



# CS 173: Discrete Structures

Eric Shaffer

Office Hour: Wed. 12-1, 2215 SC

[shaffer1@illinois.edu](mailto:shaffer1@illinois.edu)





# Announcements

- Quiz 2 will be returned on Wednesday April 1
- Mid-term 2 in class Wednesday April 8
  - More details later...





## Homework 7 clarifications

- Problem 3

- procedure  $\text{select}(a_1, a_2, \dots, a_n, k)$

*You can assume  $1 \leq k \leq n$*

- $\text{swap}(a_i, a_j)$

means the value at place  $i$  in the list is swapped with the value at place  $j$

$a_i, \dots, a_j$  are variables

1, 3, 5  
 $a_3 = 5$   
 $\text{swap}(1, 5)$   
 $a_3 = 1$



# Geometric Series

- We're interested in finite geometric series

$$S = a + ar + ar^2 + \dots + ar^{n-1} + ar^n$$

$n+1$  terms

$$\sum_{k=0}^n ar^k = \frac{a(r^{n+1} - 1)}{r - 1}$$

$$\sum_{k=m}^n ar^k = \sum_{i=0}^n ar^i - \sum_{i=0}^{m-1} ar^i$$

What happens if we start the sum from a higher term?

$$= \frac{a(r^{n+1} - 1)}{r - 1} - \frac{a(r^m - 1)}{r - 1} = \frac{a(r^{n+1} - r^m)}{r - 1}$$



# Insertion Sort

## Insertion Sort

Input: a unsorted array of real numbers  $a_1, a_2, \dots, a_n, n > 1$

Output: a sorted array of real numbers  $a_1 \leq a_2 \leq \dots \leq a_n$

```

1. for j:=2 to n
2. begin
3.   i:=1
4.   while a_j > a_i
5.     i:=i+1
6.   m := a_j
7.   for k := 0 to j-i-1
8.     a_{j-k} := a_{j-k-1}
9.   a_i := m
10. end

```

assignments  
 2  
 one comparison each iteration  
 (j=2)

4, 3, 2, 1

3, 4, 2, 1

2, 3, 4, 1

1, 2, 3, 4

$O(n^2)$

$$\sum_{i=2}^n i = O(n^2)$$



# Recursive Binary Search

BinarySearch( $x, i, j, a_1, a_2, \dots, a_n$ )

Input: a sorted array  $A$  of  $n$  numbers and a number  $x$

Output: location of  $x$  in  $A$

1. if ( $n > 1$ )

2.  $m := \lfloor (i + j) / 2 \rfloor$

3. if  $x > a_m$  then

BinarySearch( $x, m+1, j, a_1, a_2, \dots, a_n$ )

4. else

BinarySearch( $x, i, m, a_1, \dots, a_n$ )

5. else

6. if  $x = a_i$  then output :=  $i$  { $x$  is at position  $i$ }

7. else output := 0 { $x$  is not in list}

$x$  value  
searching  
for

$a_1, \dots, a_n$

$i, j$  current  
search  
range

IC work

Base





# Recursive Binary Search

An appropriate recurrence relation for binary search is:

- A.  $T(n) = C + T(n-1)$
- B.  $T(n) = C + T(n/2)$
- C.  $T(n) = n + T(n/2)$
- D. Depends on the data.

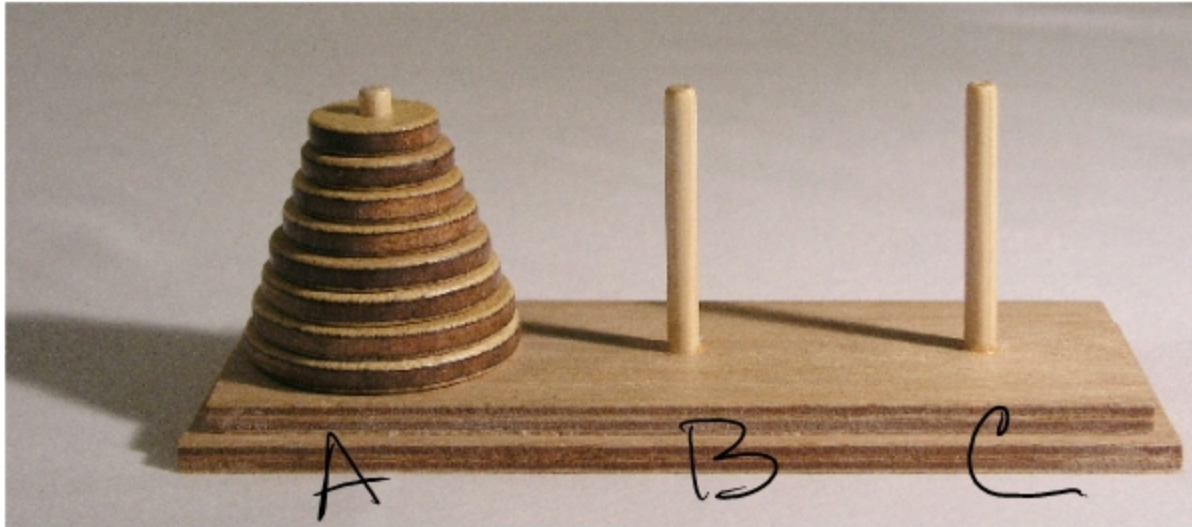
Base case:  $T(1) = O(1)$





# Tower of Hanoi...

The Tower of Hanoi invented by French mathematician, Edouard Lucas, in 1883.



Move disks from post A to post B without putting larger over smaller.

Animation:

<http://www.mazeworks.com/hanoi/>

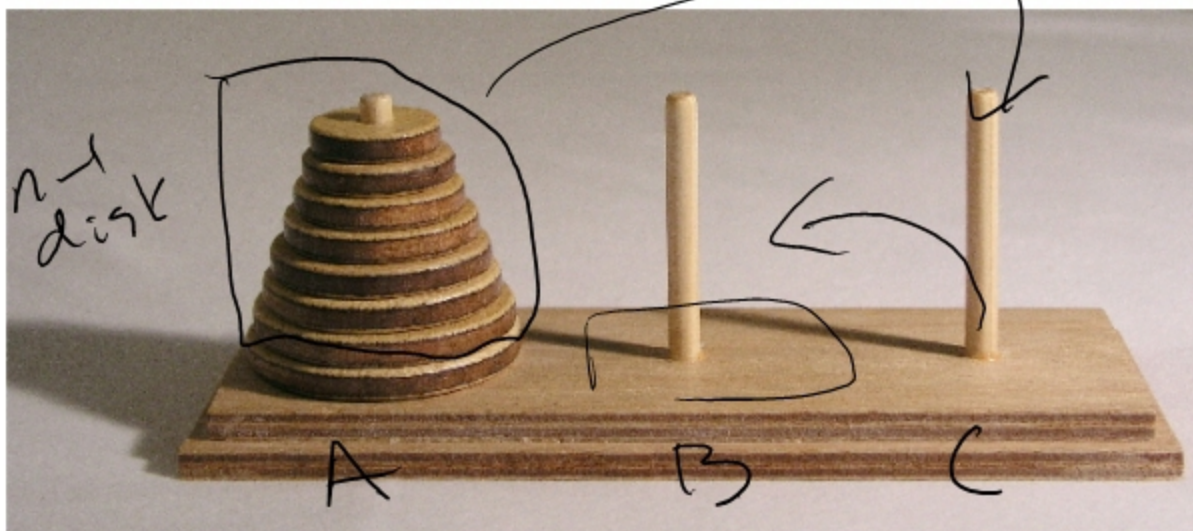






# Tower of Hanoi...

The Tower of Hanoi invented by French mathematician, Edouard Lucas, in 1883.



TH ( A , B , C , n )  
         ↓                ↓                ↓  
 start post      end post      #  
   disks

TH (A, B, C, n)

1. If n = 1 then Move (A, B)
2. else
3. begin
4.     TH (A, C, B, n-1)
5.     Move (A, B)
6.     TH (C, B, A, n-1)
7. end

Base





# Towers of Hanoi efficiency (or lack thereof)

TH(A, B, C, n)

1. **if** n = 1 **then** Move(A, B)
2. **else**
3. **begin**
4.     TH(A, C, B, n-1)
5.     Move(A, B)
6.     TH(C, B, A, n-1)
7. **end**

$$T(1) = O(1)$$

$$T(n) = 2T(n-1) + C$$

Now let's analyze the running time.  $T(1) = C$

$$T(n) = 2T(n-1) + C$$

$$= 2(2T(n-2) + C) + C = 4T(n-2) + 3C$$

$$= 4(2T(n-3) + C) + 3C = 8T(n-3) + 7C$$

$$\dots = 2^k T(n-k) + (2^k - 1)C$$

What is k when this bottoms out at 1?

$$= 2^{n-1} T(1) + (2^{n-1} - 1)C = (2^{n-1})C$$

$$= O(2^n)$$

$$k = n - 1$$

$$\begin{aligned}
 & (2^{n-1})C + (2^{n-1} - 1)C \\
 &= C(2 \cdot 2^{n-1} - 1) = C(2^n - 1)
 \end{aligned}$$





# Does it work...?

Is the algorithm correct?

Does it do the right thing for 1 disk?

Assume it does the right thing for  $n-1$  disks. (IH)

And finally, it **DOES** do the right thing for  $n$  disks:  
move  $n-1$  out of the way, move the biggest disk, move  $n-1$  back.





# Recursive sorting....

MergeSort ( $a_1, a_2, \dots, a_n$ )

1. If  $n=1$  then
2. {return the list of size 1, it's sorted}
3. Else
4.  $m := \lfloor n/2 \rfloor$
5. Merge (MergeSort ( $a_1, \dots, a_m$ ), MergeSort ( $a_{m+1}, a_n$ ))

Base case

sort  
 $n/2$  items

sort  
 $n/2$  items

merge 2  
into

sorted lists  
a single sorted list



# Recursive sorting....

**MergeSort** ( $L = a_1, a_2, \dots, a_n$ ) { $L$  is a list}

1. If  $n=1$  then return  $L$
2. {return the list of size 1, it's sorted}
3. Else
4.      $m := \lfloor n/2 \rfloor$
5.     Merge (MergeSort ( $a_1, \dots, a_m$ ), MergeSort ( $a_{m+1}, a_n$ ))

**Merge**( $L1, L2$ ) {two sorted lists  $L1 = a_1, a_2, \dots, a_u$   $L2 = b_1, b_2, \dots, b_v$ }

1.  $L =$  empty list
2. While ( $L1$  and  $L2$  are non-empty)
  1. Remove smaller of  $a_1$  and  $b_1$  and append it to  $L$
3. If  $L1$  or  $L2$  is non-empty, append it to  $L$





# Merging takes $O(n)$ time...

Total work  
 $O(n)$

size of  $L = |L| = n$

$O(n)$  assignments

L:



$k=1$

$$|L| = |L1| + |L2|$$

So  $|L1| = O(n)$   
 $|L2| = O(n)$

L1:



$i=1$

L2:



$j=1$

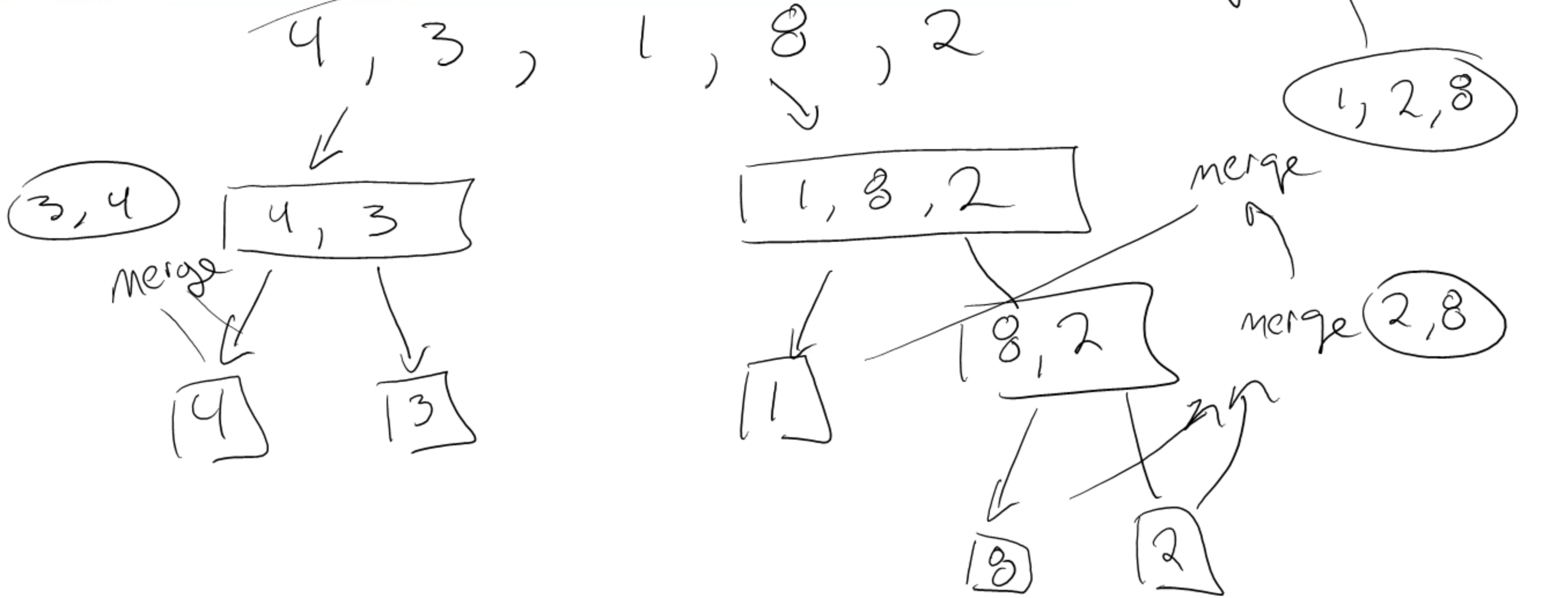
Max # compares  
 $= |L1| + |L2| - 1$   
 $= O(n)$







# Merge Sort example





# Recursive sorting....

Animations:

<http://www.cse.iitk.ac.in/users/dsrkg/cs210/applets/sortingII/mergeSort/mergeSort.html>

<http://www.sorting-algorithms.com/>







# Merge sort efficiency

Write down the recurrence relation for  $T(n)$

- number of operation to merge sort  $n$  items
- worst-case analysis

What's the base case?

$$T(1) = c$$

$$T(n) = 2(T(n/2)) + cn$$

$$T(n) = (\lg n + 1)cn$$

$$= cn \lg n + cn$$

$$= O(n \lg n)$$

recursion tree

