

CS477 Formal Software Development Methods

Elsa L Gunter
2112 SC, UIUC
egunter@illinois.edu
<http://courses.engr.illinois.edu/cs477>

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by Gul Agha

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Embedding logics in HOL

- Problem: How to define logic and their meaning in HOL?
- Two approaches: *deep* or *shallow*
- Shallow: use propositions of HOL as propositions of defined logic
- Example of shallow: Propositional Logic in HOL (just restrict the terms)
 - Can't always have such a simple inclusion
 - Reasoning easiest in "defined" logic when possible
 - Can't reason *about* defined logic this way, only in it.

Embedding logics in HOL

- Alternative - Deep:
 - Terms and propositions: elements in data types,
 - Assignment: function from variables (names) to values
 - "Satisfies": function of assignment and proposition to booleans
 - Can always be done
 - More work to define, more work to use than shallow embedding
 - More powerful, can reason about defined logic as well as in it
- Can combine two approaches

What is the Meaning of a Hoare Triple?

- Hoare triple $\{P\} C \{Q\}$ means that
 - if C is run in a state S satisfying P , and C terminates
 - then C will end in a state S' satisfying Q
- Implies states S and S' are (can be viewed as) assignments of variables to values
- States are **abstracted** as functions from variables to values
- States are **modeled** as functions from variables to values

How to Define Hoare Logic in HOL

- Deep embedding always possible, more work
- Is shallow possible?
- Two parts: Code and conditions
- Shallowest possible:
 - Code *is* function from states to states
 - Expression *is* function from states to values
 - Boolean expression *is* function from states to booleans
 - Conditions *are* function from states to booleans, since boolean expressions occur in conditions
- Problem: Can't do case analysis on general type of functions from states to states
- Can't do case analysis or induction on code
- Solution: go a bit deeper

Embedding Hoare Logic in HOL

- Recursive data type for Code (think BNF Grammar)
- Keep expressions, boolean expressions as before
- Expressions: functions from states to values
- Boolean expressions: functions from states to booleans
- Conditions: function from states to booleans
- **Note:** Variables are expressions, so are functions from states to values
- What functions are they?

HOL Types for Shallow Part of Embedding

```
type_synonym var_name = "string"
type_synonym data = "int"
type_synonym state = "var_name ⇒ data"
type_synonym exp = "state ⇒ data"
type_synonym bool_exp = "state ⇒ bool"

definition models :: "state ⇒ bool_exp ⇒ bool"
  (infix "⊨" 90)
  where
  "(s ⊨ b) ≡ b s"

definition bvalid :: "bool_exp ⇒ bool" ("⊨")
  where
  "⊨ b ≡ (∀ s. b s)"
```

Using Shallow Part of Embedding

Need to lift constants, variables, boolean and arithmetic operators to functions over states:

- Constants:
definition N :: "int ⇒ exp" where "N n ≡ λs. n"
- Variables:
definition rev_app :: "'a ⇒ ('a ⇒ 'b) ⇒ 'b" ("(\$)") where "\$x s ≡ (s x)"
- Arithmetic operations:
definition plus_e :: "exp ⇒ exp ⇒ exp" (infixl "+" 150) where "(p [+] q) ≡ λs. (p s + (q s))"

Example: $x \times x + (2 \times x + 1)$ becomes

```
"$'x'" [×] '$'x'" [+] (N 2 [×] '$'x'" [+] N 1)"
```

Using Shallow Part of Embedding

- Arithmetic relations:
definition less_b :: "exp ⇒ exp ⇒ bool_exp" (infix "<" 140) where "(a < b) s ≡ (a s) < (b s)"
- Boolean operators:
definition and_b :: "bool_exp ⇒ bool_exp ⇒ bool_exp" (infix "∧" 100) where "(a ∧ b) s ≡ λs. ((a s) ∧ (b s))"

Example: $x < 0 \wedge y \neq z$ becomes

```
"$'x'" [<] N 0 [∧] [-] ($'y'" [=] '$'z'"")"
```

How to Handle Substitution

Use the shallowness

```
definition substitute :: "(state ⇒ 'a) ⇒ var_name ⇒ exp ⇒
  ("./[<←_/ /]" [120,120,120]60)
  where
  "p[x← e] ≡ λ s. p(λ v. if v = x then e(s) else s(v))"
```

Prove this satisfies all equations for substitution:

```
lemma same_var_subst: "$x[x← e] = e"
lemma diff_var_subst: "[x ≠ y] ⇒ $y[x← e] = $y"
lemma plus_e_subst:
  "(a [+] b)[x← e] = (a[x← e])[+] (b[x← e])"
lemma less_b_subst:
  "(a [<] b)[x← e] = (a[x← e]) [<] (b[x← e])"
```

HOL Type for Deep Part of Embedding

```
datatype command =
  AssignCom "var_name" "exp" (infix "[:=" 110)
| SeqCom "command" "command" (infixl ";" 109)
| CondCom "bool_exp" "command" "command"
  ("IF _/ THEN _/ ELSE _/ FI" [120,120,120]60)
| WhileCom "bool_exp" "command"
  ("WHILE _/ DO _/ OD" [120,120]60)
```

Defining Hoare Logic Rules

```
inductive valid :: "bool_exp ⇒ command ⇒ bool_exp ⇒ bool"
  ("{{{_}}}-{{{_}}}" [120,120,120]60) where
  AssignmentAxiom:
    ">{{{P[x←e]}}}(x ::= e) {{{P}}}" |
  SequenceRule:
    "[{{{P}}}-C {{{Q}}}; {{{Q}}}-C' {{{R}}}]
    ⇒ {{{P}}}-C; C' {{{R}}}" |
  RuleOfConsequence:
    "[⊨ (P [→] P') ; {{{P'}}}-C {{{Q'}} ; ⊨ (Q' [→] Q)]
    ⇒ {{{P}}}-C {{{Q}}}" |
  IfThenElseRule:
    "[{{{P}}}-C {{{Q}}}; {{{P}}}-C' {{{R}}}]
    ⇒ {{{P}}}-C IF B THEN C ELSE C' FI {{{Q}}}" |
  WhileRule:
    "[{{{P}}}-C {{{P}}}]
    ⇒ {{{P}}}-C WHILE B DO C OD {{{P}}}"
```

DEMO

Annotated Simple Imperative Language

- We will give verification conditions for an annotated version of our simple imperative language
- Add a presumed invariant to each while loop

```
 $\langle \text{command} \rangle ::= \langle \text{variable} \rangle := \langle \text{term} \rangle$   
 $| \langle \text{command} \rangle; \dots; \langle \text{command} \rangle$   
 $| \text{if } \langle \text{statement} \rangle \text{ then } \langle \text{command} \rangle \text{ else } \langle \text{command} \rangle$   
 $| \text{while } \langle \text{statement} \rangle \text{ inv } \langle \text{statement} \rangle \text{ do } \langle \text{command} \rangle$ 
```

Hoare Logic for Annotated Programs

$$\frac{\text{Assignment Rule}}{\{P[e/x]\} x := e \{P\}}$$

$$\frac{\text{Rule of Consequence} \quad P \Rightarrow P' \quad \{P'\} C \{Q'\} \quad Q' \Rightarrow Q}{\{P\} C \{Q\}}$$

$$\frac{\text{Sequencing Rule} \quad \{P\} C_1 \{Q\} \quad \{Q\} C_2 \{R\}}{\{P\} C_1; C_2 \{R\}}$$

$$\frac{\text{If Then Else Rule} \quad \{P \wedge B\} C_1 \{Q\} \quad \{P \wedge \neg B\} C_2 \{Q\}}{\{P\} \text{if } B \text{ then } C_1 \text{ else } C_2 \{Q\}}$$

$$\frac{\text{While Rule} \quad \{P \wedge B\} C \{P\}}{\{P\} \text{while } B \text{ inv } P \text{ do } C \{P \wedge \neg B\}}$$