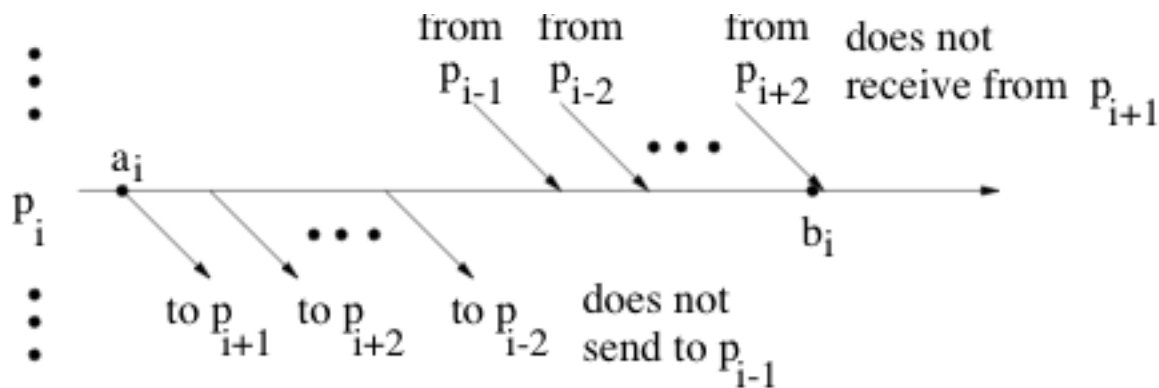


Vector Clock Size Lower Bound

2

Theorem: Any implementation of vector clocks using vectors of real numbers requires vectors of length n (number of processes).

Proof: For any value of n , consider this execution:



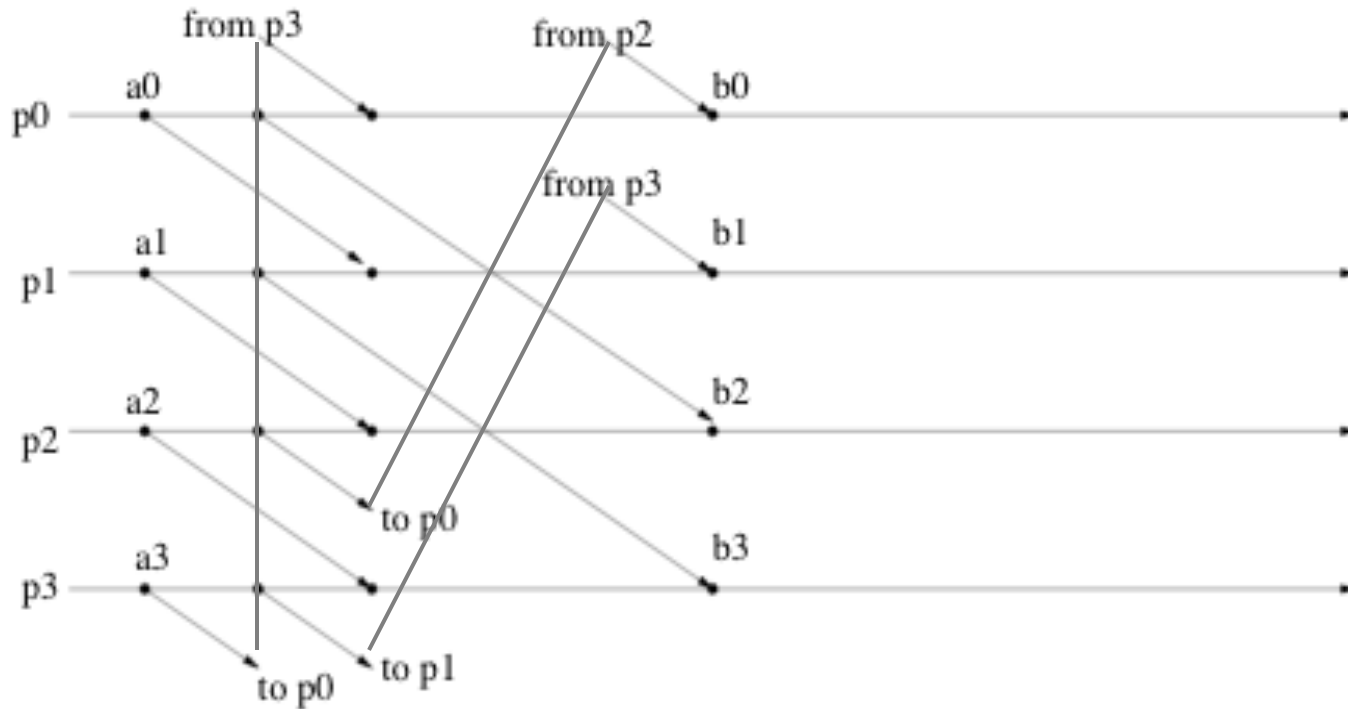
a_i : first send event at process p_i

b_i : last receive event at p_i

Example Bad Execution

3

For $n = 4$:



Vector Clock Size Lower Bound

4

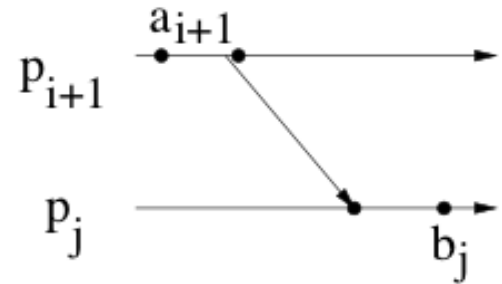
Claim 1: $a_{i+1} \parallel b_i$ for all i (with wrap-around)

Proof: Since each proc. does all sends before any receives, there is no transitivity. Also p_{i+1} does not send to p_i .

Claim 2: $a_{i+1} \rightarrow b_j$ for all $j \neq i$.

Proof: If $j = i+1$, obvious.

If $j \neq i+1$, then p_{i+1} sends to p_j :



Vector Clock Size Lower Bound

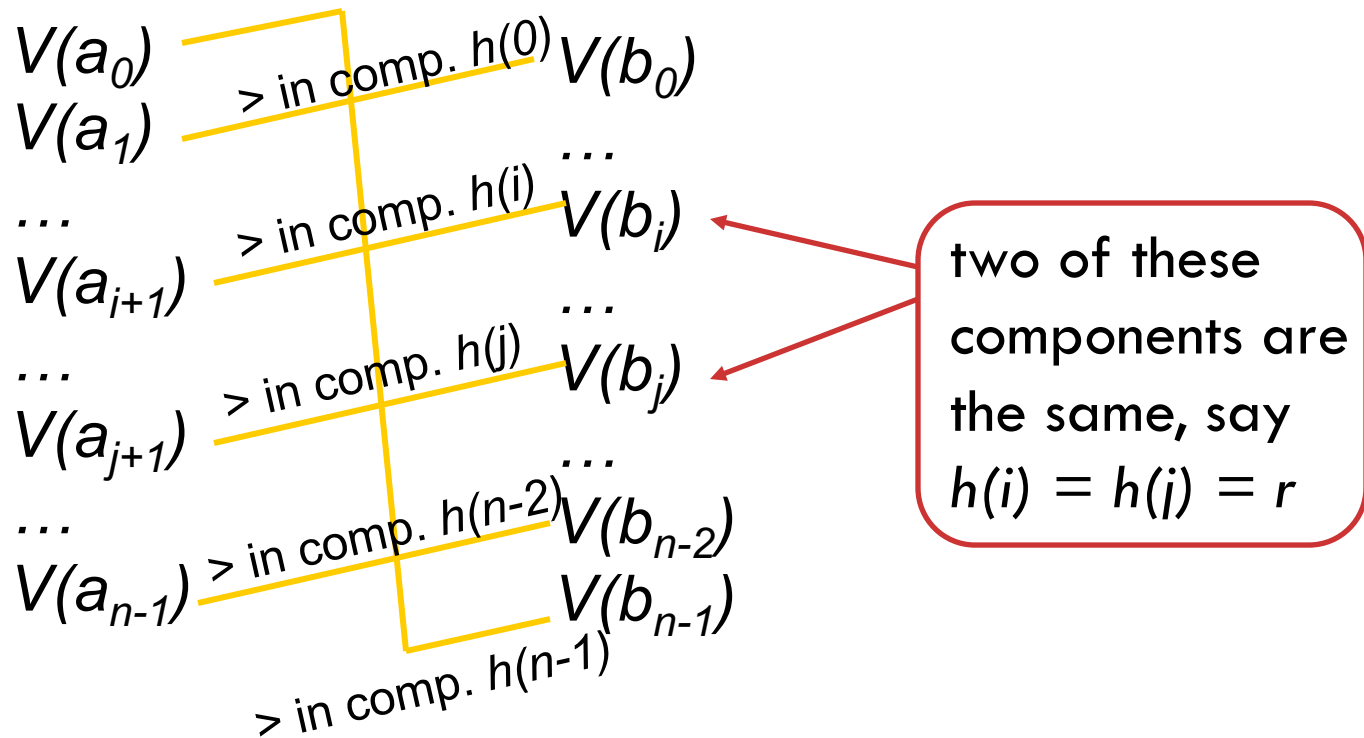
5

- Suppose in contradiction, there is a way to implement vector clocks with k -vectors of reals, where $k < n$.
- By Claim 1, $a_{i+1} \parallel b_i$
 - $\Rightarrow V(a_{i+1})$ and $V(b_i)$ are incomparable
 - $\Rightarrow V(a_{i+1})$ is larger than $V(b_i)$ in some coordinate $h(i)$
 - $\Rightarrow h : \{0, \dots, n-1\} \rightarrow \{0, \dots, k-1\}$

Vector Clock Size Lower Bound

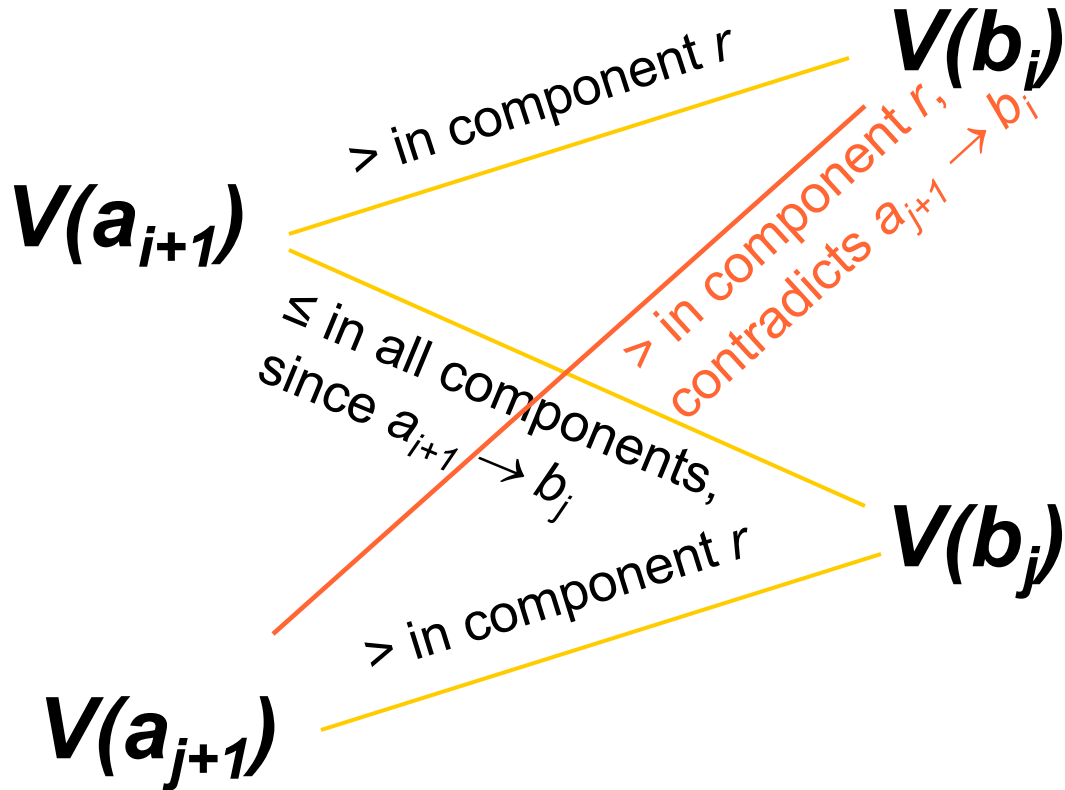
6

- Since $k < n$, the function h is not 1-1. So there exist distinct i and j such that $h(i) = h(j)$. Let r be this common value of h .



Vector Clock Size Lower Bound

7



Vector Clock Size Lower Bound

8

- So $V(a_{i+1})$ is larger than $V(b_i)$ in coordinate r and $V(a_{j+1})$ is larger than $V(b_j)$ in coordinate r also.
- $V(a_{j+1})[r] > V(b_j)[r]$ by def. of r
 $\geq V(a_{i+1})[r]$ by Claim 2 ($a_{i+1} \rightarrow b_j$) & correct.
 $\geq V(b_i)[r]$ by def. of r
- Thus $V(a_{j+1}) \not\leq V(b_i)$, contradicting Claim 2 ($a_{j+1} \rightarrow b_i$) and assumed correctness of V .

