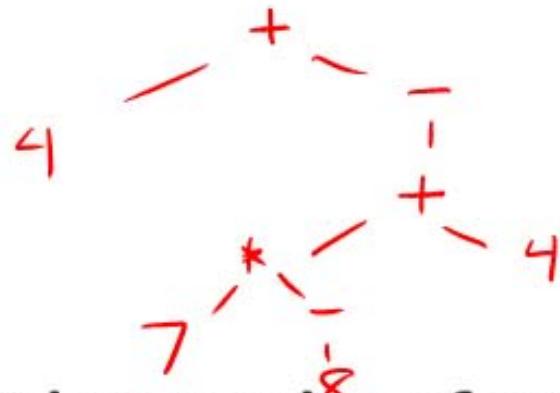


Exercises using expr

- Show the abstract syntax tree for expression $4+- (7*-8+4)$:



- Give the OCaml expression of type expr for that tree:

```
Plus ( Int 4,  
        Negate ( Plus (Times ( Int 7,  
                                Negate (Int 8)),  
                                Int 4))))
```

Exercises using expr (cont.)

- Write the function `countPluses`: `expr → int`, which counts the number of Plus operations in an expr:

```
let rec countPluses e = match e with
  Int i -> 0
  | Plus(e1, e2) -> countPluses e1 + countPluses e2
  | Times(e1, e2) -> countPluses e1 + countPluses e2
  | Negate e -> countPluses e
```

Exercises using expr (cont.)

- Write the function eval: expr → int, which evaluates its argument, e.g. eval (Times(Negate(Int 5), Int 6)) = -30.

```
let rec eval e = match e with
  | Int i → i
  | Plus (e1, e2) → eval e1 + eval e2
  | Times (e1, e2) → eval e1 * eval e2
  | Negate e1 → - (eval e1)
```

Exercises using expr (cont.)

- For a little more practice, consider this slightly different definition of type expr:

```
type expr = Int of int | Binop of bop*expr*expr  
                      | Unop of uop*expr  
and bop = Plus | Times  
and uop = Negate
```

Define eval for this definition of expr:

let rec eval e = match e with
 | Int i → i
 | Binop (b, e1, e2) = apply b (eval e1)
 (eval e2)
 | Unop (-, e1) → - (eval e1)
and apply b i1 i2 = match b with
 | Plus → i1 + i2 | Times → i1 * i2

Abstract syntax of OCaml

- Here's a (partial) abstract syntax for OCaml:

```
type ocamlexpr = Int of int | Binop of bop * ocamlexpr * ocamlexpr
                     | Var of string | App of ocamlexpr * ocamlexpr
                     | Let of def * ocamlexpr | Letrec of def * ocamlexpr
and def = string * string list * ocamlexpr
and bop = Plus | Times
```

- Write the ocamlexpr corresponding to

let f a = let x = 0 in a+x in f 7

Let (("f", ["a"]), Let (("x", []), Int 0),
Binop (Plus, Var "a", Var "x")),
App (Var "f", Int 7))

Ex: Abstract syntax of OCaml

`occursin: string → ocamlexpr → bool` checks if a variable or function name is used in an expression (in its scope), e.g.

```
a occurs in let x = a in ...
a occurs in let x = 0 in a+x
a does not occur in let a = 0 in a
f occurs in let g x = f (x+1) in g 0
f does not occur in let rec f x = f (x+1) in f 0
```

```
let rec occursin v e = match e with
  Int i ->
  | Binop(b, e1, e2) ->
  | Var(s) ->
  | App(e1, e2) ->
  | Let(d, e) ->
  | Letrec(d, e) ->
```

*Solution in
Piazza note 42*

```
and exp = Operation of exp * binary_operation * exp
| Array of exp * exp
| Length of exp
| MethodCall of exp * id * (exp list)
| Integer of int
| True
| False
| Id of id
| This
| NewArray of exp_type * exp
| NewId of id
| Not of exp
| Null
| String of string
| Float of float
```

```
and binary_operation = And
| Or
| LessThan
| Plus
```

Ex: pretty-print expressions

- Write `pp : exp → string`, that produces a printed version of its argument, such that, if it were parsed, it would produce the same abstract syntax tree. (`pp` stands for “pretty-print”.) Use parentheses freely (even though some will be unnecessary).

```
let rec pp_bop binop = match binop with
  And -> "&&" | LessThan -> "<" | ...

end rec pp e = match e with
  Operation(e1, binop, e2) -> "(" ^ pp e1 ^ pp_bop binop
  | Array(e1, e2) ->
    "(" ^ pp e1 ^ "[" ^ pp e2 ^ "]")"
```