## CS 473: Fundamental Algorithms, Spring 2013

## Discussion 5

February 12, 2013

### 5.1. Separators in trees.

Divide and conquer is a basic strategy and when we wish to apply it to graphs we need some additional properties about how the pieces of the graph interact. This is not always possible for all graphs but trees are simple. To this end suppose we have a tree $T=(V, E)$ on $n$ nodes. A node $v$ is said to be a balanced separator if removing $v$ from $T$ results in a forest in which no tree of the forest has more than $2 n / 3$ nodes. Prove that every tree $T$ has a balanced separator.
Hint: Root $T$ and consider the root and if it does not work pick an appropriate child etc. Describe a linear time algorithm to find such a separator. This can be generalized to the case where nodes have weights and the balance is with respect to the weights on the nodes. Can you formulate such a theorem?
Some times we wish to remove an edge of the tree. Say an edge $e$ of $T$ is a balanced separator if removing $e$ results in two trees with each having at most $2 n / 3$ nodes. Give an example of a tree without such a separator. Suppose all nodes in $T$ have degree at most $d+1$. Show that there is an edge $e$ such that $T-e$ has no component with more than $(1-1 / d) n$ nodes.

### 5.2. Largest Complete Subtree.

A subtree of a binary tree is a connected subgraph, see Figure 1. A binary tree is complete if every internal node has two children, and every leaf has exactly the same depth. Describe and analyze a recursive algorithm to compute the largest complete subtree of a given binary tree. Your algorithm should return the root and the depth of this subtree.


Figure 1: The largest complete subtree of this binary tree has depth 2 .

### 5.3. Rod Cutting.

Suppose we are given a steel rod of length $n$. Also, assume we are given an array $p[1 \ldots n]$, where $p[i]$ is the price a rod of length $i$ sells for. Given that we can make cuts for free (and that we only cut integer lengths), provide an algorithm that efficiently computes the maximum amount we can make by cutting up and selling our rod of length $n$.

### 5.4. Billboards.

Consider a stretch of Interstate-57 that is $m$ miles long. We are given an increasing sorted list of mile markers, $x_{1} \leq x_{2} \leq \cdots \leq x_{k}$ in the range 0 to $m$, at each of which we are allowed to construct billboards (suppose they are given as an array $X[1 \ldots k]$ ). Suppose we can construct billboards for free, and that we are given an array $R[1 \ldots k]$, where $R[i]$ is
the revenue we would receive by constructing a billboard at location $X[i]$. Given that state law requires billboards to be at least 5 miles apart, give an efficient algorithm to compute the maximum revenue we can acquire by constructing billboards. Solve this by dynamic programming. To help arrive at recurrence consider solving the problem by divide and conquer. Think of why the two subproblems depend on each other and how to encapsulate this dependence.

## 5.5. $k$ Partition.

Given a set of $S=\left\{\alpha_{1}, \ldots, \alpha_{n}\right\}$ of $n$ positive integers in the range 1 to $m$, decide, given a parameter $k$, if the numbers in $S$ can be partitioned into $k$ sets $S_{1}, \ldots, S_{k}$, such that, for all $i, w\left(S_{i}\right)=w(S) / k$, where $w(X)=\sum_{x \in X} x$. What is the running time of your algorithm as a function of $n, m$ and $k$.

