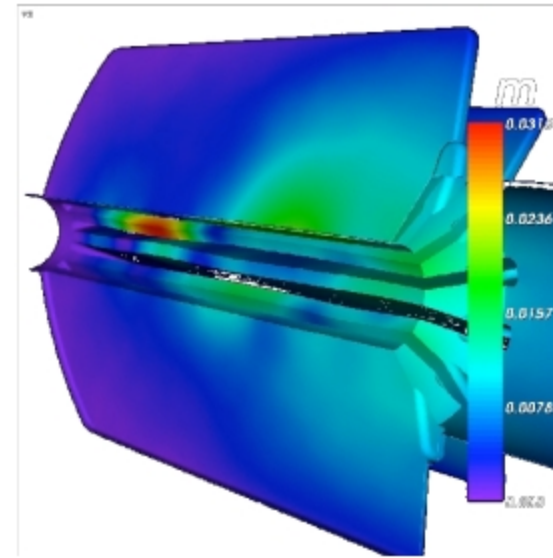
- This only affects the answer to part a
- **The answer to part b is the same for either version**





Why you should talk in class

- Class will get done sooner if we eliminate the long pauses in which no one answers my questions
- The Center for Simulation of Advanced Rockets hires undergrad hourly research assistants





When is recursion inefficient?

Recursive function for computing the nth Fibonacci number:

```

fib(positive integer N)
  if ((N = 1) or (N = 2))
    return 1
  else
    return (fib(N-1) + fib(N-2))

```

Iterative function for computing the nth Fibonacci number:

```

fib (positive integer N)
  x:=0
  y:=1
  for j: = 0 to n-1
    z := x + y
    x:=y
    y:=z
  return y

```

$\Theta(N)$ times through loop

$T(N) = \# \text{ ops to find } F_n$

$$T(1 \text{ or } 2) = \Theta(1)$$

$$T(N) = T(N-1) + T(N-2) + \Theta(1)$$

$$= \Theta(2^N)$$

$$\Theta(1) + \Theta(N)\Theta(1)$$

$$= \Theta(N)$$

Which of these is better?



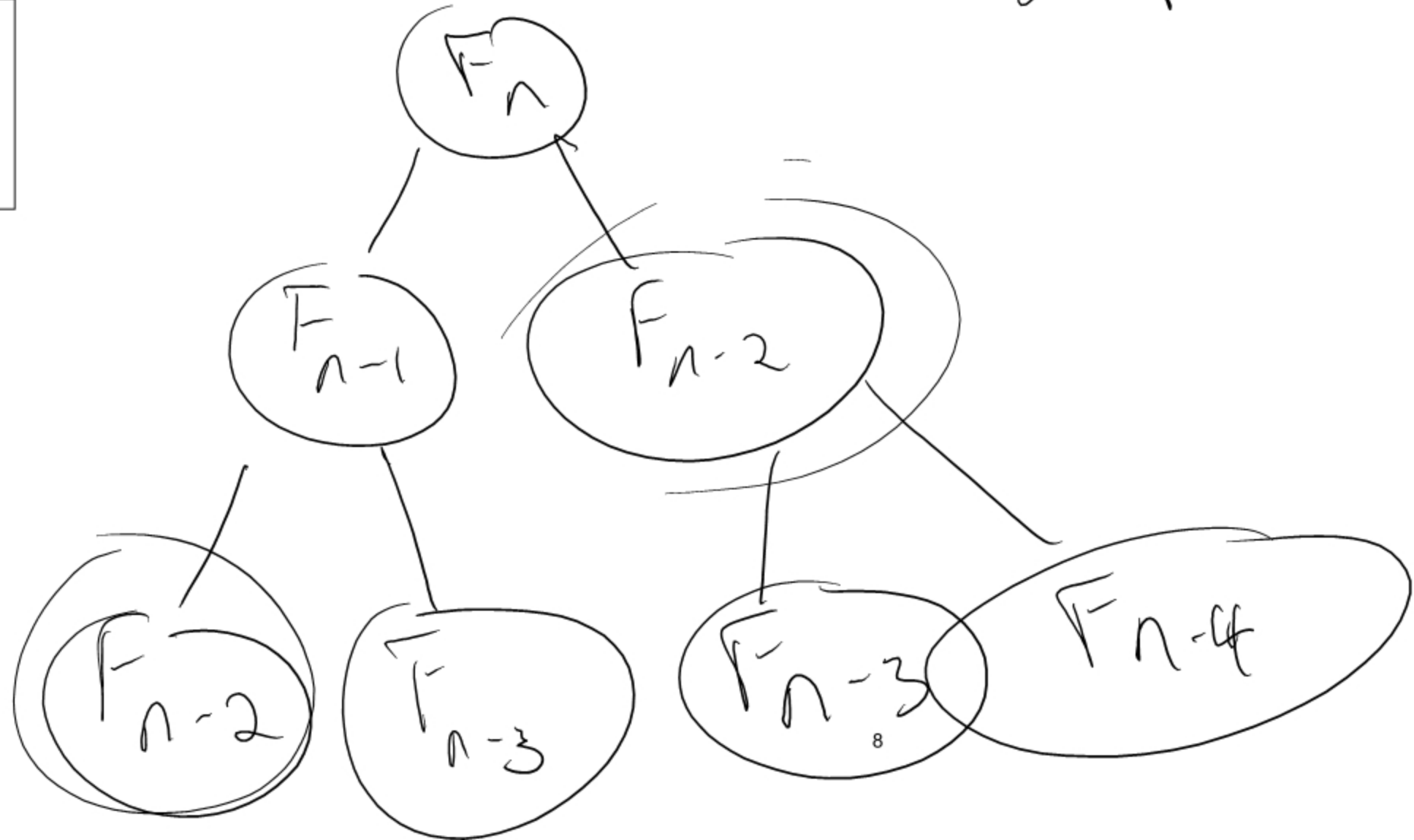


When is recursion inefficient?

when computation is duplicated

Recursive function for computing the n th Fibonacci number:

```
fib(positive integer N)
  if ((N = 1) or (N = 2))
    return 1
  else
    return (fib(N-1) + fib(N-2))
```





Recursion versus iteration

Iteration (loops) and recursion both perform an action repeatedly

Tail-recursive functions are directly equivalent to iteration

e.g. `return recursive_call();`

Most direct, linear recursive calls can be rewritten as tail recursion

e.g. `return n(fatorial(n-1))`

Any problem solved recursively can be solved iteratively*

(* = with appropriate data structures)





Recursion in programming practice

Advantages:

- Can allow simple solution for complex problems
- Results in fewer lines of code, fewer bored programmers

Disadvantages:

- Reputation as slow in practice (more function calls)
- Reputation as using more memory in practice
 - NOTE: NOT true for simple recursive functions
(compiler optimizes the code)





To sum things up...

- What you should know:
 - Sequential search
 - Binary search
 - Insertion sort
 - Bubble sort
 - Merge sort
- Be able to analyze algorithmic complexity
 - Worst case and average case
- Use a recurrence relation to describe algorithmic complexity
 - Solve simple recurrences via "unrolling"





Trees

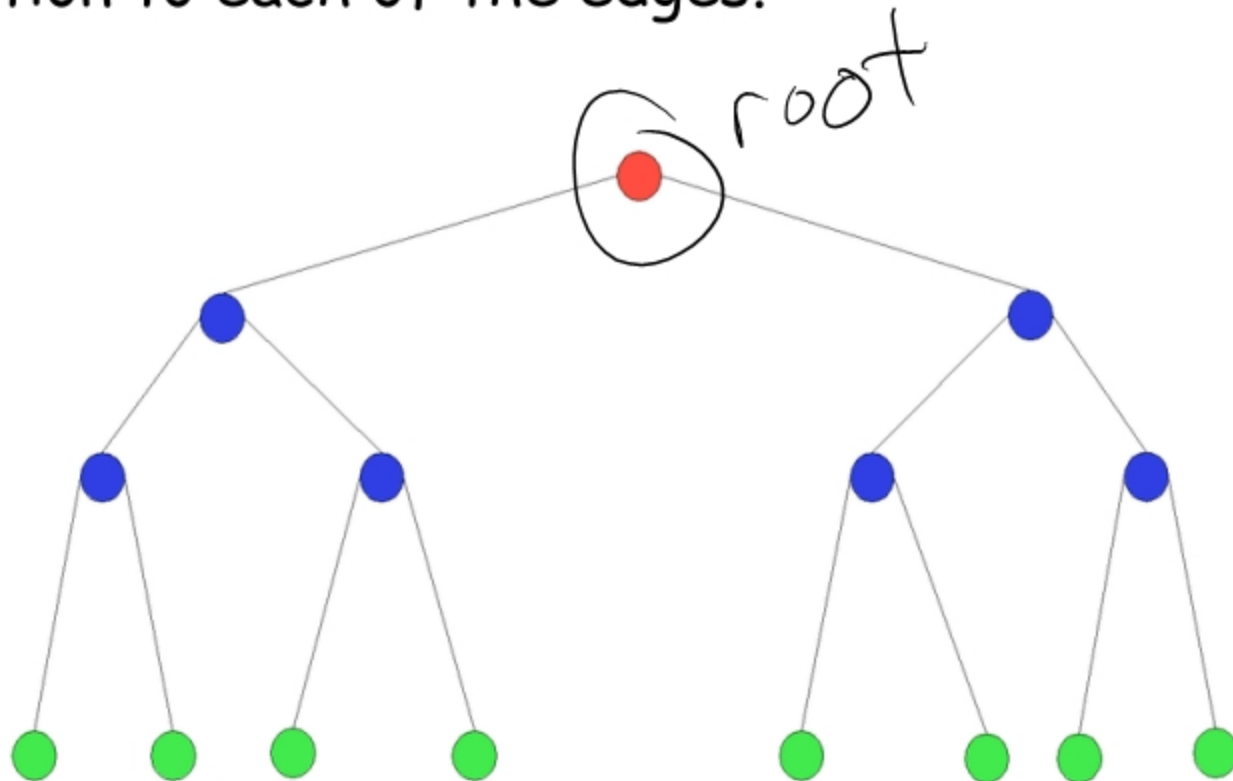
- **A Tree** is a mathematical object
(just like number or a set or...some other mathematical object)
- It has a set V of vertices $v_1, v_2, v_3, \dots, v_n$
- It has a set E of edges e_1, e_2, \dots, e_{n-1}
 - Each edge connects a pair of vertices for example: $e_k = (v_i, v_j)$
- It has 2 important properties:
 - It is **connected** (each vertex is reachable from any other)
 - It is **acyclic** (only one path between 2 vertices)
 - Equivalent condition: a tree with n vertices has $n-1$ edges





Rooted Trees

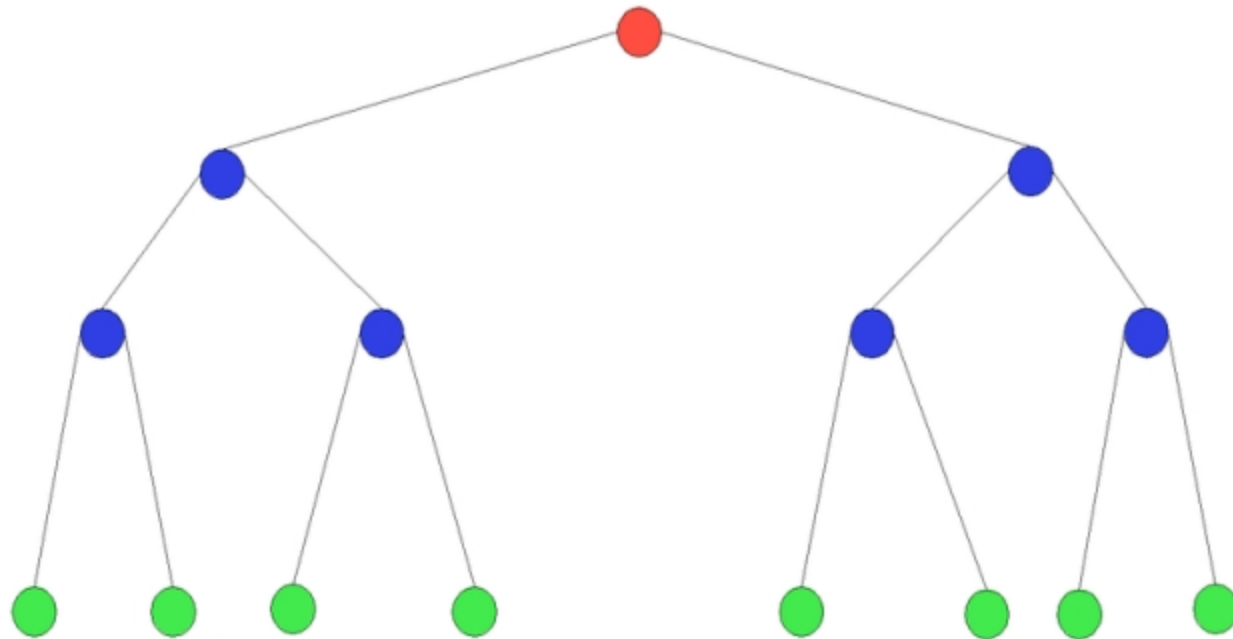
Once a vertex of a tree has been designated as the *root* of the tree, it is possible to assign direction to each of the edges.





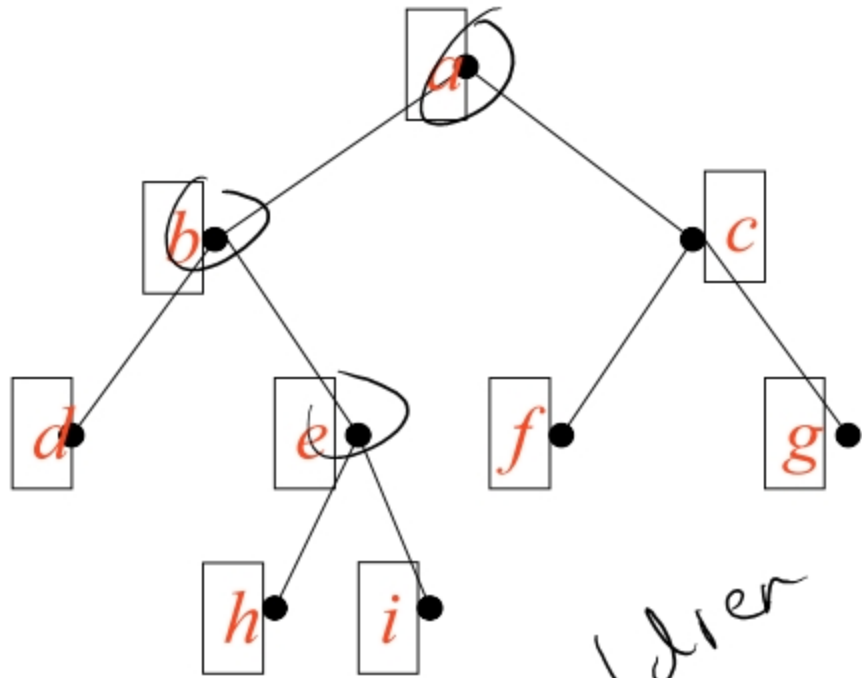
Subtrees

A subtree S is subset of the vertices and edges of a tree T with S also being a tree.





Rooted tree terminology



• Root: start of the tree, gives it a direction

• Child c is a child of a

• Parent a is the parent of c

• Sibling vertices are sibs if have same parent

• Ancestor
↳ e, b, a ancestors of h

has no children

• Leaf

has children

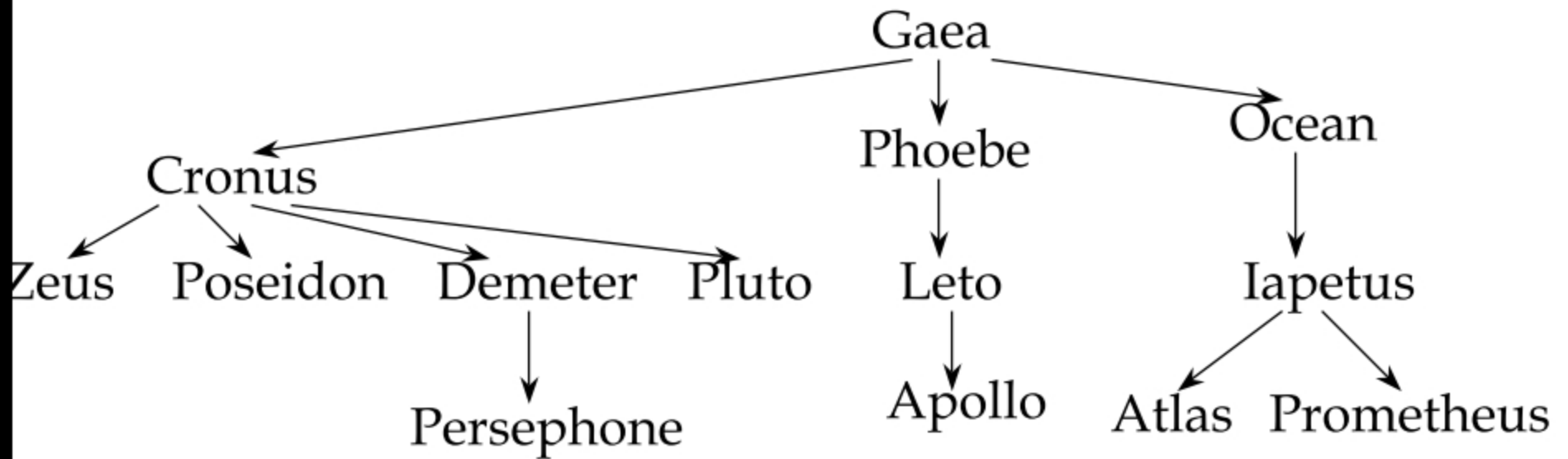
• Internal vertex





A Family Tree

Much of tree terminology derives from family trees.





m -ary trees

A rooted tree is called an *m -ary tree*

- if every internal vertex has no more than m children.

The tree is called a *full m -ary tree*

- if every internal vertex has exactly m children

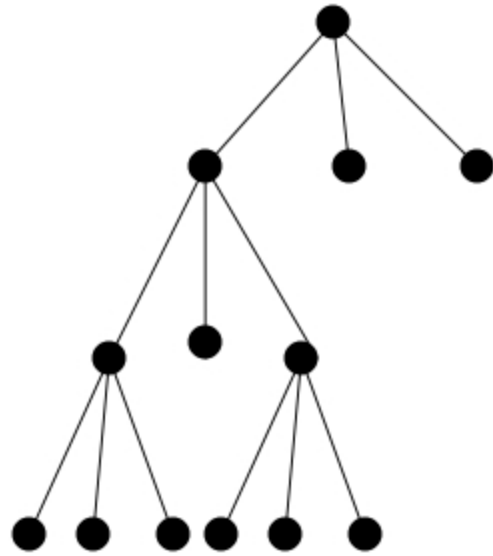
An m -ary tree with $m=2$ is called a *binary tree*.





Properties of Trees

A full m -ary tree with i internal vertices contains $n = \underline{mi+1}$ vertices.



$$V = V_c \cup V_R$$

$$V_R = \{ \text{vertices w/no parent} \}$$

$$V_c = \{ \text{vertices w/parent} \}$$

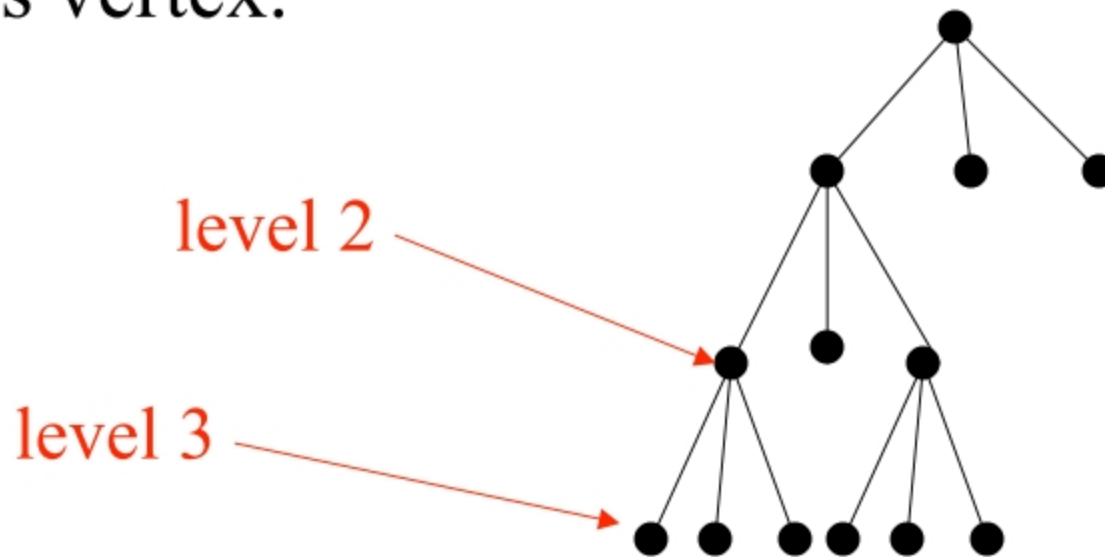
$$|V_R| = 1$$

$$|V_c| = mi$$



Properties of Trees

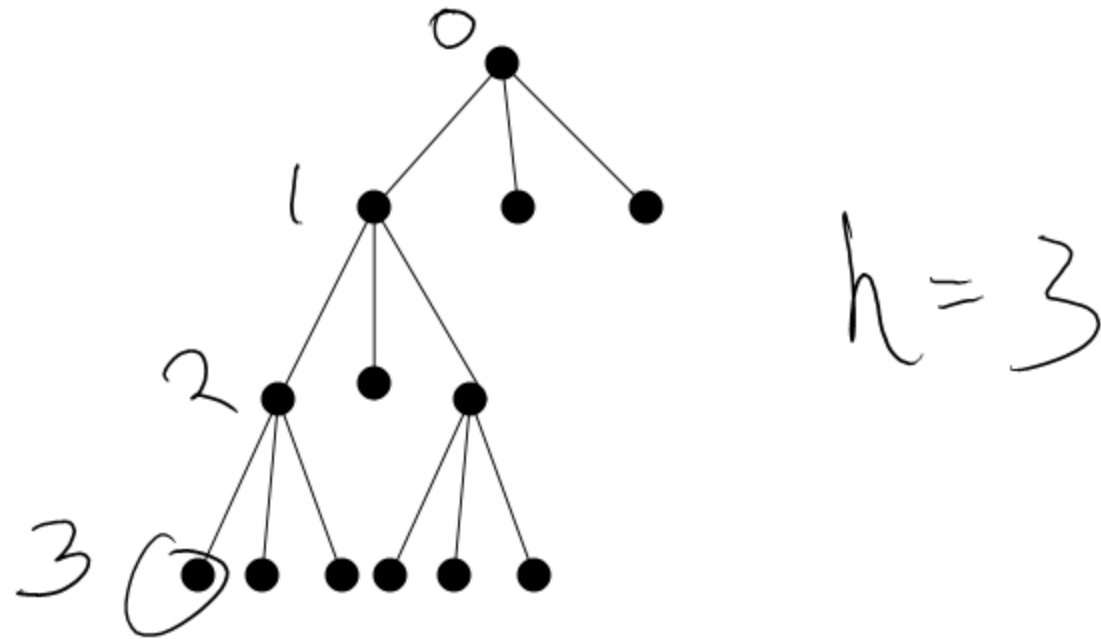
The *level of a vertex v* in a rooted tree is the length of the unique path from the root to this vertex.





Properties of Trees

The *height* of a rooted tree is the maximum of the levels of vertices.





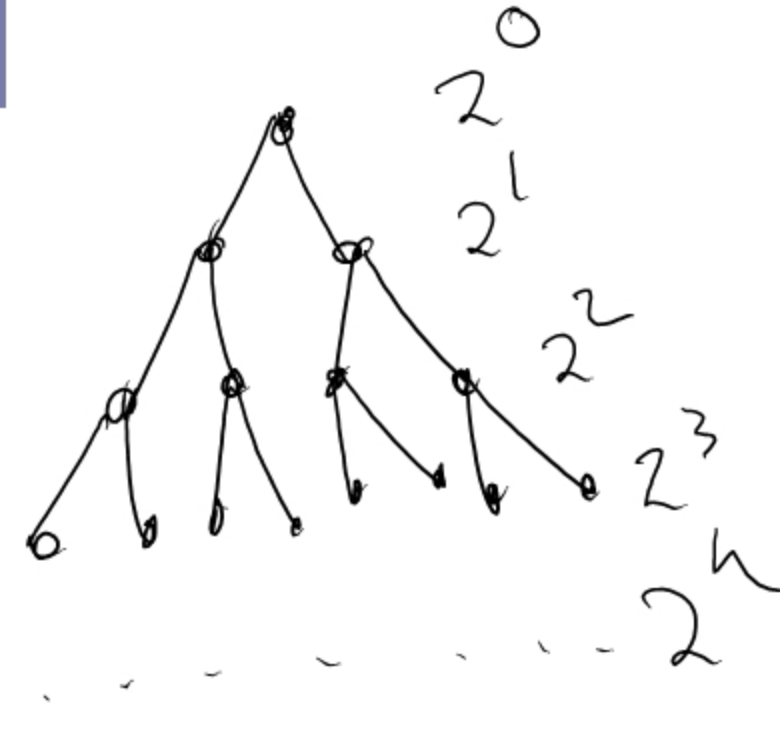
Binary Trees

- In a binary tree of height h
 - What is the maximum number of vertices?

$$\sum_{i=0}^h 2^i = 2^{h+1} - 1$$

- What is the minimum number of vertices?

$$h + 1$$





Binary Trees

A binary tree of height h is balanced iff all leaves are at height h or $h-1$.

Theorem: \exists at most 2^h leaves in binary tree of height h .

Prove using induction: Induction on h

Base case: $h=0$, 1 leaf (the root)
leaves = 2^0

Let $L = \#$ leaves in a tree of height h

Let T be a binary tree of height h



Binary Trees

A binary tree of height h is balanced iff all leaves are at height h or $h-1$.

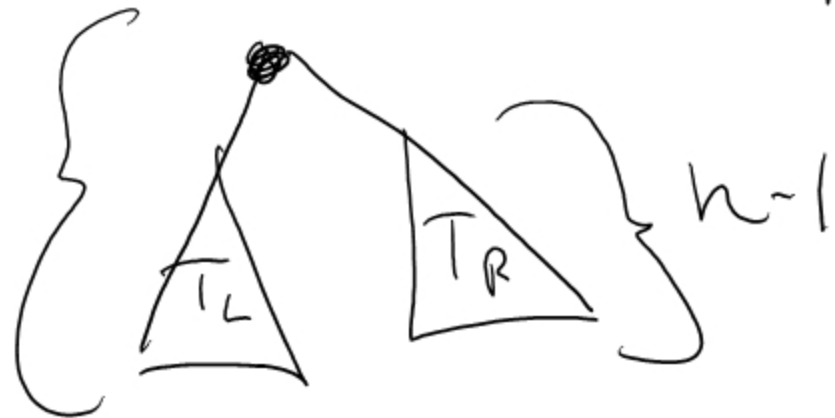
Inductive Step:

T has 2 subtrees $T_L \approx T_R$

Theorem: \exists at most 2^h leaves in binary tree of height h .

$$L = L_L + L_R \quad \text{with } L_L = \# \text{ leaves in } T_L$$

$$L_R = \# \text{ leaves in } T_R$$



Assume a tree of height $h-1$ has at most

$$L = L_L + L_R \leq 2^{h-1} + 2^{h-1} = 2 \cdot 2^{h-1} = 2^h \text{ leaves}$$

