Face Recognition and Feature Subspaces

Computer Vision
CS 543 / ECE 549
University of Illinois

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Presented by Ali Farhadi

Some slides from Lana Lazebnik, Silvio Savarese, Fei-Fei Li

Object recognition

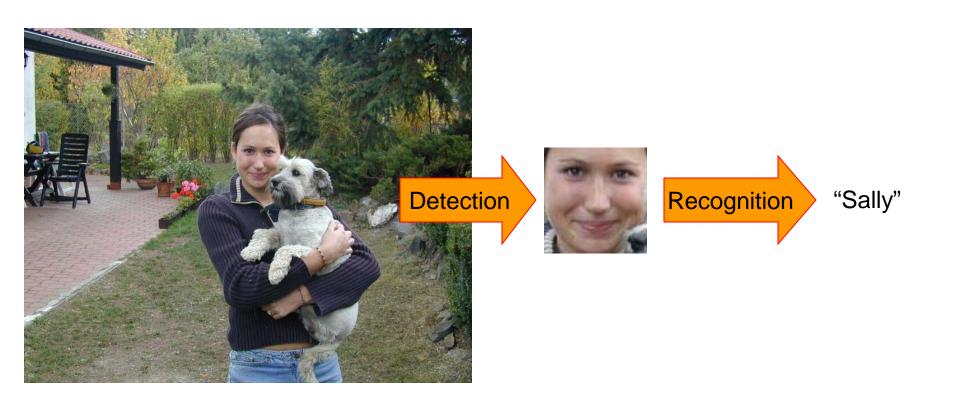
Last Class

Object instance recognition: focus on localization of miscellaneous objects

This class

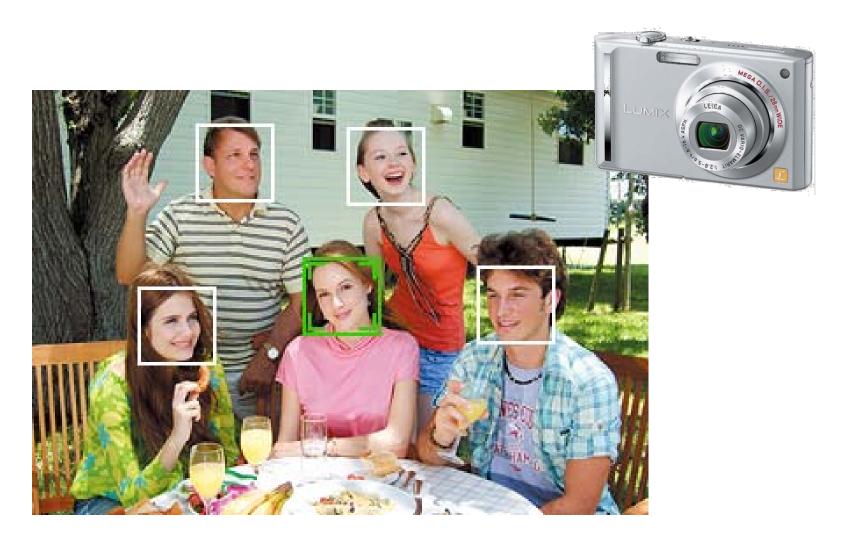
- Face recognition: focus on distinguishing one face from another
- Feature subspaces: PCA and FLD
- Look at results from recent vendor test
- Look at interesting findings about human face recognition

Face detection and recognition



Applications of Face Recognition

Digital photography



Applications of Face Recognition

- Digital photography
- Surveillance



Applications of Face Recognition

- Digital photography
- Surveillance
- Album organization



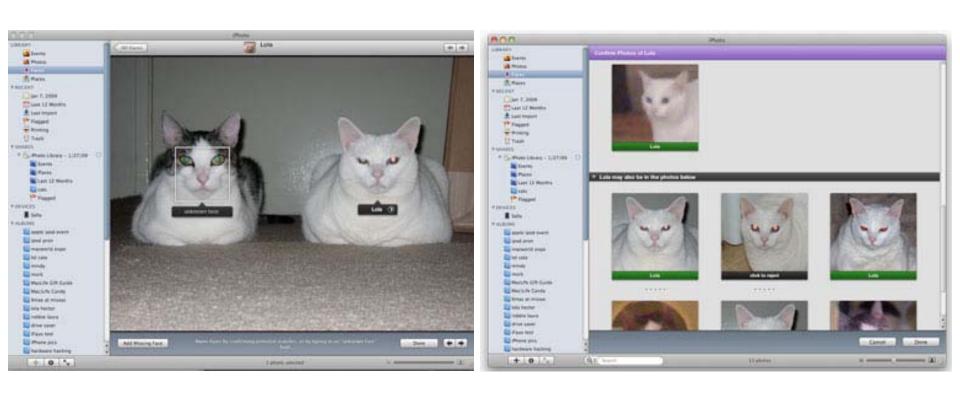
Consumer application: iPhoto 2009



http://www.apple.com/ilife/iphoto/

Consumer application: iPhoto 2009

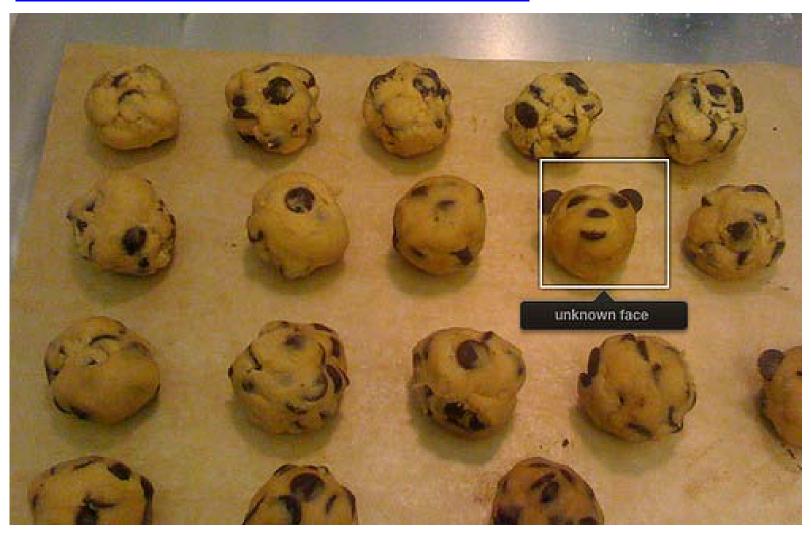
Can be trained to recognize pets!



http://www.maclife.com/article/news/iphotos_faces_recognizes_cats

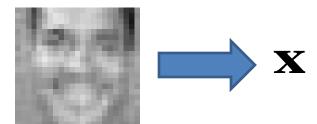
Consumer application: iPhoto 2009

Things iPhoto thinks are faces

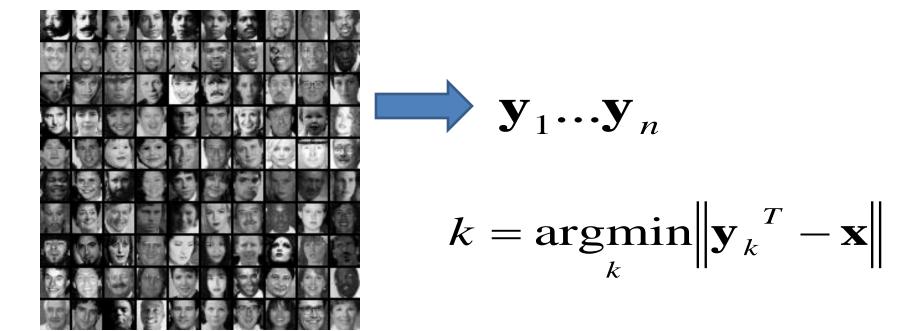


Starting idea of "eigenfaces"

1. Treat pixels as a vector



2. Recognize face by nearest neighbor



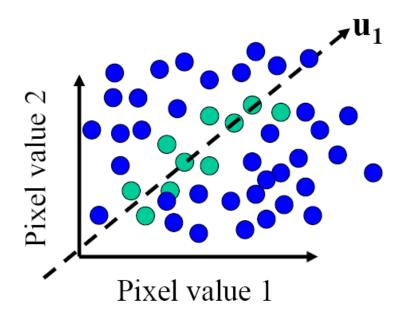
The space of all face images

- When viewed as vectors of pixel values, face images are extremely high-dimensional
 - 100x100 image = 10,000 dimensions
 - Slow and lots of storage
- But very few 10,000-dimensional vectors are valid face images
- We want to effectively model the subspace of face images



The space of all face images

 Eigenface idea: construct a low-dimensional linear subspace that best explains the variation in the set of face images



- A face image
- A (non-face) image

Principal Component Analysis (PCA)

- Given: N data points x₁, ..., x_N in R^d
- We want to find a new set of features that are linear combinations of original ones:

$$u(\mathbf{x}_i) = \mathbf{u}^T(\mathbf{x}_i - \boldsymbol{\mu})$$

(μ: mean of data points)

 Choose unit vector u in R^d that captures the most data variance

Principal Component Analysis

Direction that maximizes the variance of the projected data:

Maximize

$$\frac{1}{N} \sum_{i=1}^{N} \mathbf{u}^{\mathrm{T}}(\mathbf{x}_{i} - \mu) (\mathbf{u}^{\mathrm{T}}(\mathbf{x}_{i} - \mu))^{\mathrm{T}}$$
 subject to $\|\mathbf{u}\| = 1$ Projection of data point

$$= \mathbf{u}^{\mathrm{T}} \left[\sum_{i=1}^{N} (\mathbf{x}_i - \mu)(\mathbf{x}_i - \mu)^{\mathrm{T}} \right] \mathbf{u}$$
Covariance matrix of data

$$= \mathbf{u}^{\mathrm{T}} \Sigma \mathbf{u}$$

The direction that maximizes the variance is the eigenvector associated with the largest eigenvalue of $\boldsymbol{\Sigma}$

Implementation issue

Covariance matrix is huge (N² for N pixels)

But typically # examples << N

- Simple trick
 - X is matrix of normalized training data
 - Solve for eigenvectors u of XX^T instead of X^TX
 - Then X^Tu is eigenvector of covariance X^TX
 - May need to normalize (to get unit length vector)

Eigenfaces (PCA on face images)

1. Compute covariance matrix of face images

- 2. Compute the principal components ("eigenfaces")
 - K eigenvectors with largest eigenvalues

- 3. Represent all face images in the dataset as linear combinations of eigenfaces
 - Perform nearest neighbor on these coefficients

Eigenfaces example

- Training images
- **x**₁,...,**x**_N

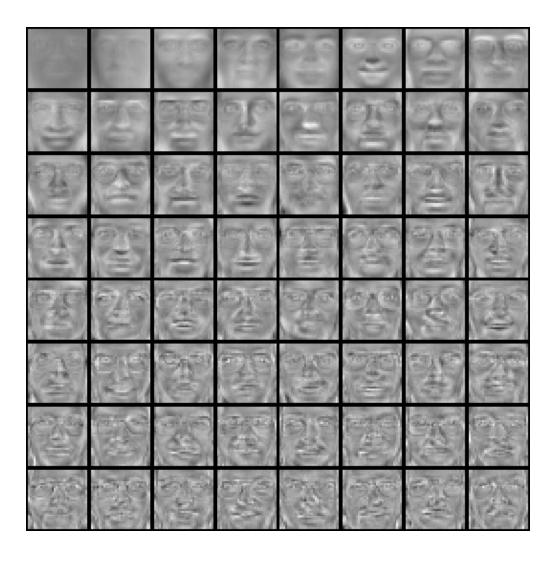


Eigenfaces example

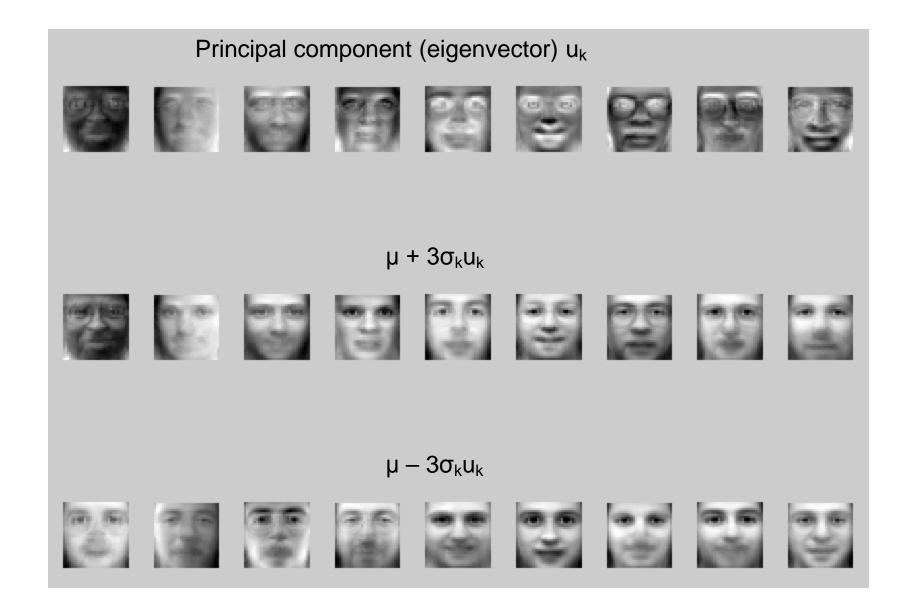
Top eigenvectors: $u_1, \dots u_k$







Visualization of eigenfaces



Representation and reconstruction

Face x in "face space" coordinates:



$$\mathbf{x} \to [\mathbf{u}_1^{\mathrm{T}}(\mathbf{x} - \mu), \dots, \mathbf{u}_k^{\mathrm{T}}(\mathbf{x} - \mu)]$$

$$= w_1, \dots, w_k$$

Representation and reconstruction

• Face **x** in "face space" coordinates:

$$\mathbf{x}
ightarrow [\mathbf{u}_1^{\mathrm{T}}]$$

$$\mathbf{x} \to [\mathbf{u}_1^{\mathrm{T}}(\mathbf{x} - \mu), \dots, \mathbf{u}_k^{\mathrm{T}}(\mathbf{x} - \mu)]$$

$$= w_1, \dots, w_k$$

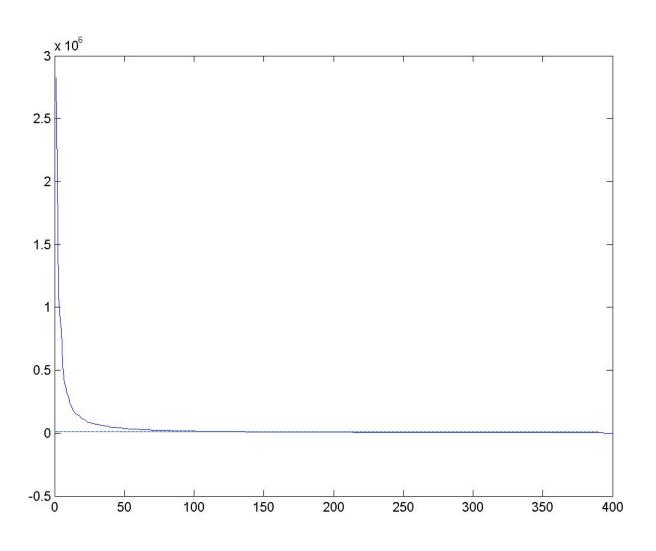
Reconstruction:

Reconstruction



After computing eigenfaces using 400 face images from ORL face database

Eigenvalues (variance along eigenvectors)



Note

Preserving variance (minimizing MSE) does not necessarily lead to qualitatively good reconstruction.

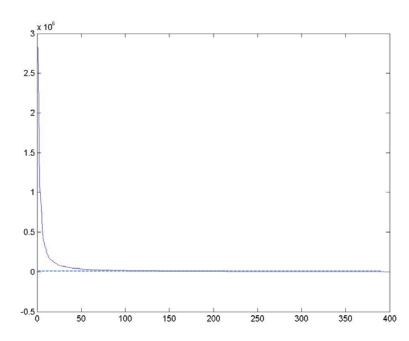
P = 200











Recognition with eigenfaces

Process labeled training images

- Find mean μ and covariance matrix Σ
- Find k principal components (eigenvectors of Σ) $\mathbf{u}_1,...\mathbf{u}_k$
- Project each training image x_i onto subspace spanned by principal components:

$$(w_{i1},...,w_{ik}) = (u_1^T(x_i - \mu), ..., u_k^T(x_i - \mu))$$

Given novel image x

- Project onto subspace: $(\mathbf{w}_1,...,\mathbf{w}_k) = (\mathbf{u}_1^T(\mathbf{x} \boldsymbol{\mu}), ..., \mathbf{u}_k^T(\mathbf{x} \boldsymbol{\mu}))$
- Optional: check reconstruction error $\mathbf{x} \hat{\mathbf{x}}$ to determine whether image is really a face
- Classify as closest training face in k-dimensional subspace

PCA

General dimensionality reduction technique

- Preserves most of variance with a much more compact representation
 - Lower storage requirements (eigenvectors + a few numbers per face)
 - Faster matching

What are the problems for face recognition?

Limitations

Global appearance method: not robust to misalignment, background variation

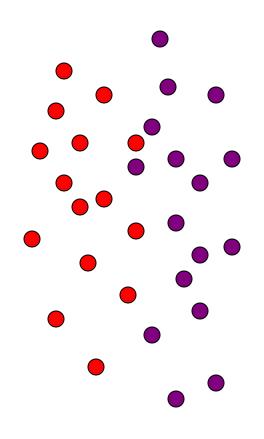






Limitations

 The direction of maximum variance is not always good for classification



A more discriminative subspace: FLD

Fisher Linear Discriminants

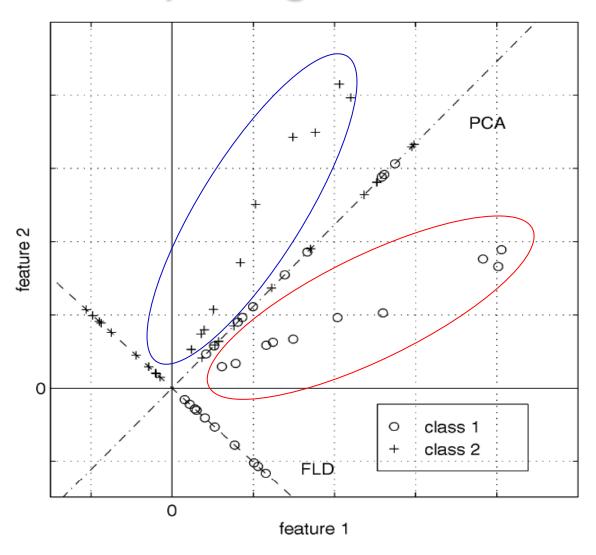
"Fisher Faces"

PCA preserves maximum variance

- FLD preserves discrimination
 - Find projection that maximizes scatter between classes and minimizes scatter within classes

Reference: Eigenfaces vs. Fisherfaces, Belheumer et al., PAMI 1997

Comparing with PCA



Variables

- N Sample images:
- c classes:

- Average of each class:
- Average of all data:

$$\{x_1,\cdots,x_N\}$$

$$\{\chi_1, \dots, \chi_c\}$$

$$\mu_i = \frac{1}{N_i} \sum_{x_k \in \chi_i} x_k$$

$$\mu = \frac{1}{N} \sum_{k=1}^{N} x_k$$

Scatter Matrices

Scatter of class i:

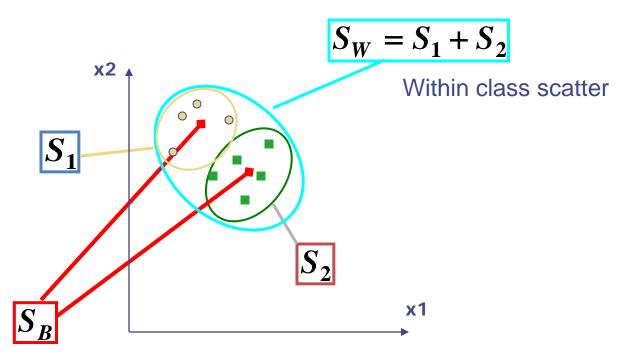
$$S_i = \sum_{x_k \in \chi_i} (x_k - \mu_i) (x_k - \mu_i)^T$$

• Within class scatter:

$$S_W = \sum_{i=1}^c S_i$$

• Between class scatter: $S_B = \sum_{i=1}^{c} N_i (\mu_i - \mu)(\mu_i - \mu)^T$

Illustration



Between class scatter

Mathematical Formulation

After projection

$$y_k = W^T x_k$$

- Between class scatter $\tilde{S}_R = W^T S_R W$
- Within class scatter
- $\widetilde{S}_{\mathbf{W}} = \mathbf{W}^T \mathbf{S}_{\mathbf{W}} \mathbf{W}$

Objective

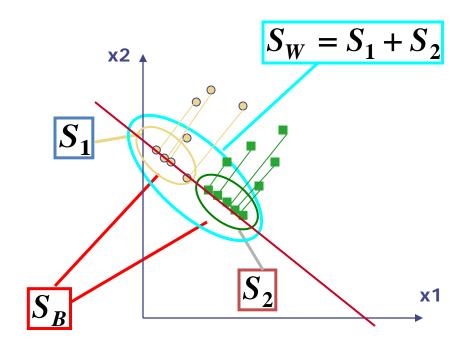
$$W_{opt} = \arg \max_{\mathbf{W}} \frac{\left| \widetilde{S}_{B} \right|}{\left| \widetilde{S}_{W} \right|} = \arg \max_{\mathbf{W}} \frac{\left| W^{T} S_{B} W \right|}{\left| W^{T} S_{W} W \right|}$$

Solution: Generalized Eigenvectors

$$S_B w_i = \lambda_i S_W w_i$$
 $i = 1, ..., m$

- Rank of W_{opt} is limited
 - $Rank(S_R) \ll |C|-1$
 - $Rank(S_W) <= N-C$

Illustration



Recognition with FLD

Similar to "eigenfaces"

 Compute within-class and between-class scatter matrices

$$S_{i} = \sum_{x_{k} \in \chi_{i}} (x_{k} - \mu_{i})(x_{k} - \mu_{i})^{T} \qquad S_{W} = \sum_{i=1}^{c} S_{i} \qquad S_{B} = \sum_{i=1}^{c} N_{i}(\mu_{i} - \mu)(\mu_{i} - \mu)^{T}$$

Solve generalized eigenvector problem

$$W_{opt} = \arg\max_{\mathbf{W}} \frac{\left| \mathbf{W}^T \mathbf{S}_B \mathbf{W} \right|}{\left| \mathbf{W}^T \mathbf{S}_W \mathbf{W} \right|} \qquad S_B w_i = \lambda_i S_W w_i \qquad i = 1, \dots, m$$

 Project to FLD subspace and classify by nearest neighbor

$$\hat{x} = W_{opt}^T x$$

Results: Eigenface vs. Fisherface

Input: 160 images of 16 people

Train: 159 images

Test: 1 image

Variation in Facial Expression, Eyewear, and Lighting

With glasses

Without glasses

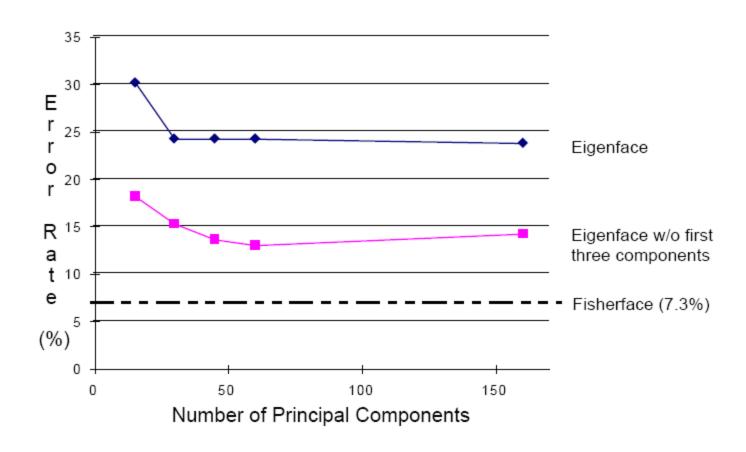
3 Lighting conditions

5 expressions



Reference: Eigenfaces vs. Fisherfaces, Belheumer et al., PAMI 1997

Eigenfaces vs. Fisherfaces



Reference: Eigenfaces vs. Fisherfaces, Belheumer et al., PAMI 1997

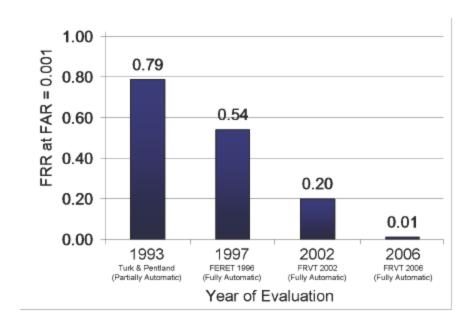
Large scale comparison of methods

- FRVT 2006 Report
- Not much (or any) information available about methods, but gives idea of what is doable

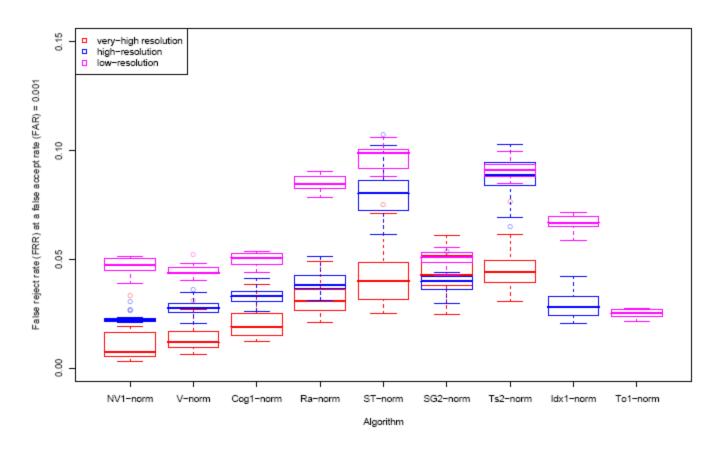


- Frontal faces
 - FVRT2006 evaluation

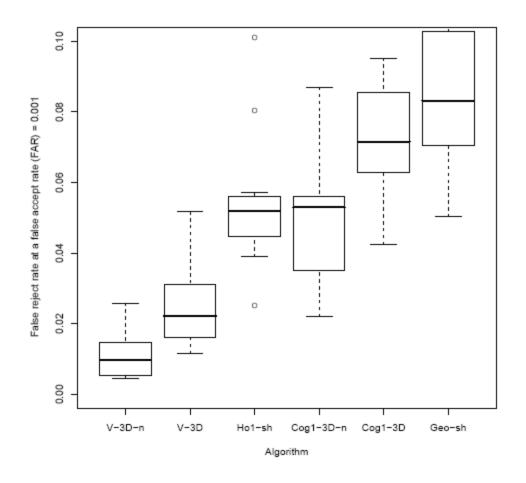
False
Rejection
Rate at False
Acceptance
Rate = 0.001



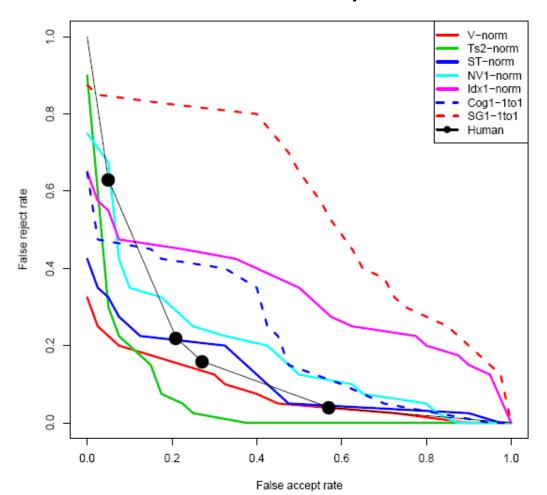
- Frontal faces
 - FVRT2006 evaluation: controlled illumination



- Frontal faces
 - FVRT2006 evaluation: uncontrolled illumination



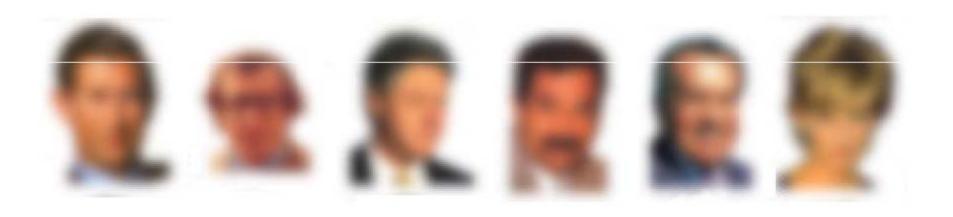
- Frontal faces
 - FVRT2006 evaluation: computers win!



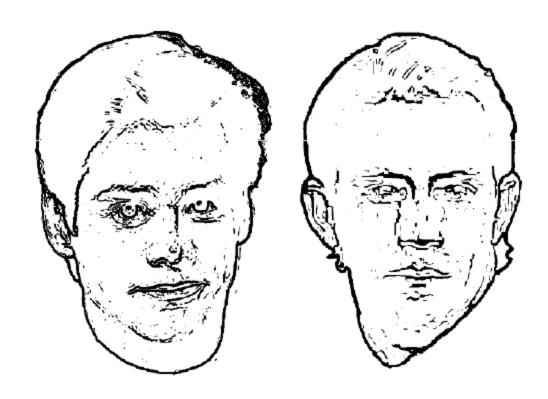
Face recognition by humans

Face recognition by humans: 20 results (2005)

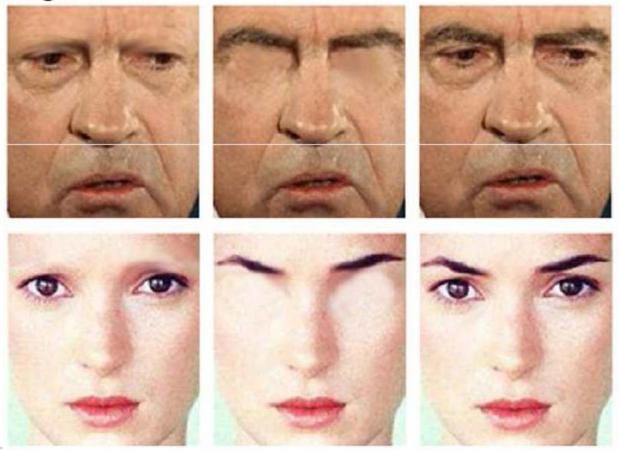
Humans can recognize faces in extremely low resolution images.



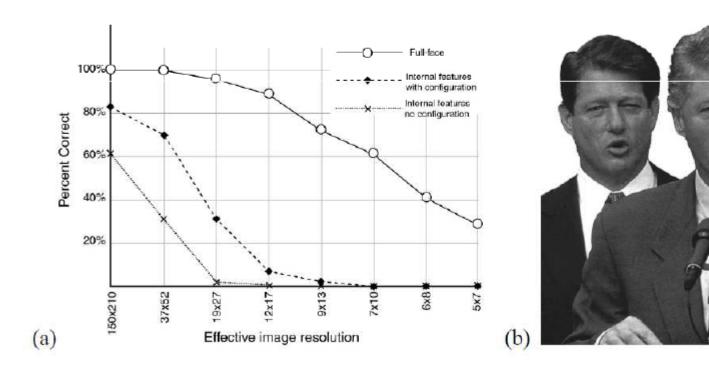
▶ High-frequency information by itself does not lead to good face recognition performance



Eyebrows are among the most important for recognition



Both internal and external facial cues are important and they exhibit non-linear interactions



The important configural relations appear to be independent across the width and height dimensions



Vertical inversion dramatically reduces recognition performance

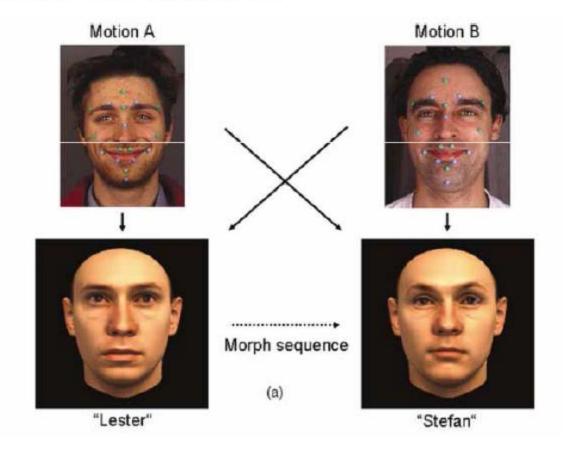




Contrast polarity inversion dramatically impairs recognition performance, possibly due to compromised ability to use pigmentation cues



Motion of faces appears to facilitate subsequent recognition



▶ Human memory for briefly seen faces is rather

poor



Things to remember

- PCA is a generally useful dimensionality reduction technique
 - But not ideal for discrimination

- FLD better for discrimination, though only ideal under Gaussian data assumptions
- Computer face recognition works very well under controlled environments – still room for improvement in general conditions

Next class

• Image categorization: features and classifiers