

Network Flow Algorithms

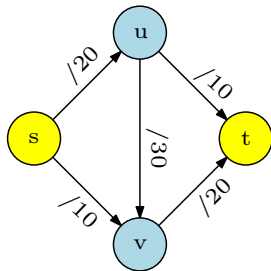
Lecture 17

March 27, 2013

Part I

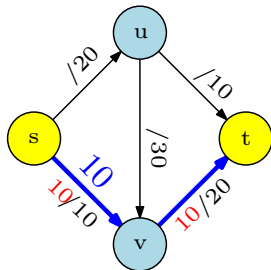
Algorithm(s) for Maximum Flow

Greedy Approach



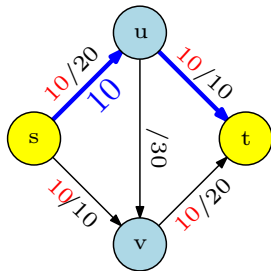
- 1 Begin with $f(e) = 0$ for each edge.
- 2 Find a **s-t** path **P** with $f(e) < c(e)$ for every edge $e \in P$.
- 3 **Augment** flow along this path.
- 4 Repeat augmentation for as long as possible.

Greedy Approach



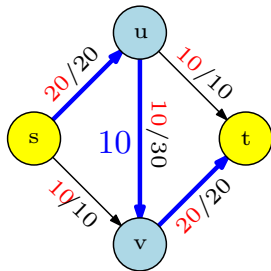
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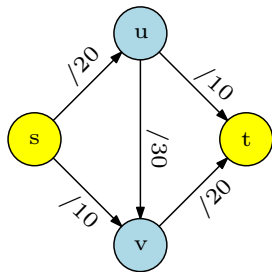
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Greedy Approach: Issues

Issues = What is this nonsense?



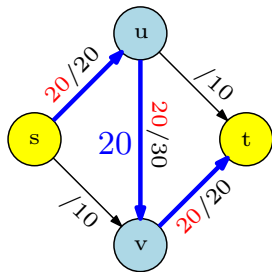
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Need to “push-back” flow along edge **(u, v)**.

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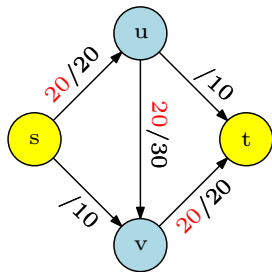
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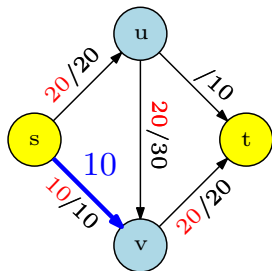
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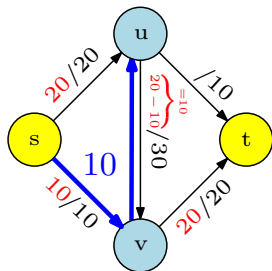
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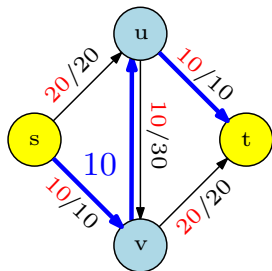
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Residual Graph

The “leftover” graph

Definition

For a network $G = (V, E)$ and flow f , the **residual graph** $G_f = (V', E')$ of G with respect to f is

- 1 $V' = V$,
- 2 **Forward Edges**: For each edge $e \in E$ with $f(e) < c(e)$, we add $e \in E'$ with capacity $c(e) - f(e)$.
- 3 **Backward Edges**: For each edge $e = (u, v) \in E$ with $f(e) > 0$, we add $(v, u) \in E'$ with capacity $f(e)$.

Residual Graph Example

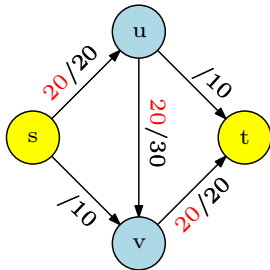


Figure: Flow on edges is indicated in red

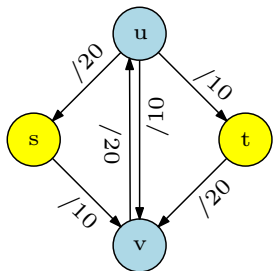


Figure: Residual Graph

Residual Graph Property

Observation: Residual graph captures the “residual” problem exactly.

Lemma

Let \mathbf{f} be a flow in \mathbf{G} and \mathbf{G}_f be the residual graph. If \mathbf{f}' is a flow in \mathbf{G}_f then $\mathbf{f} + \mathbf{f}'$ is a flow in \mathbf{G} of value $v(\mathbf{f}) + v(\mathbf{f}')$.

Lemma

Let \mathbf{f} and \mathbf{f}' be two flows in \mathbf{G} with $v(\mathbf{f}') \geq v(\mathbf{f})$. Then there is a flow \mathbf{f}'' of value $v(\mathbf{f}') - v(\mathbf{f})$ in \mathbf{G}_f .

Definition of $+$ and $-$ for flows is intuitive and the above lemmas are easy in some sense but a bit messy to formally prove.

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Residual Graph Property: Implication

Recursive algorithm for finding a maximum flow:

```
MaxFlow( $G, s, t$ ):  
    if the flow from  $s$  to  $t$  is  $0$  then  
        return  $0$   
    Find any flow  $f$  with  $v(f) > 0$  in  $G$   
    Recursively compute a maximum flow  $f'$  in  $G_f$   
    Output the flow  $f + f'$ 
```

Iterative algorithm for finding a maximum flow:

```
MaxFlow( $G, s, t$ ):  
    Start with flow  $f$  that is  $0$  on all edges  
    while there is a flow  $f'$  in  $G_f$  with  $v(f') > 0$  do  
         $f = f + f'$   
        Update  $G_f$   
  
    Output  $f$ 
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Residual Graph Property: Implication

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        Update Gf  
  
    Output f
```

Ford-Fulkerson Algorithm

algFordFulkerson

for every edge e , $f(e) = 0$

G_f is residual graph of G with respect to f

while G_f has a simple s - t path **do**

 let P be simple s - t path in G_f

$f = \text{augment}(f, P)$

 Construct new residual graph G_f .

augment(f, P)

 let b be bottleneck capacity,
 i.e., min capacity of edges in P (in G_f)

for each edge (u, v) in P **do**

if $e = (u, v)$ is a forward edge **then**

$f(e) = f(e) + b$

else (* (u, v) is a backward edge *)

 let $e = (v, u)$ (* (v, u) is in G *)

$f(e) = f(e) - b$

return f

Ford-Fulkerson Algorithm

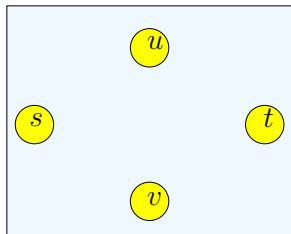
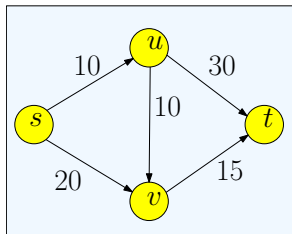
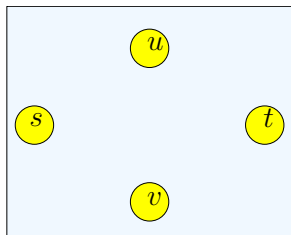
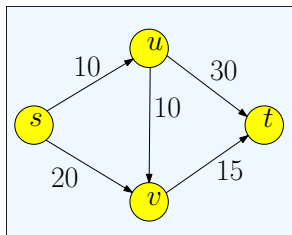
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    let  $P$  be simple  $s$ - $t$  path in  $G_f$   
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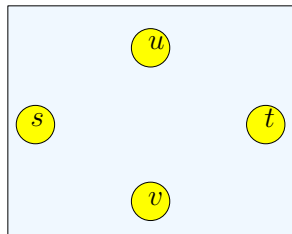
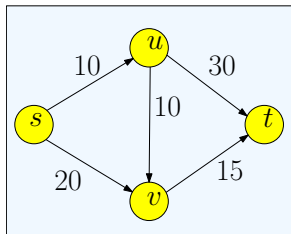
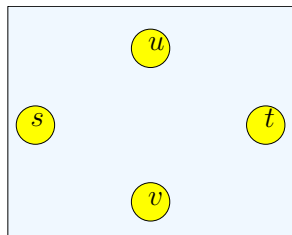
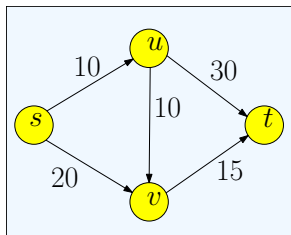
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    else (*  $(u, v)$  is a backward edge *)  
        let  $e = (v, u)$  (*  $(v, u)$  is in  $G$  *)  
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return  $f$ 
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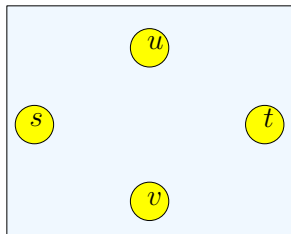
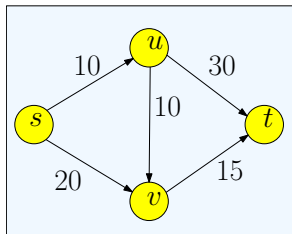
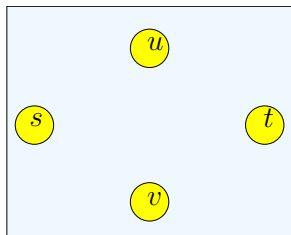
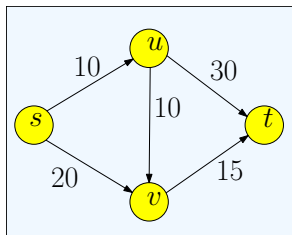
Example



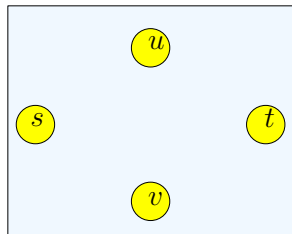
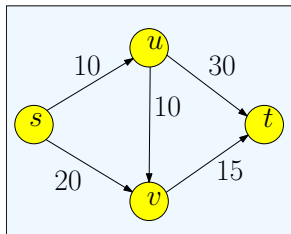
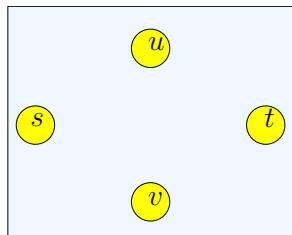
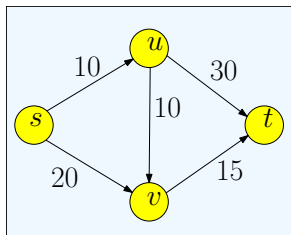
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Properties about Augmentation: Flow

Lemma

If \mathbf{f} is a flow and \mathbf{P} is a simple $\mathbf{s-t}$ path in \mathbf{G}_f , then $\mathbf{f}' = \text{augment}(\mathbf{f}, \mathbf{P})$ is also a flow.

Proof.

Verify that \mathbf{f}' is a flow. Let \mathbf{b} be augmentation amount.

- ① **Capacity constraint:** If $(\mathbf{u}, \mathbf{v}) \in \mathbf{P}$ is a forward edge then $\mathbf{f}'(\mathbf{e}) = \mathbf{f}(\mathbf{e}) + \mathbf{b}$ and $\mathbf{b} \leq \mathbf{c}(\mathbf{e}) - \mathbf{f}(\mathbf{e})$. If $(\mathbf{u}, \mathbf{v}) \in \mathbf{P}$ is a backward edge, then letting $\mathbf{e} = (\mathbf{v}, \mathbf{u})$, $\mathbf{f}'(\mathbf{e}) = \mathbf{f}(\mathbf{e}) - \mathbf{b}$ and $\mathbf{b} \leq \mathbf{f}(\mathbf{e})$. Both cases $0 \leq \mathbf{f}'(\mathbf{e}) \leq \mathbf{c}(\mathbf{e})$.
- ② **Conservation constraint:** Let \mathbf{v} be an internal node. Let $\mathbf{e}_1, \mathbf{e}_2$ be edges of \mathbf{P} incident to \mathbf{v} . Four cases based on whether $\mathbf{e}_1, \mathbf{e}_2$ are forward or backward edges. Check cases (see fig next slide). \square

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Properties of Augmentation

Conservation Constraint

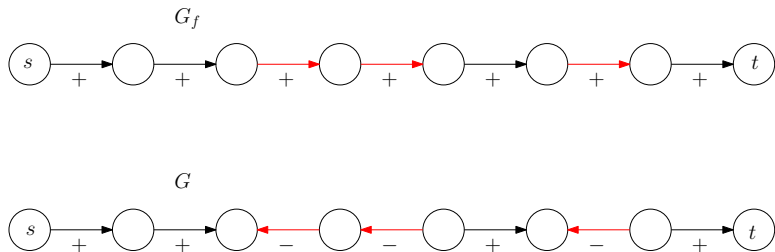


Figure: Augmenting path **P** in **G_f** and corresponding change of flow in **G** . Red edges are backward edges.

Properties of Augmentation

Integer Flow

Lemma

At every stage of the Ford-Fulkerson algorithm, the flow values on the edges (i.e., $f(e)$, for all edges e) and the residual capacities in G_f are integers.

Proof.

Initial flow and residual capacities are integers. Suppose lemma holds for j iterations. Then in $(j + 1)$ st iteration, minimum capacity edge b is an integer, and so flow after augmentation is an integer. \square

Progress in Ford-Fulkerson

Proposition

Let \mathbf{f} be a flow and \mathbf{f}' be flow after one augmentation. Then $v(\mathbf{f}) < v(\mathbf{f}')$.

Proof.

Let \mathbf{P} be an augmenting path, i.e., \mathbf{P} is a simple \mathbf{s} - \mathbf{t} path in residual graph. We have the following.

- 1 First edge \mathbf{e} in \mathbf{P} must leave \mathbf{s} .
- 2 Original network \mathbf{G} has no incoming edges to \mathbf{s} ; hence \mathbf{e} is a forward edge.
- 3 \mathbf{P} is simple and so never returns to \mathbf{s} .
- 4 Thus, value of flow increases by the flow on edge \mathbf{e} . □

Termination proof for integral flow

Theorem

Let C be the minimum cut value; in particular

$C \leq \sum_{e \text{ out of } s} c(e)$. Ford-Fulkerson algorithm terminates after finding at most C augmenting paths.

Proof.

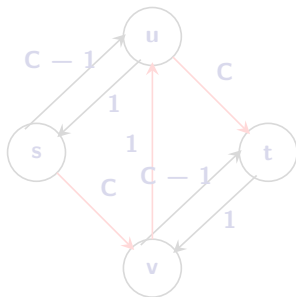
The value of the flow increases by at least 1 after each augmentation. Maximum value of flow is at most C . □

Running time

- ① Number of iterations $\leq C$.
- ② Number of edges in $G_f \leq 2m$.
- ③ Time to find augmenting path is $O(n + m)$.
- ④ Running time is $O(C(n + m))$ (or $O(mC)$).

Efficiency of Ford-Fulkerson

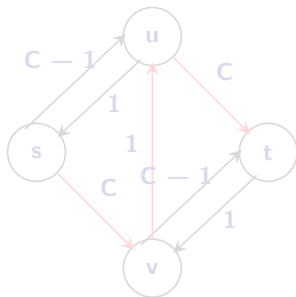
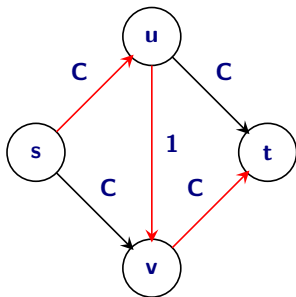
Running time = $O(mC)$ is not polynomial. Can the running time be as $\Omega(mC)$ or is our analysis weak?



Ford-Fulkerson can take $\Omega(C)$ iterations.

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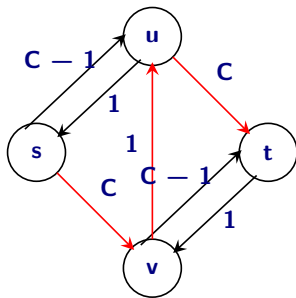
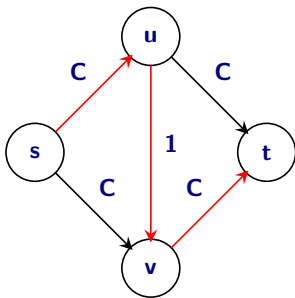
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Correctness of Ford-Fulkerson

Why the augmenting path approach works

Question: When the algorithm terminates, is the flow computed the maximum **s-t** flow?

Proof idea: show a cut of value equal to the flow. Also shows that maximum flow is equal to minimum cut!

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Recalling Cuts

Definition

Given a flow network an **s-t cut** is a set of edges $E' \subset E$ such that removing E' *disconnects* s from t : in other words there is no directed $s \rightarrow t$ path in $E - E'$. **Capacity** of cut E' is $\sum_{e \in E'} c(e)$.

Let $A \subset V$ such that

- ① $s \in A$, $t \notin A$, and
- ② $B = V \setminus A$ and hence $t \in B$.

Define $(A, B) = \{(u, v) \in E \mid u \in A, v \in B\}$

Claim

(A, B) is an s-t cut.

Recall: Every *minimal* s-t cut E' is a cut of the form (A, B) .

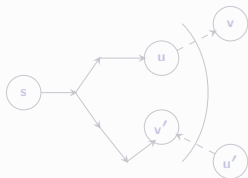
Ford-Fulkerson Correctness

Lemma

If there is no s - t path in G_f then there is some cut (A, B) such that $v(f) = c(A, B)$

Proof.

Let A be all vertices reachable from s in G_f ; $B = V \setminus A$.



① $s \in A$ and $t \in B$. So (A, B) is an s - t cut in G .

② If $e = (u, v) \in G$ with $u \in A$ and $v \in B$, then $f(e) = c(e)$ (saturated edge) because otherwise v is reachable from s in G_f .



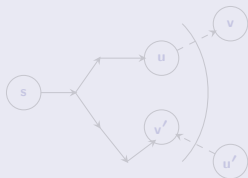
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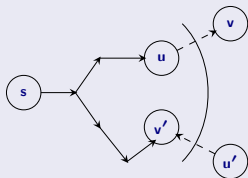
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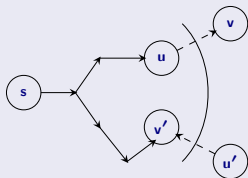
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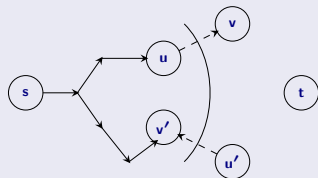
② If $e = (u, v) \in G$ with $u \in A$ and $v \in B$, then $f(e) = c(e)$ (saturated edge) because otherwise v is reachable from s in G_f .



Lemma Proof Continued

Proof.

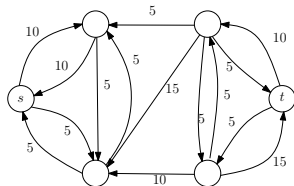
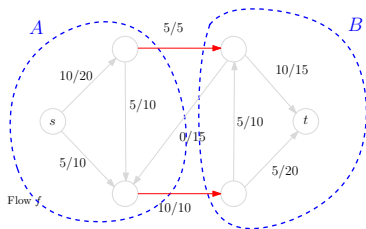
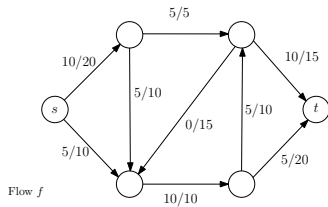
- 1 If $e = (u', v') \in G$ with $u' \in B$ and $v' \in A$, then $f(e) = 0$ because otherwise u' is reachable from s in G_f
- 2 Thus,



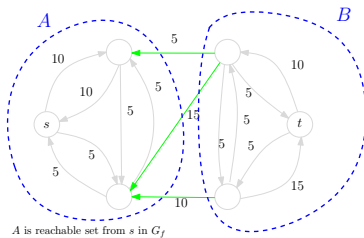
$$\begin{aligned} v(f) &= f^{\text{out}}(A) - f^{\text{in}}(A) \\ &= f^{\text{out}}(A) - 0 \\ &= c(A, B) - 0 \\ &= c(A, B). \end{aligned}$$



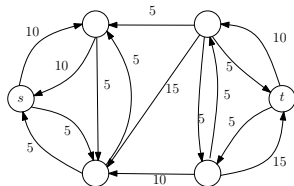
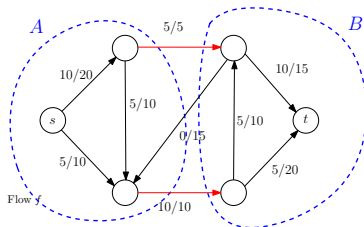
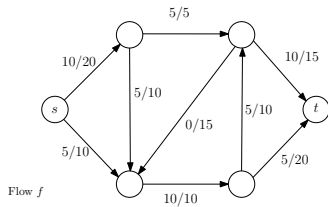
Example



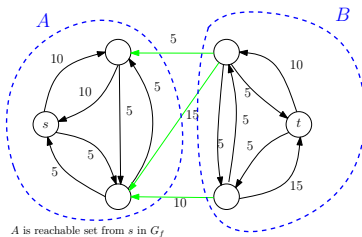
Residual graph G_f : no s - t path



Example



Residual graph G_f : no s - t path



Ford-Fulkerson Correctness

Theorem

The flow returned by the algorithm is the maximum flow.

Proof.

- 1 For any flow \mathbf{f} and $\mathbf{s-t}$ cut (\mathbf{A}, \mathbf{B}) , $v(\mathbf{f}) \leq c(\mathbf{A}, \mathbf{B})$.
- 2 For flow \mathbf{f}^* returned by algorithm, $v(\mathbf{f}^*) = c(\mathbf{A}^*, \mathbf{B}^*)$ for some $\mathbf{s-t}$ cut $(\mathbf{A}^*, \mathbf{B}^*)$.
- 3 Hence, \mathbf{f}^* is maximum.



Max-Flow Min-Cut Theorem and Integrality of Flows

Theorem

For any network G , the value of a maximum s - t flow is equal to the capacity of the minimum s - t cut.

Proof.

Ford-Fulkerson algorithm terminates with a maximum flow of value equal to the capacity of a (minimum) cut. □

Max-Flow Min-Cut Theorem and Integrality of Flows

Theorem

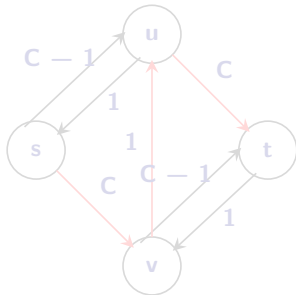
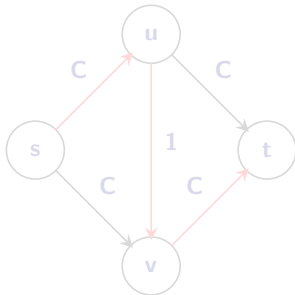
For any network G with integer capacities, there is a maximum s - t flow that is integer valued.

Proof.

Ford-Fulkerson algorithm produces an integer valued flow when capacities are integers. □

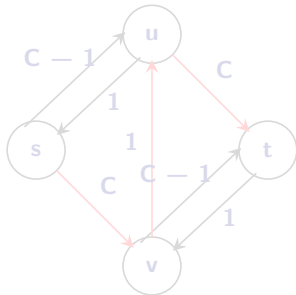
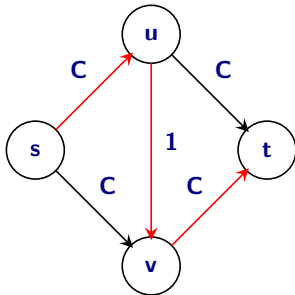
Efficiency of Ford-Fulkerson

Running time = $O(mC)$ is not polynomial. Can the upper bound be achieved?



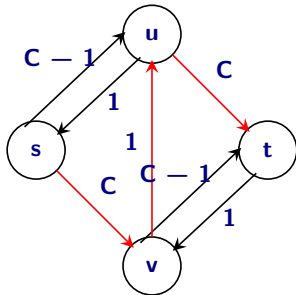
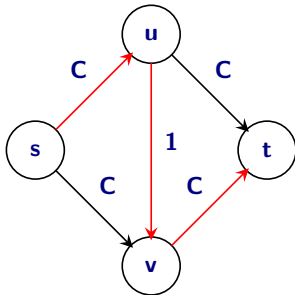
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Polynomial Time Algorithms

Question: Is there a polynomial time algorithm for maxflow?

Question: Is there a variant of Ford-Fulkerson that leads to a polynomial time algorithm? Can we choose an augmenting path in some clever way? Yes! Two variants.

- 1 Choose the augmenting path with largest bottleneck capacity.
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Augmenting Paths with Large Bottleneck Capacity

- ① Pick augmenting paths with largest bottleneck capacity in each iteration of Ford-Fulkerson.
- ② How do we find path with largest bottleneck capacity?
 - ① Assume we know Δ the bottleneck capacity
 - ② Remove all edges with residual capacity $\leq \Delta$
 - ③ Check if there is a path from s to t
 - ④ Do binary search to find largest Δ
 - ⑤ Running time: $O(m \log C)$
- ③ Can we bound the number of augmentations? Can show that in $O(m \log C)$ augmentations the algorithm reaches a max flow. This leads to an $O(m^2 \log^2 C)$ time algorithm.

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Augmenting Paths with Large Bottleneck Capacity

How do we find path with largest bottleneck capacity?

- 1 Max bottleneck capacity is one of the edge capacities. Why?
- 2 Can do binary search on the edge capacities. First, sort the edges by their capacities and then do binary search on that array as before.
- 3 Algorithm's running time is $O(m \log m)$.
- 4 Different algorithm that also leads to $O(m \log m)$ time algorithm by adapting Prim's algorithm.

Removing Dependence on C

① Dinic [1970], Edmonds and Karp [1972]

Picking augmenting paths with fewest number of edges yields a $O(m^2n)$ algorithm, i.e., independent of C . Such an algorithm is called a **strongly polynomial** time algorithm since the running time does not depend on the numbers (assuming RAM model). (Many implementation of Ford-Fulkerson would actually use shortest augmenting path if they use **BFS** to find an **s-t** path).

② Further improvements can yield algorithms running in $O(mn \log n)$, or $O(n^3)$.

Ford-Fulkerson Algorithm

algEdmondsKarp

for every edge e , $f(e) = 0$

G_f is residual graph of G with respect to f

while G_f has a simple s - t path **do**

 Perform **BFS** in G_f

P: shortest s - t path in G_f

$f = \text{augment}(f, P)$

 Construct new residual graph G_f .

Running time $O(m^2n)$.

Finding a Minimum Cut

Question: How do we find an actual minimum **s-t** cut?

Proof gives the algorithm!

- 1 Compute an **s-t** maximum flow **f** in **G**
- 2 Obtain the residual graph **G_f**
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- 4 Output the cut $(\mathbf{A}, \mathbf{B}) = \{(u, v) \mid u \in \mathbf{A}, v \in \mathbf{B}\}$. **Note:** The cut is found in **G** while **A** is found in **G_f**

Running time is essentially the same as finding a maximum flow.

Note: Given **G** and a flow **f** there is a linear time algorithm to check if **f** is a maximum flow and if it is, outputs a minimum cut. How?

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Dinic, E. A. (1970). Algorithm for solution of a problem of maximum flow in a network with power estimation. *Soviet Math. Doklady*, 11:1277–1280.

Edmonds, J. and Karp, R. M. (1972). Theoretical improvements in algorithmic efficiency for network flow problems. *J. Assoc. Comput. Mach.*, 19(2):248–264.