



# CS 173: Discrete Structures

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# Announcements

Quiz Wed. Feb. 11th, end of class

- Questions?





# Agenda

- Section 3.5
  - prime numbers
  - gcd, lcm
- Section 3.6
  - Euclidean algorithm
  - Number representations





## Stepping into the way-back machine

- The mod function

- $13 \bmod 3 = 1$

- $-97 \bmod 11 = 2$

- $-12 \bmod 5 = 3$

- What is the fundamental theorem of arithmetic

$\forall n \in \mathbb{Z}$  with  $n \geq 2$ ,  $n$  can be expressed as a unique product of primes.



# Stepping into the way-back machine

- What does  $a \equiv b \pmod{m}$  mean?





# Stepping into the way-back machine

$$a \equiv b \pmod{m}$$

$a, b$  are integers

$m$  is a positive integer

- Definition:  $a \equiv b \pmod{m}$  iff  $m \mid (a-b)$
- Theorem:  $a \equiv b \pmod{m}$  iff  $a = b+km$





## (mod) congruence identities

Suppose  $a \equiv b \pmod{m}$  and  $c \equiv d \pmod{m}$

Then:

$$a = b + km \quad \text{and} \quad c = d + jm \quad \text{for some } j, k \in \mathbb{Z}$$

$b \sim_{\mathbb{Z}} \text{Th } m$  on prev. page

$$a + c = b + d + km + jm$$

$$(a + c) = (b + d) + m(k + j)$$

So

$$a + c \equiv b + d \pmod{m}$$

$\hookrightarrow$   
 $b \sim_{\mathbb{Z}} \text{Th } m$  on prev page



# Greatest Common Divisor

- Definition: Let  $a$  and  $b$  be integers (not both 0)
  - Let  $d$  be the largest integer with  $d|a$  and  $d|b$
  - $d$  is called the **greatest common divisor** of  $a$  and  $b$
  - written as  **$\gcd(a,b)$**
- Integers  $a$  and  $b$  are **relatively prime** if  $\gcd(a,b)=1$







# Greatest Common Divisor

- Define gcd in terms of the prime factorizations of  $a, b$
- Let  $p_n$  be the largest prime such that  $p_n \mid a$  <sup>or</sup> ~~and~~  $p_n \mid b$

$$a = p_0^{a_0} p_1^{a_1} \dots p_n^{a_n}$$

$$b = p_0^{b_0} p_1^{b_1} \dots p_n^{b_n}$$

$$\gcd(a, b) = p_0^{\min(a_0, b_0)} \dots p_n^{\min(a_n, b_n)}$$



# Least Common Multiple

- Definition: Let  $a$  and  $b$  be positive integers
  - Let  $m$  be the smallest integer with  $a|m$  and  $b|m$
  - $m$  is called the **least common multiple** of  $a$  and  $b$
  - written as  $\text{lcm}(a,b)$





# Least Common Multiple

- Define lcm in terms of the prime factorizations of  $a, b$

$$\text{lcm}(a, b) = p_0^{\max(a_0, b_0)} \dots p_n^{\max(a_n, b_n)}$$

- What is  $\text{lcm}(a, b)\text{gcd}(a, b)$ ?  $= ab$



# Euclidean Algorithm

- Oldest(?) known algorithm, known to Euclid ~300 BC
- Procedure for computing the gcd of two positive integers

Procedure: gcd(positive integer  $a$ , positive integer  $b$ )

```
 $x := a, y := b$   
while ( $y > 0$ )  
begin  
     $r := x \bmod y$   
     $x := y$   
     $y := r$   
end
```



gcd ( $a, b$ ) is  $x$



# Euclidean Algorithm

Procedure: gcd(positive integer  $a$ , positive integer  $b$ )

$x := a, y := b$

while ( $y > 0$ )

begin

$r := x \bmod y$

$x := y$

$y := r$

end





# Euclidean Algorithm. Example

$\text{gcd}(33,77)$ :

Step	$r = x \bmod y$	$x$	$y$
0	-	33	77
1	$33 \bmod 77 = 33$	77	33
2	$77 \bmod 33 = 11$	33	11
3	$33 \bmod 11 = 0$	11	0

Diagrammatic arrows: A large arrow points from the 'Step 0' row to the 'Step 1' row. A smaller arrow points from the 'y' column of 'Step 1' to the 'x' column of 'Step 1'. Another arrow points from the 'y' column of 'Step 2' to the 'x' column of 'Step 2'. A final arrow points from the 'y' column of 'Step 3' to the 'x' column of 'Step 3'. The 'x' value in the final row (11) is highlighted in light blue.





# Euclidean Algorithm

- Oldest(?) known algorithm, known to Euclid ~300 BC
- Based on the following observation:

**If  $a = bq + r$  then  $\gcd(a,b) = \gcd(b,r)$**   
with  $a, b, q, r$  all integers

## Proof

if  $d|a$  and  $d|b$  then  $d|(a-bq)$  because  $a=kd, b=md$   
so  $d|r$  since  $r=a-bq$

$$\begin{aligned}kd &= mdq + r \\ r &= d(k - mq) \\ \text{so } d|r\end{aligned}$$

*Any divisor  $d$  of  $a$  and  $b$  also is a divisor of  $b$  and  $r$   
Similarly any divisor of  $b$  and  $r$  also divides  $a$  and  $b$   
So the  $\gcd(a,b) = \gcd(b,r)$*





# Euclidean Algorithm

- Let  $a, b$  be positive integers with  $a \geq b$
- Let  $r_0 = a$  and  $r_1 = b$  and successively apply the division alg.

$$r_0 = r_1 q_1 + r_2 \quad \text{with} \quad 0 \leq r_2 < r_1$$

$$r_1 = r_2 q_2 + r_3 \quad \text{with} \quad 0 \leq r_3 < r_2$$

...

$$r_{n-3} = r_{n-2} q_{n-2} + r_{n-1} \quad \text{with} \quad 0 \leq r_{n-1} < r_{n-2}$$

$$r_{n-2} = r_{n-1} q_{n-1} + r_n \quad \text{with} \quad 0 \leq r_n < r_{n-1}$$

$$r_{n-1} = r_n q_n + 0$$

We know  $r_n = \gcd(r_{n-1}, r_n) = \dots = \gcd(r_2, r_1) = \gcd(r_1, r_0)$







# Euclidean Algorithm. Example

gcd(244,117):

Step	$r = x \bmod y$	x	y
0	-	244	117
1	$244 \bmod 117 = 10$	117	10
2	$117 \bmod 10 = 7$	10	7
3	$10 \bmod 7 = 3$	7	3
4	$7 \bmod 3 = 1$	3	1
5	$3 \bmod 1 = 0$	1	0

By definition  $\rightarrow$  244 and 117 are rel. prime.





# Representations of Integers

- Let  $n$  be an integer greater than 1
  - $n$  can be uniquely represented in the form

$$n = a_k b^k + a_{k-1} b^{k-1} + \dots + a_1 b^1 + a_0$$

- This is the base  $b$  representation of  $n$
- Name some bases....





# Number Systems

EG: base-2 (*binary*) 101, 00010

base-8 (*octal*) 74, 0472

base-16 (*hexadecimal*) 12F, ABCD

Q: Compute the base 10 version of these.





# Number Systems

A: base-2 (*binary*) 101, 00010

$$(101)_2 = 1 \cdot 2^2 + 0 \cdot 2^1 + 1 \cdot 2^0 = 5$$

$$(00010)_2 = 0 \cdot (2^4 + 2^3 + 2^2 + 2^0) + 1 \cdot 2^1 = 2$$

base-8 (*octal*) 74, 0472

$$(74)_8 = 7 \cdot 8^1 + 4 \cdot 8^0 = 60$$

$$(0472)_8 = 4 \cdot 8^2 + 7 \cdot 8^1 + 2 \cdot 8^0 = 314$$

base-16 (*hexadecimal*) 12F, ABCD

$$(12F)_{16} = 1 \cdot 16^2 + 2 \cdot 16^1 + 15 \cdot 16^0 = 303$$

$$(ABCD)_{16} = 10 \cdot 16^3 + 11 \cdot 16^2 + 12 \cdot 16^1 + 13 \cdot 16^0 = 43981$$





# Number Systems

- Binary is the most natural system for bit-strings
  - hexadecimal compact way to express byte-strings
    - 1 byte = 2 hexadecimals
    - in HTML:  
`<font color="ff00ff"> Nice Color </font>`

Q: What color will this become?





# Number Systems

A: "**ff00ff**" represents the *rgb -value*:

The first byte is for redness, the second byte is for green-ness, and the last for blue-ness. The HTML above specifies that  $15 \cdot 16 + 15 = 255$  redness and blueness values, but  $0 \cdot 16 + 0 = 0$  green-ness. Red and blue give purple, and 255 is the top brightness so this is *bright purple*.





# Number Systems

## Reverse Conversion

- Conversion of integer  $n$  to base  $b$
- Let  $a_k, a_{k-1}, \dots, a_0$  be the “digits” of the base  $b$  number  $i=0$

Procedure  $\text{convert}(n, b: \text{integers})$

$i := 0$

while  $(n > 0)$

begin

$a_i := n \bmod b$

$n := n \div b$

end

- Convert 241 to binary

$$241 = 11110001_{(2)}$$

$n$	$b$	$a_i$
241	2	1
120		0
60		0
30		0
15		1
7		1
3		1
1		1
0		





## An infinite number of primes...

- Consider the formula from the proof:  $k = (p_1 p_2 \dots p_m + 1)$
- Note that  $k$  is prime ONLY IF  $p_m$  is the largest prime
  - Have we proved  $k$  will be a prime in the “real world”?
  
- How can we prove whether or not  $k$  will be prime?
  - Disprove using a counter-example
  - Consider  $(2 \cdot 3 \cdot 7 \cdot 11) + 1 = 30031$







# An infinite number of primes...

Some interesting facts....

- No known formula generates all primes
- No known formula generates only primes
- Some formulas generate only 1's and primes:

- For example:

For  $n \geq 2$ , set  $a(n) = a(n-1) + \gcd(n, a(n-1))$

In a paper by Rowland, Aug. 2008

