



CS 173: Discrete Structures

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Agenda

- What you should know about Number Theory
- Review pseudo-code conventions (Appendix 3)
- Introduction to Set Theory (Section 2.1)
- Quiz

But first...a word about number representations and bugs



Great Moments in Software Engineering

- Ariane 5 is a European launch system designed to deliver payloads into low Earth orbit.
- Ariane 5's first test flight on 4 June 1996 failed, with the rocket self-destructing 37 seconds after launch because of a malfunction in the control software. A data conversion from 64-bit floating point to 16-bit signed integer value caused a processor trap. The floating point number had a value too large to be represented by a 16-bit signed integer. Efficiency considerations had led to the disabling of the software handler (in Ada code) for this trap.
- The loss of more than US\$370 million makes this one of the most expensive computer bugs in history.





Number Systems

Reverse Conversion

- Conversion of integer n to base b
- Let a_k, a_{k-1}, \dots, a_0 be the “digits” of the base b number

Procedure `convert(n, b :integers)`

$i := 0$

while ($n > 0$)

begin

$a_i := n \bmod b$

$n := n \div b$

$i := i + 1$

end





Number Theory things you should know

- $a|b$
- division algorithm
- mod function
- congruence mod m
 - definition
 - Thm: $a \equiv b \pmod{m}$ iff $a = b + km$
- GCD and LCM
- Fundamental Theorem of Arithmetic
- Euclidean Algorithm
- number representations and conversions





Pseudo-code

- You should understand the pseudo-code used in the book
- Read Appendix 3 in the textbook
- It's a very, very simple imperative language
- “Procedure” is like a function or method
 - Includes a list of input variables and their types
- Conditionals: “if...then...else”
- Assignment is “:=”
- Testing equality “=”
- Blocks of code “begin ... end”
- Loops
 - “for <variable> := <initial value> to <final value>”
 - In final iteration, variable will be assigned final value
 - E.g. “for i:=0 to 100” will iterate 101 times

$a := 5$
if (a = 3) then



Pseudo-code

- while loops

```
while <condition>  
  <statement>
```


-- or --

```
while <condition>  
begin  
  <statementS>  
end
```





Pseudo-code

- Some procedures operate on “Lists”
 - You saw an example in HW 0
- For this class, a list is
 - An **ordered** set of values or variables
 - procedure *some_sort* (l_1, \dots, l_n : integers)
 - “interchange l_1 and l_2 ” is used to reorder list elements
 - the text treats them like arrays
- Comments are in braces: “{this is a comment}”


2, 3, 5

3, 2, 5





Set Theory - Definitions and notation

A set is an unordered collection of elements.

Some examples:

$\{1, 2, 3\}$ is the set containing “1” and “2” and “3.”

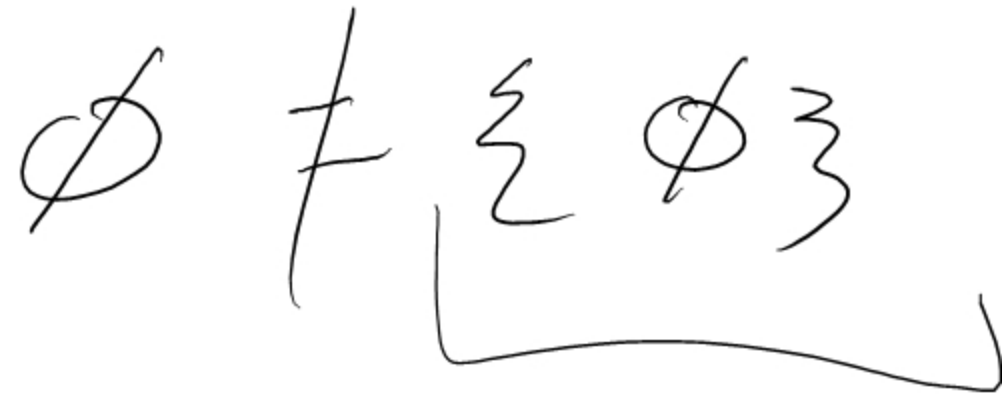
$\{1, 1, 2, 3, 3\} = \{1, 2, 3\}$ since repetition is irrelevant.

$\{1, 2, 3\} = \{3, 2, 1\}$ since sets are unordered.

$\{1, 2, 3, \dots\}$ is a way we denote an infinite set (in this case, the natural numbers).

$\emptyset = \{\}$ is the empty set, or the set containing no elements.

Note: $\emptyset \neq \{\emptyset\}$





Set Theory - Definitions and notation

$x \in S$ means "x is an element of set S."

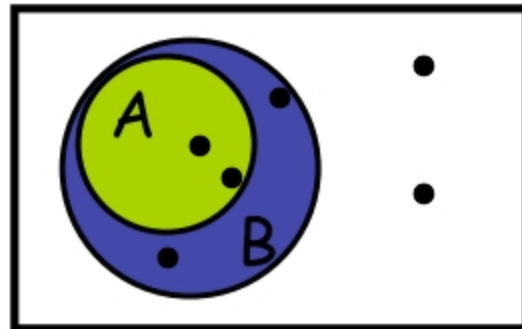
$x \notin S$ means "x is not an element of set S."

$A \subseteq B$ means "A is a subset of B."

or, "B contains A."

or, "every element of A is also in B."

or, $\forall x ((x \in A) \rightarrow (x \in B))$.



Venn Diagram





Set Theory - Definitions and notation

$A \subseteq B$ means "A is a subset of B."

$A \supseteq B$ means "A is a superset of B."

$A = B$ if and only if A and B have exactly the same elements.

iff, $A \subseteq B$ and $B \subseteq A$

iff, $A \subseteq B$ and $A \supseteq B$

iff, $\forall x ((x \in A) \leftrightarrow (x \in B))$.

So to show equality of sets A and B, show:

- $A \subseteq B$
- $B \subseteq A$

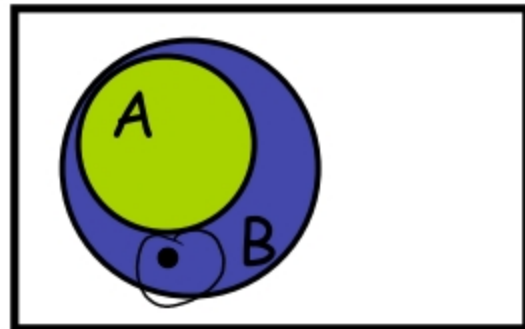




Set Theory - Definitions and notation

$A \subset B$ means "A is a proper subset of B."

- $A \subseteq B$, and $A \neq B$.
- $\forall x ((x \in A) \rightarrow (x \in B)) \wedge \neg \forall x ((x \in B) \rightarrow (x \in A))$
- $\forall x ((x \in A) \rightarrow (x \in B)) \wedge \exists x \neg (\neg(x \in B) \vee (x \in A))$
- $\forall x ((x \in A) \rightarrow (x \in B)) \wedge \exists x ((x \in B) \wedge \neg(x \in A))$
- $\forall x ((x \in A) \rightarrow (x \in B)) \wedge \exists x ((x \in B) \wedge (x \notin A))$





Set Theory - Definitions and notation

Quick examples:

- $\{1,2,3\} \subseteq \{1,2,3,4,5\}$
- $\{1,2,3\} \subset \{1,2,3,4,5\}$

Is $\emptyset \subseteq \{1,2,3\}$?

Yes! $\forall x (x \in \emptyset) \rightarrow (x \in \{1,2,3\})$
holds, because $(x \in \emptyset)$ is false.

Vacuously

Is $\emptyset \in \{1,2,3\}$? No

Is $\emptyset \subseteq \{\emptyset, 1, 2, 3\}$? Yes!

Is $\emptyset \in \{\emptyset, 1, 2, 3\}$? Yes!





Set Theory - Definitions and notation

Quiz time:

Is $\{x\} \subseteq \{x\}$? **Yes**

Is $\{x\} \in \{x, \{x\}\}$? **Yes**

Is $\{x\} \subseteq \{x, \{x\}\}$? **Yes**

Is $\{x\} \in \{x\}$? **No**

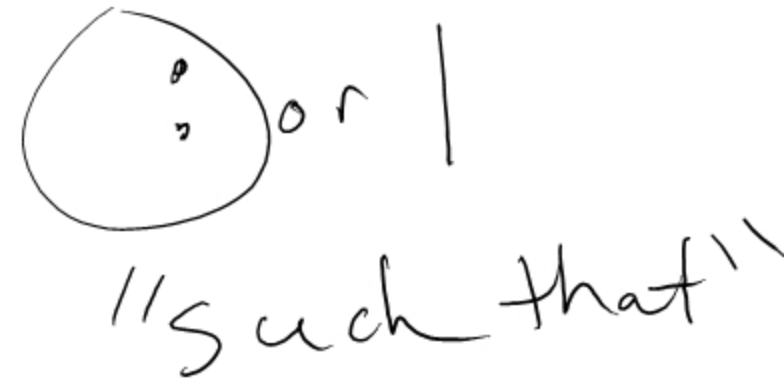




Set Theory - Ways to define sets

- Explicitly: {John, Paul, George, Ringo}
- Implicitly: {1,2,3,...}, or {2,3,5,7,11,13,17,...}
- Set builder: $\{x : x \text{ is prime}\}$, $\{x \mid x \text{ is odd}\}$. In general $\{x : P(x) \text{ is true}\}$, where $P(x)$ is some description of the set.

: and | are read "such that" or "where"



Ex. Let $D(x,y)$ denote "x is divisible by y."

Give another name for

$$\{x : \forall y ((y > 1) \wedge (y < x)) \rightarrow \neg D(x,y)\}.$$

Primes

Can we use **any** predicate P to define a set

$$S = \{x : P(x)\}?$$





Set Theory - Russell's Paradox

Can we use **any** predicate P to define a set
 $S = \{ x : P(x) \}$?

Define $S = \{ x : x \text{ is a set where } x \notin x \}$ **No!**

Then, if $S \in S$, then by defn of S , $S \notin S$.

But, if $S \notin S$, then by defn of S , $S \in S$.

There is a town with a barber who shaves all the people (and only the people) who don't shave themselves.

Who shaves the barber?





Set Theory - Cardinality

If S is finite, then the *cardinality* of S , $|S|$, is the number of distinct elements in S .

If $S = \{1, 2, 3\}$, $|S| = 3$.

If $S = \{3, 3, 3, 3, 3\}$, $|S| = 1$.

If $S = \emptyset$, $|S| = 0$.

If $S = \{ \emptyset, \{ \emptyset \}, \{ \emptyset, \{ \emptyset \} \} \}$, $|S| = 3$.

If $S = \{0, 1, 2, 3, \dots\}$, $|S|$ is infinite. (more on this later)





Set Theory - Power sets

If S is a set, then the *power set* of S is
 $2^S = \{ x : x \subseteq S \}.$

aka $P(S)$

If $S = \{a\}$, $2^S = \{\emptyset, \{a\}\}.$

If $S = \{a,b\}$, $2^S = \{\emptyset, \{a\}, \{b\}, \{a,b\}\}.$

If $S = \emptyset$, $2^S = \{\emptyset\}.$

If $S = \{\emptyset, \{\emptyset\}\}$, $2^S = \{\emptyset, \{\emptyset\}, \{\{\emptyset\}\}, \{\emptyset, \{\emptyset\}\}\}.$

We say, "P(S) is the set of all subsets of S."

Fact: if S is finite, $|2^S| = 2^{|S|}$. (if $|S| = n$, $|2^S| = 2^n$)





Set Theory - Cartesian Product

The *Cartesian Product* of two sets A and B is:

$$A \times B = \{ \langle a, b \rangle : a \in A \wedge b \in B \}$$

If $A = \{ \text{Charlie, Lucy, Linus} \}$, and
 $B = \{ \text{Brown, VanPelt} \}$, then

$A \times B = \{ \langle \text{Charlie, Brown} \rangle, \langle \text{Lucy, Brown} \rangle,$
 $\langle \text{Linus, Brown} \rangle, \langle \text{Charlie, VanPelt} \rangle,$
 $\langle \text{Lucy, VanPelt} \rangle, \langle \text{Linus, VanPelt} \rangle \}$

$$A_1 \times A_2 \times \dots \times A_n = \{ \langle a_1, a_2, \dots, a_n \rangle : a_1 \in A_1, a_2 \in A_2, \dots, a_n \in A_n \}$$

$$A, B \text{ finite} \rightarrow |A \times B| = ?$$

- a) $A \times B$
- b) $|A| + |B|$
- c) $|A + B|$
- d) $|A| |B|$

