

## A Polymorphic Typing Rules

**Note:** We will say a monomorphic type  $\tau$  is an *instance* of a polymorphic type  $\sigma$  if there exists a monomorphic type  $\tau'$ , (a possibly empty) list of type variables  $\alpha_1, \dots, \alpha_n$ , and a corresponding list of monomorphic types  $\tau_1, \dots, \tau_n$  such that  $\sigma = \forall \alpha_1 \dots \alpha_n. \tau'$  and  $\tau = \tau'[\sigma_1/\alpha_1; \dots; \sigma_n/\alpha_n]$ , the type gotten by replacing each occurrence of  $\alpha_i$  in  $\tau'$  by  $\tau_i$ .

When using the rule below that require one type to be an instance of another, you should give the instantiation:  $[\sigma_1/\alpha_1; \dots; \sigma_n/\alpha_n]$ .

### A.1 Signatures:

Polymorphic constant signatures:

$$\begin{array}{ll} \text{sig(true)} = \text{bool} & \text{sig(false)} = \text{bool} \\ \text{sig}(n) = \text{int} \quad n \text{ an integer constant} & \text{sig}(f) = \text{float} \quad f \text{ a floating point (real) constant} \\ \text{sig}(s) = \text{string} \quad s \text{ a string constant} & \text{sig}([ ]) = \forall \alpha. \alpha \text{list} \\ \text{sig}(\text{()}) = \text{unit} & \end{array}$$

Polymorphic Unary Primitive Operators:

$$\begin{array}{ll} \text{sig(fst)} = \forall \alpha \beta. (\alpha * \beta) \rightarrow \alpha & \text{sig(snd)} = \forall \alpha \beta. (\alpha * \beta) \rightarrow \beta \\ \text{sig(hd)} = \forall \alpha. \alpha \text{list} \rightarrow \alpha & \text{sig(tl)} = \forall \alpha. \alpha \text{list} \rightarrow \alpha \text{list} \\ \text{sig}(\sim) = \text{int} \rightarrow \text{int} & \text{sig(print\_string)} = \text{string} \rightarrow \text{unit} \\ \text{sig(not)} = \text{bool} \rightarrow \text{bool} & \end{array}$$

Polymorphic Binary Primitive Operators:

$$\begin{array}{ll} \text{sig}(\oplus) = \text{int} \rightarrow \text{int} \rightarrow \text{int} \quad \text{for } \oplus \in \{+, -, *, \text{mod}/\} & \text{sig}(\wedge) = \text{string} \rightarrow \text{string} \rightarrow \text{string} \\ \text{sig}(\otimes) = \text{float} \rightarrow \text{float} \rightarrow \text{float} \quad \text{for } \otimes \in \{., -, *, /, **\} & \text{sig}((\_, \_)) = \forall \alpha \beta. \alpha \rightarrow \beta \rightarrow \alpha * \beta \\ \text{sig}(\wr) = \text{bool} \rightarrow \text{bool} \rightarrow \text{bool} \quad \text{for } \wr \in \{\|, \&\&\} & \text{sig}(::) = \forall \alpha. \alpha \rightarrow \alpha \text{list} \rightarrow \alpha \text{list} \\ \text{sig}(\approx) = \forall \alpha. \alpha \rightarrow \alpha \rightarrow \text{bool} \quad \text{for } \approx \in \{<, >, =, \leq, \geq, \neq\} & \end{array}$$

### A.2 Rules:

Constants:

$$\frac{}{\Gamma \vdash c : \tau} \text{CONST} \quad \text{where } c \text{ is a constant listed above, and } \tau \text{ is an instance of } \text{sig}(c)$$

Variables:

$$\frac{}{\Gamma \vdash x : \tau} \text{VAR} \quad \text{where } x \text{ is a variable and } \tau \text{ is an instance of } \Gamma(x)$$

Unary Primitive Operators:

$$\frac{\Gamma \vdash e : \tau_1}{\Gamma \vdash \emptyset e : \tau_2} \text{MONOP} \quad \tau_1 \rightarrow \tau_2 \text{ an instance of } \text{sig}(\emptyset).$$

Binary Primitive Operators:

$$\frac{\Gamma \vdash e_1 : \tau_1 \quad \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash e_1 \odot e_2 : \tau_3} \text{BINOP} \quad \tau_1 \rightarrow \tau_2 \rightarrow \tau_3 \text{ an instance of } \text{sig}(\odot).$$

If\_then\_else rule:

$$\frac{\Gamma \vdash e_c : \text{bool} \quad \Gamma \vdash e_t : \tau \quad \Gamma \vdash e_e : \tau}{\Gamma \vdash \text{if } e_c \text{ then } e_t \text{ else } e_e : \tau} \text{IF}$$

Application rule:

$$\frac{\Gamma \vdash e_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma \vdash e_2 : \tau_1}{\Gamma \vdash e_1 \ e_2 : \tau_2} \text{APP}$$

Function rule:

$$\frac{[x : \tau_1] + \Gamma \vdash e : \tau_2}{\Gamma \vdash \text{fun } x \rightarrow e : \tau_1 \rightarrow \tau_2} \text{FUN}$$

Let rule:

$$\frac{\Gamma \vdash e_1 : \tau_1 \quad [x : \text{Gen}(\tau_1, \Gamma)] + \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash \text{let } x = e_1 \text{ in } e_2 : \tau_2} \text{LET}$$

Let Rec rule:

$$\frac{[x : \tau_1] + \Gamma \vdash e_1 : \tau_1 \quad [x : \text{Gen}(\tau_1, \Gamma)] + \Gamma \vdash e_2 : \tau_2}{\Gamma \vdash \text{let rec } x = e_1 \text{ in } e_2 : \tau_2} \text{REC}$$

$\text{Gen}(\tau, \Gamma) = \forall \alpha_1 \dots \alpha_n. \tau$  where  $\alpha_1, \dots, \alpha_n$  are the type variables that occur in  $\tau$  but do not occur free in  $\Gamma$ .