Assignment 10 CS 126 Linked List Code Review Rubric

This rubric is a set of guidelines on what we are looking for in each area. The check boxes should not be thought of as points of equal weight but topics to think of when working on your assignment.

Scaling Factor

All assignments will have the following scaling factors. These will be applied to the final grade for the assignment rather then on each section.

- Lose 25% for each day late
- Final score will be scaled by proportion of work complete
- Lose Percentage of material taken from sources if over 25% not counting recommended libraries

1 Overall Design (10%)

- \Box Solution approach is well thought out
- \Box Code is logically organized

2 Language Appropriate Design (10%)

- $\hfill\square$ Program structure takes advantage of the language features
- $\hfill\square$ Appropriate implementation of all of the Big 5

3 Readability (15%)

- \Box Names succinctly and accurately describe the named entity
- $\Box\,$ braces, indentation, line length/wrapping
- \Box horizontal and vertical whitespace group related, separate unrelated things
- \Box Naming and layout meet Google C++ coding style guidelines

4 Automatic Testing (40%)

- \Box Important classes of inputs are tested (valid, boundary)
- $\hfill\square$ Tests for all public methods of $\tt LinkedList$ class
- \Box Tests well documented through naming (or comments if necessary)
- □ Tests are well-organized (logical grouping/order, generally one assertion per test)

5 Process (15%)

- □ Code was checked-in periodically/progressively in logical chunks
- $\hfill\square$ Code was tested as devloped
- $\hfill\square$ Meaningful commit messages

6 Presentation & Participation (10%)

- $\hfill\square$ Arrived on time will all necessary materials and ready to go
- \Box Appropriate pacing and engagement of the fellow students
- $\hfill\square$ Engaged and paying attention to other students presentations
- \square Asks questions and/or makes comments that further the discussion *
- $\Box\,$ Explains reasoning for why something is good or bad
- $\hfill\square$ Behaves respectfully to moderator and other students