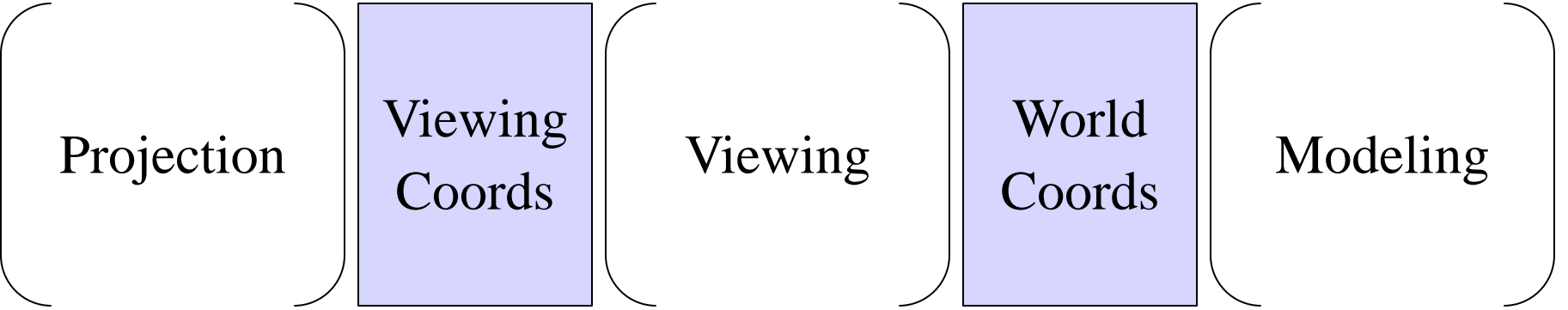
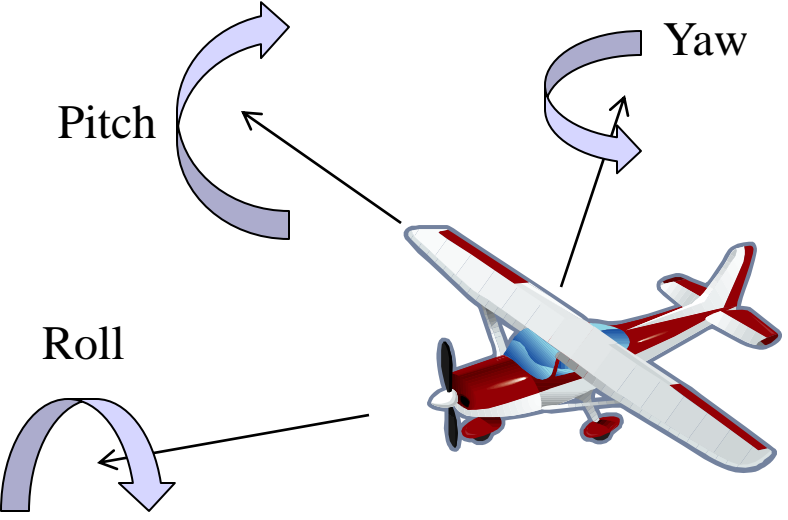


Airplanes

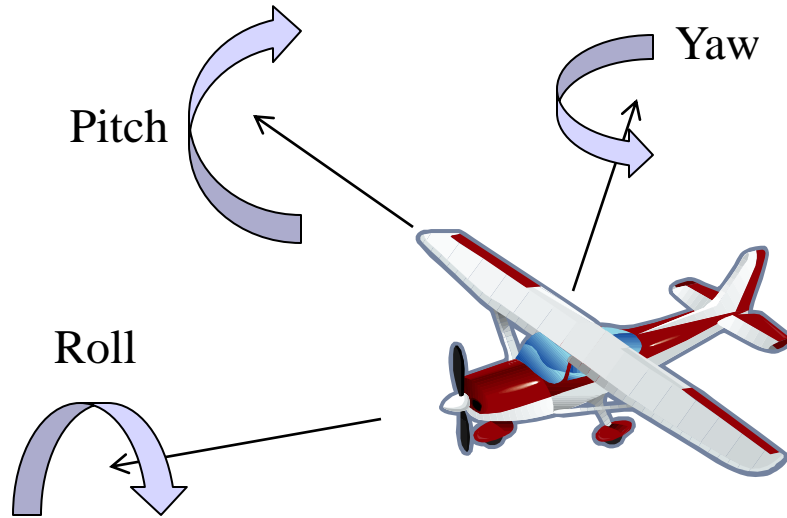
CS418 Computer Graphics

John C. Hart

Airplane Coordinates



Airplane Coordinates



Rotate
-Pitch,
<wings>

Rotate
-Roll,
(0,0,-1)

Translate
(0,0,0.01)

Projection

Viewing
Coords

Viewing

World
Coords

Modeling