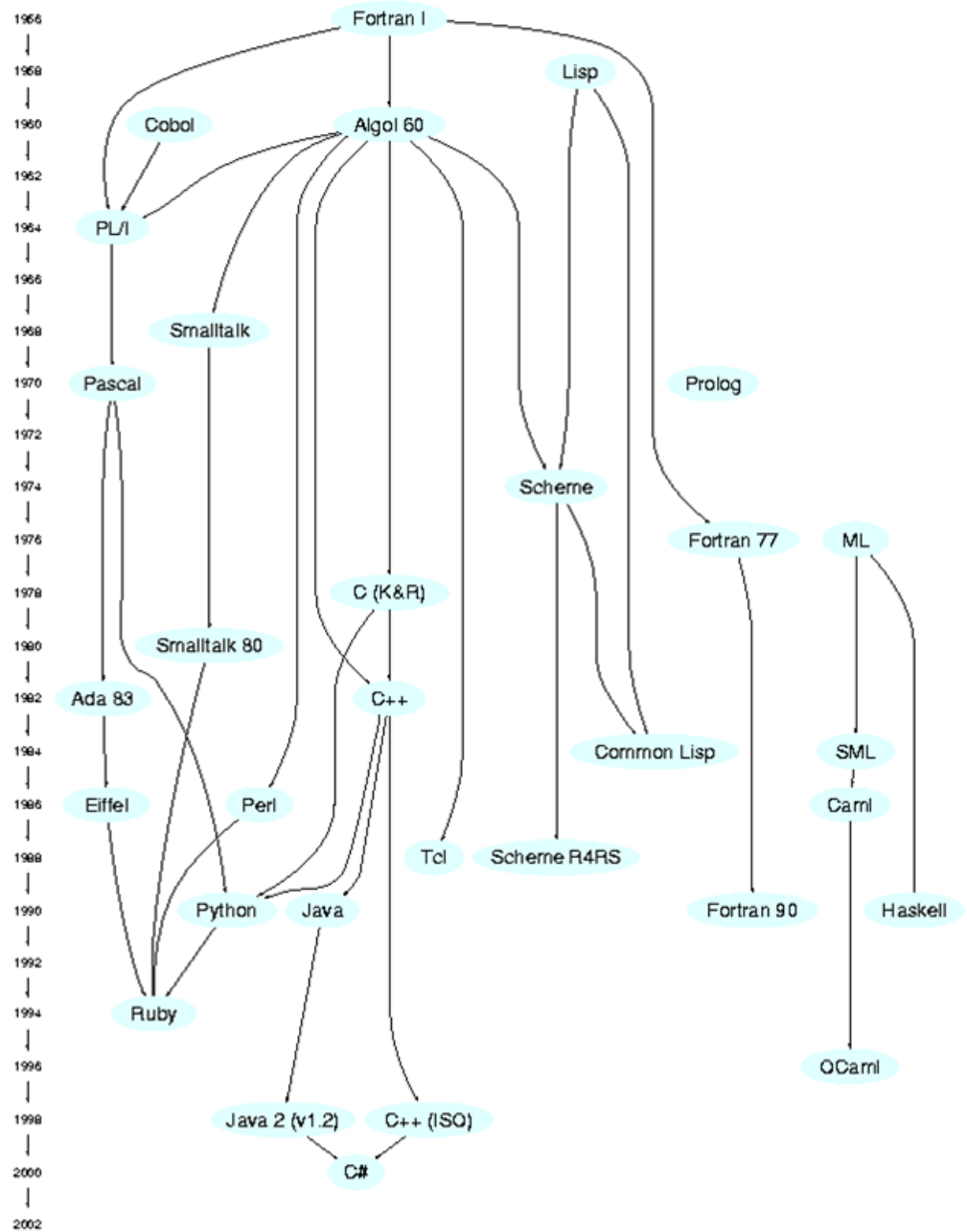


Lecture 17 — History of PL's

- The major strands of high-level programming languages — static vs. dynamic typing, imperative vs. functional — first showed up quite early in the history of computers. But they have been manifested in a great variety of forms. We give a brief, and possibly biased, overview of the main developments.
- Topics for today:
 - Selective history of programming languages, by example



Fortran I

C FOR COMMENT		CONTINUATION	FORTRAN STATEMENT
STATEMENT NUMBER			
1	5	8	7
C			PROGRAM FOR FINDING THE LARGEST VALUE
C		X	ATTAINED BY A SET OF NUMBERS
			DIMENSION A(999)
			FREQUENCY 30(2,1,10), 5(100)
			READ 1, N, (A(I), I = 1,N)
	1		FORMAT (I3/(12F6.2))
			BIGA = A(1)
	5		DO 20 I = 2,N
	30		IF (BIGA-A(I)) 10,20,20
	10		BIGA = A(I)
	20		CONTINUE
			PRINT 2, N, BIGA
	2		FORMAT (22H1THE LARGEST OF THESE 13, 12H NUMBERS IS F7.2)
			STOP 77777

Fortran IV

```
C AREA OF A TRIANGLE - HERON'S FORMULA
C INPUT - CARD READER UNIT 5, INTEGER INPUT, ONE BLANK CARD FOR END-OF-DATA
C OUTPUT - LINE PRINTER UNIT 6, REAL OUTPUT
C INPUT ERROR DISPLAY ERROR MESSAGE ON OUTPUT
501 FORMAT(3I5)
601 FORMAT(4H A= ,I5,5H B= ,I5,5H C= ,I5,8H AREA= ,F10.2,12HSQUARE UNITS)
602 FORMAT(10HNORMAL END)
603 FORMAT(23HINPUT ERROR, ZERO VALUE)
      INTEGER A,B,C
10  READ(5,501) A,B,C
      IF(A.EQ.0 .AND. B.AND.0 .OR. C.AND.0) GO TO 50
      IF(A.EQ.0 .OR. B.EQ.0 .OR. C.EQ.0) GO TO 90
      S = (A + B + C) / 2.0
      AREA = SQRT( S * (S - A) * (S - B) * (S - C))
      WRITE(6,601) A,B,C,AREA
      GO TO 10
50  WRITE(6,602)
      STOP
90  WRITE(6,603)
      STOP
      END
```

Lisp

```
(DEFUN ADDONE (L)
```

```
  (COND
```

```
    ((NULL L) L)
```

```
    (T (CONS (1+ (CAR L)) (ADDONE (CDR L)))) ) )
```

COBOL

```
      $ SET SOURCEFORMAT"FREE"  
IDENTIFICATION DIVISION.  
PROGRAM-ID.  Iteration-If.  
AUTHOR.  Michael Coughlan.  
  
DATA DIVISION.  
WORKING-STORAGE SECTION.  
01  Num1          PIC 9  VALUE ZEROS.  
01  Num2          PIC 9  VALUE ZEROS.  
01  Result        PIC 99 VALUE ZEROS.  
01  Operator      PIC X  VALUE SPACE.  
  
PROCEDURE DIVISION.  
Calculator.  
  PERFORM 3 TIMES  
    DISPLAY "Enter First Number      : " WITH NO ADVANCING  
    ACCEPT Num1  
    DISPLAY "Enter Second Number     : " WITH NO ADVANCING  
    ACCEPT Num2  
    DISPLAY "Enter operator (+ or *) : " WITH NO ADVANCING  
    ACCEPT Operator  
    IF Operator = "+" THEN  
      ADD Num1, Num2 GIVING Result  
    END-IF  
    IF Operator = "*" THEN  
      MULTIPLY Num1 BY Num2 GIVING Result  
    END-IF  
    DISPLAY "Result is = ", Result  
  END-PERFORM.  
STOP RUN.
```

APL

```
PRIMES : (~R∈R◦.×R)/R←1+∖R
```

Algol

```
procedure Absmax(a) Size:(n, m) Result:(y) Subscripts:(i, k);  
  value n, m; array a; integer n, m, i, k; real y;  
comment The absolute greatest element of the matrix a, of size n by m  
is transferred to y, and the subscripts of this element to i and k;  
begin integer p, q;  
  y := 0; i := k := 1;  
  for p:=1 step 1 until n do  
    for q:=1 step 1 until m do  
      if abs(a[p, q]) > y then  
        begin y := abs(a[p, q]);  
          i := p; k := q  
        end  
    end  
end Absmax
```


Simula67

```
Class Rectangle (Width, Height); Real Width, Height;
                                ! Class with two parameters;
Begin
  Real Area, Perimeter; ! Attributes;

  Procedure Update;      ! Methods (Can be Virtual);
  Begin
    Area := Width * Height;
    Perimeter := 2*(Width + Height)
  End of Update;

  Boolean Procedure IsSquare;
  IsSquare := Width=Height;

  Update;                ! Life of rectangle started at creation;
  OutText("Rectangle created: "); OutFix(Width,2,6);
  OutFix(Height,2,6); OutImage
End of Rectangle;
```

Smalltalk

```
Class Primes Object primeGenerator lastFactor
Methods Primes 'all'
    " Usage
      >      p<-Prime new
      >      p first
      >      p next
      >      ..."
first
    primeGenerator <- ( 2 to: 100 ).
    lastFactor <- (primeGenerator first).
    ^ lastFactor

next
    |myFilter|
    myFilter <- ( FactorFilter new).
    primeGenerator <- ( myFilter
                        remove: lastFactor
                        from: primeGenerator ).
    lastFactor <- (primeGenerator next).
    ^ lastFactor
```

Objective C

```
#import <stdio.h>
#import "Fraction.h"

int main( int argc, const char *argv[] ) {
    // create a new instance
    Fraction *frac = [[Fraction alloc] init];

    // set the values
    [frac setNumerator: 1];
    [frac setDenominator: 3];

    // print it
    printf( "The fraction is: " );
    [frac print];
    printf( "\n" );

    // free memory
    [frac release];

    return 0;
}
```

Prolog

```
quick_sort([],[]).
```

```
quick_sort([H|T],Sorted):-
```

```
    pivoting(H,T,L1,L2),
```

```
    quick_sort(L1,Sorted1),
```

```
    quick_sort(L2,Sorted2),
```

```
    append(Sorted1,[H|Sorted2]).
```

```
pivoting(H,[],[],[]).
```

```
pivoting(H,[X|T],[X|L],G):-X=<H,pivoting(H,T,L,G).
```

```
pivoting(H,[X|T],L,[X|G]):-X>H,pivoting(H,T,L,G).
```

Haskell

`fac 0 = 1`

`fac (n+1) = (n+1)*fac(n)`

`reverse [] = []`

`reverse (a:x) = reverse x ++ [a]`

`qsort [] = []`

`qsort (x:xs) = qsort (filter (< x) xs) ++ [x] ++ qsort (filter (>= x) xs)`

Scala

```
/** Print prime numbers less than 100, very inefficiently */
object primes extends Application {
  def isPrime(n: Int) = (2 until n) forall (n % _ != 0)
  for (i <- 1 to 100 if isPrime(i)) println(i)
}

/** Basic command line parsing. */
object Main {
  var verbose = false
  def main(args: Array[String]) {
    for (a <- args) a match {
      case "-h" | "-help" => println("Usage: scala Main [-help|-
verbose]")
      case "-v" | "-verbose" => verbose = true
      case x => println("Unknown option: '" + x + "'")
    }
    if (verbose) println("How are you today?")
  }
}
```